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(54) HIGH IMAGE RATE 3D ULTRASONIC DIAGNOSTIC IMAGING

DIAGNOSTISCHE 3D-ULTRASCHALLBILDGEBUNG MIT HOHER BILDRATE

IMAGERIE DIAGNOSTIQUE ULTRASONORE 3D A HAUTE FREQUENCE D'IMAGES

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- **WATKINS, Stephen**
Briarcliff Manor, New York 10510-8001 (US)
- **MARTIN, William**
Briarcliff Manor, New York 10510-8001 (US)

(30) Priority: **26.05.2010 US 348296 P**

(74) Representative: **van Velzen, Maaïke Mathilde**
Philips
Intellectual Property & Standards
P.O. Box 220
5600 AE Eindhoven (NL)

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(73) Proprietor: **Koninklijke Philips N.V.**
5656 AE Eindhoven (NL)

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(72) Inventors:

- **PRATER, David**
Briarcliff Manor, New York 10510-8001 (US)

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Description

[0001] This invention relates to medical diagnostic ultrasound systems and, in particular, to ultrasound systems which perform real time 3D imaging at a high frame rate of display.

[0002] Ultrasonic imaging has been used for many years to scan and display two-dimensional (2D) image planes of the body in real time. In recent years real time 3D imaging has made its commercial appearance with the advent of matrix transducer arrays, ultrasound probes which use 2D transducer arrays to electronically scan a volumetric region of the body. An impediment to real time 3D imaging is the time required to scan a volumetric region. A typical 2D image plane can be scanned with 128 transmit and receive scanlines to form a 2D image. Even at the greatest diagnostic depths, the speed at which the ultrasound travels in the body, nominally 1580 meters/sec., enables images to be acquired rapidly enough for real time imaging. Real time imaging is generally a frame rate of display in excess of 20 frames per second, and preferably at least 30 frames per second, the frame rate of a standard NTSC television or display monitor. Scanning a volumetric region with the same scanline density, however, takes considerably longer, as the number of scanlines to be transmitted and received numbers in the thousands. The time to acquire a single 3D volumetric image is thus limited by the speed of sound at which the ultrasound pulses and echoes travel. The problem is compounded further when a moving organ such as the heart is imaged, since a long acquisition time can result in a blurred or distorted image, and becomes even more difficult with Doppler imaging, when each scanline must be pulsed multiple times. One of the few tradeoffs used to approach real time imaging is to only scan and image small volumetric regions. This will limit the field of view and hence the utility of diagnostic 3D ultrasound, however.

[0003] Another approach to live 3D ultrasound imaging is described in US Pat. 5,993,390 (Savord et al.) In this approach a large field of view is divided into several volume segments. Each volume segment is separately imaged, then the image segments joined together to form a contiguous 3D image with a wide field of view. FIG. 5 of this patent gives an example for cardiac imaging. An image field for the heart is divided into nine volume segments. Each segment is imaged at each phase of the cardiac cycle. It takes nine heartbeats to acquire all of the necessary volume segments. Segments corresponding to the same phase are joined together, then the phase sequence of joined volumes is replayed at a real time rate of display, showing a live sequence of a large view of the heart beating for a complete heart cycle. While the resultant image sequence is live, it is not real time as the live image sequence is only available after the number of heartbeats needed to acquire the component volume segments.

[0004] US Patent. 6,554,175 (Newman et al.) de-

scribes an ultrasound imaging system that produces a seemingly real-time display by obtaining ultrasound data in an interleaved manner. The system forms the closest prior art for the invention. The system includes a transducer that outputs and receives ultrasonic signals and circuitry that causes the transducer to output the ultrasonic signals in a series of frames in an interleaved manner so as to isonify each of a plurality of portions of a subject matter at different times and forms an image based on the echoes from a plurality of frames.

[0005] US Patent. 6,468,216 (Powers et al.) describes an ultrasonic imaging method and apparatus for providing an ultrasonic image of the contrast agent of the coronary artery contained within the volumetric region. The ultrasound system of Power et al. comprises rendering of the coronary artery flow contained within the volumetric region, wherein signals from the contrast agent of the coronary artery are segmented with respect to signals from contrast agent in other parts of the volumetric region.

[0006] Accordingly, it would be desirable to be able to ultrasonically image large fields of view in three dimensions and in real time. Furthermore, it would be desirable to do real time 3D ultrasonic imaging of organs of the body like the heart which are in motion, and to do so at a volume frame rate of display which is high enough to display the motion smoothly and without blurring, distortion, or other image artifacts.

[0007] In accordance with the principles of the present invention, a diagnostic ultrasound system is described which acquires volume image data for 3D images by sub-sampling the volumetric region with a low (widely spaced) scanline density that is sufficient to sub-sample the entire volumetric region in a time interval sufficient for a desired volumetric frame rate of display. Since the resultant image dataset can inadequately spatially sample the volumetric region, the image data is interpolated in the azimuth and elevation dimensions to fill in the spaces between acquired scanlines with interpolated image data.

[0008] A plurality of different scan patterns are employed for different volume acquisitions. The image data of each volume acquisition may be interpolated to present an image consisting of acquired and interpolated image data, or some or all of the image locations which were not scanned can be filled in (interleaved) with acquired data from one or more other volume acquisitions. Preferably the decision to use interpolated or interleaved image data is made in real time and on a local, pixel-by-pixel basis.

[0009] In the drawings:

FIGURE 1 illustrates in block diagram form a 3D ultrasonic imaging system constructed in accordance with the principles of the present invention.

FIGURE 2 illustrates the details of one implementation of the 3D image processor of FIGURE 1 in block diagram form.

FIGURE 3 illustrates a volumetric region which is being scanned by sub-sampling in accordance with

the principles of the present invention.

FIGURE 4a illustrates four sub-sampling beam patterns in accordance with the present invention.

FIGURE 4b illustrates the interpolation of image data at unsampled points of a volumetric region.

FIGURES 5a and 5b illustrate two sequences of sub-sampling beam patterns which may be used for cardiac imaging in accordance with the principles of the present invention.

FIGURE 6 illustrates the sub-sampling of a volumetric region with a multiline beamformer.

[0010] Referring first to FIGURE 1, an ultrasound probe 10 capable of three dimensional imaging includes a two dimensional array transducer 12 which transmits electronically steered and focused beams over a volumetric region and receives single or multiple receive beams in response to each transmit beam. Groups of adjacent transducer elements referred to as "patches" or "subarrays" are integrally operated by a microbeamformer (μ BF) in the probe 12, which performs partial beamforming of received echo signals and thereby reduces the number of conductors in the cable between the probe and the main system. Suitable two dimensional arrays are described in U.S. Patent 6,419,633 (Robinson et al.) and in U.S. Patent 6,368,281 (Solomon et al.) Microbeamformers are described in U.S. Patents 5,997,479 (Savord et al.) and 6,013,032 (Savord). The transmit beam characteristics of the array are controlled by a beam transmitter 16, which causes the apodized aperture elements of the array to emit a focused beam of the desired breadth in a desired direction through a volumetric region of the body. Transmit pulses are coupled from the beam transmitter 16 to the elements of the array by means of a transmit/receive switch 14. The echo signals received by the array elements and microbeamformer in response to a transmit beam are coupled to a system beamformer 18, where the partially beamformed echo signals from the microbeamformer are processed to form fully beamformed single or multiple receive beams in response to a transmit beam. A suitable beamformer for this purpose is described in the aforementioned Savord '032 patent.

[0011] The receive beams formed by the beamformer 18 are coupled to a signal processor which performs functions such as filtering and quadrature demodulation. The echo signals of the processed receive beams are coupled to a Doppler processor 30 and/or a B mode processor 24. The Doppler processor 30 processes the echo information into Doppler power or velocity information. For B mode imaging the receive beam echoes are envelope detected and the signals logarithmically compressed to a suitable dynamic range by the B mode processor 24. The echo signals from the volumetric region are processed to form a 3D image dataset by a 3D image processor as described more fully below. The 3D image data may be processed for display in several ways. One way is to produce multiple 2D planes of the volume. This is

described in U.S. patent 6,443,896 (Detmer). Such planar images of a volumetric region are produced by a multi-planar reformatter 34. The three dimensional image data may also be rendered to form a perspective or kinetic parallax 3D display by a volume renderer 36. The resulting images, which may be B mode, Doppler or both as described in US patent 5,720,291 (Schwartz), are coupled to a display processor 38, from which they are displayed on an image display 40. User control of the beamformer controller 22 and other functions of the ultrasound system are provided through a user interface or control panel 20.

[0012] In order to provide 3D images which are highly resolved and free of sampling artifacts, the volumetric region being imaged must be spatially sampled with a beam density that satisfies the Nyquist criterion, as explained in U.S. patent application publication no. 2007/0123110 (Schwartz). Some implementations of the present invention will spatially sample a volume near or below the threshold of this spatial sampling criterion. The 3D data from such low density scanning of a volumetric region is referred to herein as 3D sub-sampled volume data. The 3D sub-sampled volume data may be B mode data, Doppler data, or a combination of the two. Such 3D sub-sampled volume datasets are coupled from the B mode processor 24 and/or the Doppler processor 30 to a memory device 50 as shown in FIGURE 2. Since each sub-sampled volume dataset (SSV_D) is itself a sampling of the full volume to be imaged, *albeit* a sub-sampling, it can be processed to produce a 3D view of the full volume. In accordance with a first aspect of the present invention, this is done by an interpolator, which interpolates additional display values between the sampled (acquired) data points of the SSV_D . Various types of linear, nonlinear, and weighted interpolation can be used to interpolate these additional display values and an example is given below. The additional display values are incorporated into the acquired SSV_D at their appropriate spatial positions between the acquired data points to produce an interpolated, sub-sampled volume dataset, SSV_I . Since the interpolation of the additional display values can be done in less time than the time required to acquire the SSV_D , the SSV_I can be displayed at the acquisition frame rate of the SSV_D . The SSV_I and the SSV_D are stored in the dataset memory 50 for use as described below.

[0013] In accordance with a further aspect of the present invention, the ultrasonic imaging system determines whether to display an interpolated 3D dataset SSV_I , or a 3D dataset which is an interleaved combination of two or more 3D datasets. The ultrasound system does this by determining which dataset will produce the highest quality image. If the region being imaged is moving such as a rapidly beating heart, or the probe is being moved as the datasets are acquired, the motion will affect the image quality. The time interval between the acquisitions of two spatially different image data points in the same sub-sampled volume will be less than the time interval between two spatially adjacent image points acquired in

different sub-sampled volume acquisitions. This means that interpolated display values between samples in the same sub-sampled volume will be less affected by motion than will spatially adjacent samples from two different sub-sampled volumes because the data values used for the interpolation will be acquired more closely in time. The samples from different, even consecutive, sub-sampled volumes will be more widely separated in time and hence more susceptible to motion distortion. Comparator 54 in FIGURE 2 makes this determination. The comparator 54 compares a data point of a sub-sampled volume dataset acquired earlier in time, SSV_{D-1} , with a recently interpolated display value for the same spatial location in SSV_I . If there has been motion in the time interval between the time of the earlier 3D sub-sampled volume and the most recent one, the values for the same spatial location will be different. If there has been no motion over the time interval between the two volume acquisitions, the values for the same spatial location will be substantially the same. In the case where motion is present, the comparator selects use of the most recent interpolated sub-sampled volume, SSV_I . If there is no motion, then the acquired data values of the earlier acquired sub-volume are interleaved in their proper spatial locations of the most recently acquired sub-volume. Any unfilled spatial locations of the merged sub-volumes may be filled with interpolated values. The interleaved sub-volume has been found to present a more highly resolved 3D image when motion is not present.

[0014] The Select signal from the comparator 54 is coupled to a processor which selects either the interpolated sub-volume SSV_I when motion is present, or interleaves the earlier acquired data points (SSV_{D-1}) with the recently acquired data points (SSV_D). The selected 3D image dataset is forwarded on for subsequent processing (e.g., volume rendering, display processing) and display.

[0015] FIGURE 3 illustrates one implementation of the present invention. In this example a two dimensional array transducer 12 is transmitting and receiving beams which subsample a volumetric region 60 in front of the transducer array. The beams are electronically steered by the array so that they scan a volumetric region which in this example has the shape of a truncated pyramid. Other shapes such as conical shapes may also be employed. A pattern of dots 64 is shown where the beams pass through a C plane 62 which is parallel to the plane to the plane of the array transducer. At this intermediate depth in the volume the beams are seen to be relatively closely spaced in both azimuth (θ) and in elevation (Φ). As the beams travel to the maximum depth 68 of the volumetric region 60, they diverge further in both azimuth and elevation as indicated by the pattern of dots 66. The spatial locations between beams in azimuth and elevation are where additional values for display are interpolated or interleaved. There is generally no need to add additional display point values in the depth dimension, as the sampling of returning echo signals is sufficiently high and produces high density sampling in the depth

(axial) direction of the beams. It can be seen from FIGURE 3 that the need for additional interspaced values for display is greatest at the greater depths when the beams diverge with depth as illustrated in FIGURE 3.

[0016] FIGURE 4a illustrates four different beam patterns in which the volumetric region 60 may be sub-sampled in accordance with the present invention. Each beam pattern is of the intersection of beams with an elevation plane such as plane 62 in FIGURE 3. In this illustration an "X" indicates a spatial location where a beam is transmitted and received, and an "O" indicates a spatial location where a beam could be, but is not, transmitted and received. If the elevation plane were fully spatially sampled, each of the sixteen spatial locations would contain an "X". But in FIGURE 4a, the spatial locations which are sub-sampled vary with each 3D scan of the volumetric region. In pattern P1, the first spatial location in the first and third rows is sampled and the other spatial locations in these rows are not sampled. In the second and fourth rows, the third spatial location is sampled and the other locations are not sampled.

[0017] In the other sampling patterns P2-P4, different spatial locations are sub-sampled. In P2 the fourth and second locations in successive rows are sampled. In P3 the third and first locations in successive rows are sampled. And in pattern P4 the second and fourth locations in successive rows are sampled. After the volumetric region has been scanned with these four patterns, each producing its own sub-sampled volume (SSV), it is seen that all spatial locations have been sampled once. The sequence of scanning patterns then repeats with subsequent scans of the volumetric region. It can also be seen that if the samples from the four patterns are interleaved or merged together, a fully sampled volume is produced. Interleaving the samples from all four patterns will produce one pattern in which all sixteen spatial locations comprises sampled (acquired) values, *albeit* acquired over four volume scan intervals. If there were no motion in the volume, the interleaving of the samples from the four patterns will produce a well resolved and undistorted volume image. When the sequence repeats, the next pattern which is scanned, a repeat of pattern P1, produces samples which are used to replace the samples from the earlier scan with pattern P1. In this way a portion (one-quarter in this example) of the volumetric data is updated with the new scan with each different pattern. After the four scans with the four patterns have been repeated, all of the sample values of the interleaved volume have been updated.

[0018] But if there is motion in the volumetric region during the time required to scan with the four patterns, an interleave of the four patterns will produce a poorly resolved or distorted image dataset. This problem is prevented by interleaving fewer than all four scans and filling in unsampled spatial locations with interpolated values. At a minimum, only a single pattern dataset is used with missing samples filled in by interpolation. FIGURE 4b illustrates one way in which interpolation can be per-

formed. The P1 sub-sampling pattern is shown on the left side of the drawing, with the acquired sub-samples denoted as X_1 - X_4 . One way to interpolate the missing "O" samples is to compute a value for O_1 from X_1 and X_3 by calculating

$$O_1 = \text{AVG} \{X_1, X_3\}$$

The interpolated O_1 value is then used with the value of X_2 to compute a value for O_2 by

$$O_2 = \text{AVG} \{O_1, X_2\}$$

Similarly, X_2 and X_4 are used to compute a value for O_4 by

$$O_4 = \text{AVG} \{X_2, X_4\}$$

and X_3 and O_4 are used to compute a value for O_3 by

$$O_3 = \text{AVG} \{X_3, O_4\}$$

The other missing values in the matrix of values are similarly filled in by interpolation and/or extrapolation.

[0019] The missing values in the P2 pattern on the right side of the drawing are likewise filled in by interpolation. X_1 and X_3 are used to compute a value for O_1 ; O_1 and X_2 are used to compute a value for O_2 ; X_2 and X_4 are used to compute a value for O_4 ; and O_3 and X_3 are used to compute a value for O_4 .

[0020] When deciding whether to use an interpolated sub-sampled volume or an interleaved sub-sampled volume, a comparison is made of an actually acquired value and an interpolated value at the same spatial location. For instance, the interpolated O_2 value of the 3D dataset produced from pattern P1 is compared with the acquired value X_2 of the 3D dataset produced from pattern P2. If the values are substantially the same, this indicates that there has been no significant motion between the acquisition times of the two 3D datasets. Thus, the actually acquired samples X_1 - X_4 of the pattern P2 dataset can be interleaved with the data values of the 3D dataset of pattern P1. In this example this is done by using the X_1 value of P2 for the value of O_0 in P1; using the X_2 value of P2 for the value of O_2 in P1; using the X_3 value of P2 for the value of O_5 in P1; and using the X_4 value of P2 for the value of O_6 in P1. Other acquired values from other 3D datasets acquired with the other patterns can be similarly interleaved if there has been no motion between the source and destination 3D datasets.

[0021] On the other hand, if the comparison of X_2 of the P2 dataset with the interpolated O_2 value of the P1 dataset shows a significant difference, then there has been motion between the times of acquisition of the two

3D datasets. In that case the P1 dataset with all "O" values being interpolated and/or extrapolated values would be used for display to minimize distortion and blurring in the 3D image.

[0022] In a constructed embodiment of the present invention, the decision of whether to use interpolated or interleaved data for the 3D display is not done on a global basis for the entire image, but on a pixel-by-pixel basis. A given ultrasound image may be expected to have motion in only a portion or certain regions of the image, and not over the entire image. For instance, if 3D imaging is being done of a fetus and the fetus is stationary during the time of imaging, most of the regions of the fetus in the display are not moving from one 3D frame to the next. Accordingly, the display points from these stationary regions, when compared, would indicate that display points can be interleaved from multiple 3D scans to produce a highly resolved image of those areas in the display. The fetal heart, however, is constantly beating and a comparison of display points from temporally discrete scans would indicate motion of the display points of the fetal heart. Thus, interpolation would be used to display the fetal heart region in an image, as the acquired data being used would all be from the same 3D scan and not from multiple, temporally discrete scans. The fetal heart would thus appear at its best quality, undistorted by motional effects, while the rest of the 3D image would be interleaved acquired data points from multiple successive scans. Each region of the 3D display is thereby optimized for the best image quality of display by determining on a display point-by-display point basis whether to use interpolated or interleaved display data at each point in the displayed volume.

[0023] When the 3D display technique of the present invention is being used to image an organ with repetitive motion, such as the beating of the heart, the scan patterns can be either synchronous or asynchronous with respect to the motional cycle, in the case of the heart, the heart-beat. Asynchronous and synchronous scan patterns are illustrated in FIGURES 5a and 5b. In FIGURE 5a the heart is imaged in 3D by four sequentially recurring scan patterns P1 through P4. Above the sequence of patterns are vertical lines marking the occurrence of each successive R-wave. The time between R-waves is the interval of one heartbeat. In this illustrative example a sparsely sampled volume dataset is acquired every one-sixth of a heart cycle; there are six acquisitions per heartbeat. After a sequence of patterns P1-P4 is used, the sequence repeats. Since the heart is constantly moving, consecutive dataset acquisitions are not interleaved, as the heart appears differently at each phase of the heart cycle. In that case, each sparse sampling pattern is filled in with interpolated values to display its particular phase of the heart cycle. If the scan patterns are acquired rapidly enough so that there is no significant motion during the acquisition of two or more consecutive scan patterns, the data points from those scan patterns could be interleaved. Moreover, it may be possible to combine data

points from the same phase of different heart cycles if the heartbeat is regular and the heart follows the same motional path during each heartbeat. For instance, the pattern used for the first phase of the first heartbeat is a P1 pattern, and the pattern used for the first phase of the second heartbeat is a P3 pattern. For a regular heartbeat the comparison of interpolated and acquired values from these two acquisitions may indicate that the heart is in the same position at each of these first-phase acquisitions and hence the acquired data values from the first P1 pattern and the second P3 pattern can be interleaved. Other missing values can be interpolated. This would produce a higher quality image than simply using all interpolated values. Similarly, the acquired values of the P2 pattern at the second phase of the first heart cycle may be interleaved with the P4 data values of the second phase of the second heart cycle. Thus, the acquisition sequence of FIGURE 5a, given repetitive heart motion, may be expected to be displayed as either entirely interpolated 3D images or two interleaved data patterns with the remaining data points being interpolated.

[0024] FIGURE 5b illustrates a second pattern sequence, which is to start the acquisition of each heart cycle with the next pattern in the sequence. It is seen that the P1 pattern is used for the first phase of the first heart cycle, the P2 pattern for the first phase of the second heart cycle, the P3 pattern for the first phase of the third heart cycle, and the P4 pattern for the first phase of the fourth heart cycle. When the heart motion is repetitive, a full 3D dataset can be interleaved from the acquired data of these four different acquisition patterns. Each displayed 3D heart image of each heartbeat is composed entirely of acquired data values with no interpolation. A similar high quality image can be formed at each phase of the heart cycle. With the fifth heart cycle the P1 pattern data of the first heart cycle is replaced with an acquisition using the new P1 pattern data to update the image.

[0025] With each of the acquisition sequences of FIGURES 5a and 5b, the 3D image display rate is at the acquisition rate used to acquire each sparsely sampled volume P1-P4, regardless of whether interpolation or interleaving is used or a combination of the two. It will be appreciated that, while the examples given use four different scanline patterns P1-P4, a greater or lesser number of different scanline patterns may be used in a given implementation.

[0026] FIGURE 6 illustrates a preferred implementation of the present invention, which benefits from the use of multiline acquisition. As is known, multiline enables the reception of data from multiple scanlines during a single transmit-receive interval. In FIGURE 6 the Xs shown in bold represent four scanlines acquired with 4x multiline. The Xs which are not in bold indicates a spatial location where acquisition is not done in the displayed pattern. In this example, a beam is transmitted to insonify each group of four adjacent scanlines, and the echo data from all four scanlines is received simultaneously. A multiline beamformer 18 then processes and produces four

adjacent scanlines simultaneously. See, for example, US Pat. 6,482,157 (Robinson). Instead of insonifying adjacent scanlines with one transmit beam, four differently directed, simultaneously transmitted, transmit beams can be used to simultaneously insonify and received four differently located scanlines as described, for instance, in US Pat. 7,537,567 (Jago et al.). FIGURE 6 illustrates a multiline implementation of the P1 pattern, in which a group of four adjacent scanlines is acquired, then three groups of four are skipped before another multiline acquisition of four scanlines is performed. With 4x multiline, the 3D dataset can be acquired in one-quarter of the time to do the same without multiline, thereby increasing the frame rate of display by a factor of four. As in the examples of FIGURES 4a and 4b, different multiline patterns can be sequentially used to perform different sparse subsamplings of a volumetric region, then the data values interleaved or interpolated or both to produce a new image for display at the volume acquisition rate.

Claims

1. A 3D ultrasonic diagnostic imaging system for high frame rate 3D display comprising:

an ultrasound probe (10) having an array transducer adapted to sub-sample a volumetric region and acquire received scanlines which are separated in both azimuth and elevation directions;

a beamformer (18) coupled to the ultrasound probe which produces image data values along the scanlines;

a beamformer controller (22), coupled to the beamformer, adapted to scan the volumetric region (60) with spatially different scanline patterns during different scanning intervals in which the full volumetric region is sub-sampled;

a 3D image processor, responsive to the image data values from different scanning intervals, a display, coupled to the 3D image processor, adapted to display a 3D image of interpolated data values, interleaved data values, or both, wherein the 3D image processor causes the display to display a new 3D image at a frame rate of the scanning interval;

characterized in that the processor further comprises a comparator (54) adapted to compare data values from different scanning intervals to determine whether to fill the spatial locations between received scanlines with interpolated or interleaved data values.

2. The 3D ultrasonic diagnostic imaging system of Claim 1, wherein the array transducer further comprises an electronically steered two dimensional ar-

ray (12) of transducer elements.

3. The 3D ultrasonic diagnostic imaging system of Claim 1, wherein the beamformer further comprises a multiline beamformer (18). 5
4. The 3D ultrasonic diagnostic imaging system of Claim 1, wherein the comparator is further adapted to compare an interpolated data value of a 3D dataset acquired during one scanning interval with a spatially corresponding received data value of a 3D dataset acquired during a different scanning interval. 10
5. The 3D ultrasonic diagnostic imaging system of Claim 4, wherein a determination by the comparator that the compared interpolated and received data values are substantially different causes the 3D image processor to produce a 3D image dataset of interpolated data values; and 15
wherein a determination by the comparator that the compared interpolated and received data values are substantially equal causes the 3D image processor to produce a 3D image dataset of interleaved data values from a plurality of different scanning intervals. 20
6. The 3D ultrasonic diagnostic imaging system of Claim 5, wherein the determination by the comparator is done on a pixel by pixel basis. 25
7. The 3D ultrasonic diagnostic imaging system of Claim 6, wherein the 3D image processor is responsive to the comparator to produce a 3D image dataset of interpolated data values where the result of the comparison determines unequal data values and of interleaved data values where the result of the comparison determines equal data values. 30
8. The 3D ultrasonic diagnostic imaging system of Claim 1, wherein the spatially different scanline patterns further comprise scanning patterns in which beams are transmitted along a first set of beam directions and omitted from other beam directions in one scanning pattern, and beams are transmitted along a second, different set of beam directions and omitted from other beam directions in another scanning pattern. 40

Patentansprüche

1. Diagnostisches 3D-Ultraschall-Bildgebungssystem zur 3D-Anzeige mit hoher Bildwechselfrequenz, das Folgendes umfasst: 50
- einen Schallkopf (10) mit einem Wandler-Array, das für die Unterabtastung einer volumetrischen Region und für die Erfassung empfangener Abtastlinien ausgelegt ist, die sowohl in der 55

Azimet- als auch der Elevationsrichtung getrennt sind,

- einen Strahlformer (18), der mit dem Schallkopf gekoppelt ist und Bilddatenwerte entlang der Abtastlinien erzeugt,
 - einen Strahlformer-Controller (22), der mit dem Strahlformer gekoppelt und für die Abtastung der volumetrischen Region (60) mit räumlich verschiedenen Abtastlinienmustern während verschiedener Abtastintervalle ausgelegt ist, wobei die gesamte volumetrische Region unterabtastet wird,
 - einen 3D-Bildprozessor, der auf die Bilddatenwerte von verschiedenen Abtastintervallen reagiert,
 - eine Anzeige, die mit dem 3D-Bildprozessor gekoppelt und für die Anzeige eines 3D-Bildes von interpolierten Datenwerten, von verschachtelten Datenwerten oder von beiden ausgelegt ist,
- wobei der 3D-Bildprozessor die Anzeige veranlasst, ein neues 3D-Bild mit einer Bildwechselfrequenz des Abtastintervalls anzuzeigen, **dadurch gekennzeichnet, dass** der Prozessor ferner einen Komparator (54) umfasst, der für den Vergleich von Datenwerten aus verschiedenen Abtastintervallen ausgelegt ist, um zu ermitteln, ob die räumlichen Positionen zwischen empfangenen Abtastlinien mit interpolierten oder verschachtelten Datenwerten auszufüllen sind.

2. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 1, wobei das Wandler-Array ferner ein elektronisch gelenktes zweidimensionales Array (12) mit Wandlerbauteilen umfasst.
3. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 1, wobei der Strahlformer ferner einen Mehrlinien-Strahlformer (18) umfasst.
4. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 1, wobei der Komparator ferner für den Vergleich eines interpolierten Datenwertes eines während einem Abtastintervall erfassten 3D-Datensatzes mit einem räumlich entsprechenden empfangenen Datenwert eines während eines anderen Abtastintervalls erfassten 3D-Datensatzes ausgelegt ist.
5. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 4, wobei die Ermittlung durch den Komparator, dass die verglichenen interpolierten und empfangenen Datenwerte im Wesentlichen unterschiedlich sind, den 3D-Bildprozessor veranlasst, einen 3D-Bilddatensatz mit interpolierten Datenwerten zu erzeugen, und wobei die Ermittlung durch den Komparator, dass

die verglichenen interpolierten und empfangenen Datenwerte im Wesentlichen gleich sind, den 3D-Bildprozessor veranlasst, einen 3D-Bilddatensatz mit verschachtelten Datenwerten aus einer Vielzahl von verschiedenen Abtastintervallen zu erzeugen.

6. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 5, wobei die Ermittlung durch den Komparator pixelweise vorgenommen wird.

7. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 6, wobei der 3D-Bildprozessor auf den Komparator dahingehend reagiert, dass er einen 3D-Bilddatensatz mit interpolierten Datenwerten erzeugt, wenn das Ergebnis des Vergleichs unterschiedliche Datenwerte ergibt, und mit verschachtelten Datenwerten erzeugt, wenn das Ergebnis des Vergleichs gleiche Datenwerte ergibt.

8. Diagnostisches 3D-Ultraschall-Bildgebungssystem nach Anspruch 1, wobei die räumlich verschiedenen Abtastlinienmuster ferner Abtastmuster umfassen, bei denen in einem Abtastmuster die Strahlen entlang eines ersten Satzes von Strahlenrichtungen gesendet und aus anderen Strahlenrichtungen weggelassen werden und in einem weiteren Abtastmuster die Strahlen entlang eines zweiten, anderen Satzes von Strahlenrichtungen gesendet und aus anderen Strahlenrichtungen weggelassen werden.

Revendications

1. Système d'imagerie diagnostique à ultrasons en 3D pour une visualisation en 3D à fréquence de trame élevée, comprenant :

une sonde à ultrasons (10) ayant un transducteur de série adapté pour sous-échantillonner une zone volumétrique et acquérir des lignes de balayage reçues qui sont séparées dans les directions azimutale et de l'élévation ;

un générateur de faisceau (18) raccordé à la sonde à ultrasons qui produit des valeurs de données d'image le long des lignes de balayage ;

un contrôleur de générateur de faisceau (22) raccordé audit générateur de faisceau, adapté pour balayer la zone volumétrique (60) avec des motifs de ligne de balayage différents dans l'espace pendant différents intervalles de balayage, dans lesquels la zone volumétrique totale est sous-échantillonnée ;

un processeur d'image en 3D, sensible aux valeurs de données d'image provenant de différents intervalles de balayage,

un écran, raccordé au processeur d'image en 3D, adapté pour afficher une image en 3D de

valeurs de données interpolées, de valeurs de données entrelacées ou les deux,

dans lequel le processeur d'image en 3D provoque l'affichage sur l'écran d'une nouvelle image en 3D à une fréquence de trame de l'intervalle de balayage ; **caractérisé en ce que** le processeur comprend en outre un comparateur (54) apte à comparer des valeurs de données provenant de différents intervalles de balayage pour déterminer s'il faut remplir les emplacements spatiaux entre les lignes de balayage reçues avec des valeurs de données interpolées ou entrelacées.

2. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 1, dans lequel le transducteur de réseau comprend en outre un réseau en deux dimensions commandé électroniquement (12) d'éléments de transducteur.

3. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 1, dans lequel le générateur de faisceau comprend en outre un générateur de faisceau multiligne (18).

4. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 1, dans lequel le comparateur est en outre apte à comparer une valeur de donnée interpolée d'un ensemble de données en 3D saisi pendant un intervalle de balayage avec une valeur de données reçue correspondante dans l'espace d'un ensemble de données en 3D saisi pendant un intervalle de balayage différent.

5. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 4, dans lequel lorsque le comparateur détermine que les valeurs de données interpolées et reçues comparées sont sensiblement différentes, le processeur d'image en 3D produit un ensemble de données d'image en 3D de valeurs de données interpolées ; et dans lequel lorsque le comparateur détermine que les valeurs de données interpolées et reçues comparées sont sensiblement égales, le processeur d'image en 3D provoque un ensemble de données d'image en 3D de valeurs de données entrelacées provenant d'une pluralité de différents intervalles de balayage.

6. Système d'imagerie diagnostique à ultrasons en 3D, selon la revendication 5, dans lequel la détermination par le comparateur est effectuée sur une base pixel par pixel.

7. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 6, dans lequel le processeur d'image en 3D est sensible par rapport au comparateur pour produire un ensemble de données d'ima-

ge en 3D de valeurs de données interpolées où le résultat de la comparaison détermine des valeurs de données inégales et des valeurs de données entrelacées où le résultat de la comparaison détermine des valeurs de données égales.

5

8. Système d'imagerie diagnostique à ultrasons en 3D selon la revendication 1, dans lequel les différents motifs de ligne de balayage dans l'espace comprennent en outre des motifs de balayage, dans lesquels des faisceaux sont transmis le long d'un premier ensemble de directions de faisceau et omis par rapport à d'autres directions de faisceau dans un motif de balayage, et des faisceaux sont transmis le long d'un second ensemble différent de directions de faisceau et omis par rapport à d'autres directions de faisceau dans un autre motif de balayage.

10

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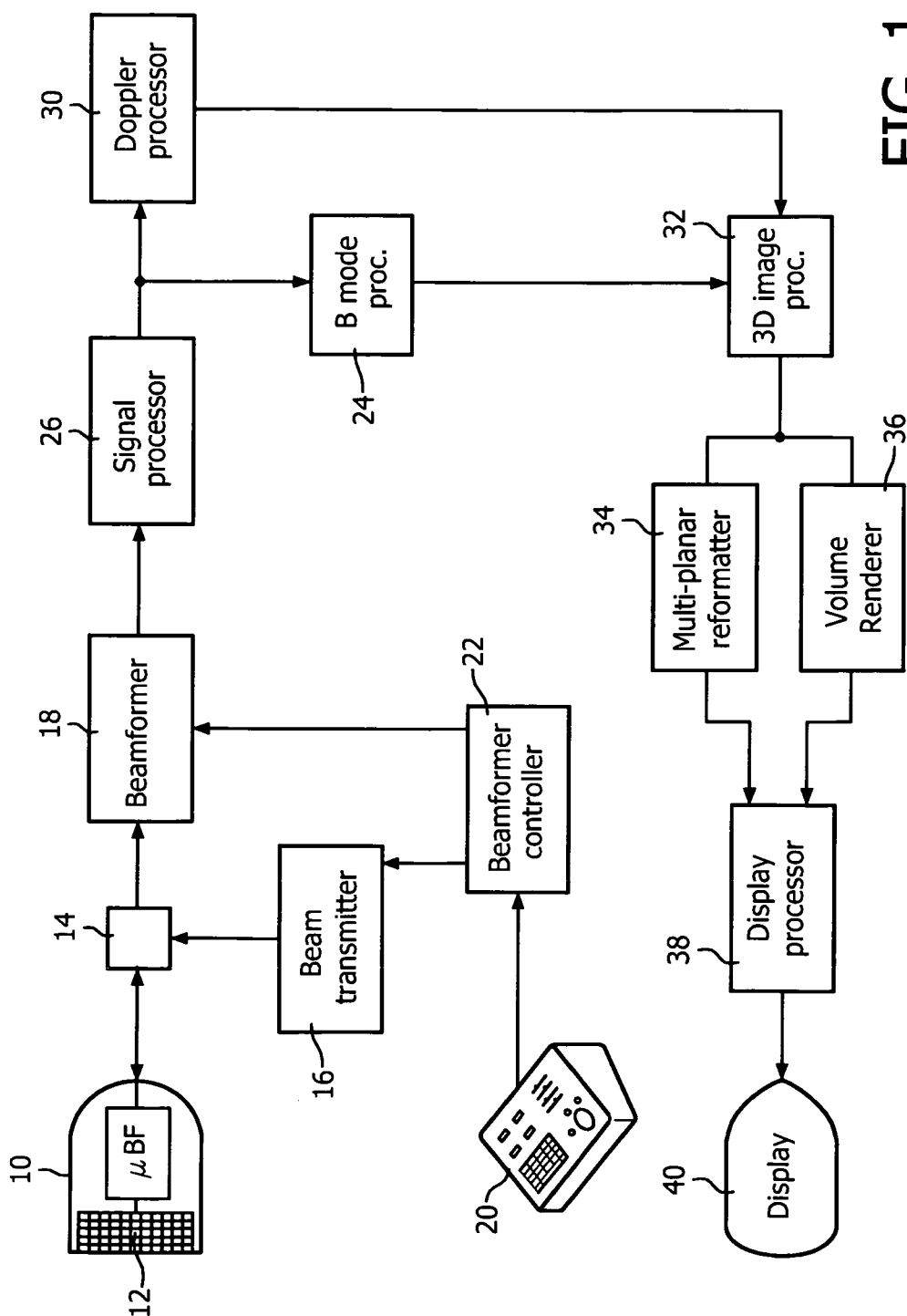
35

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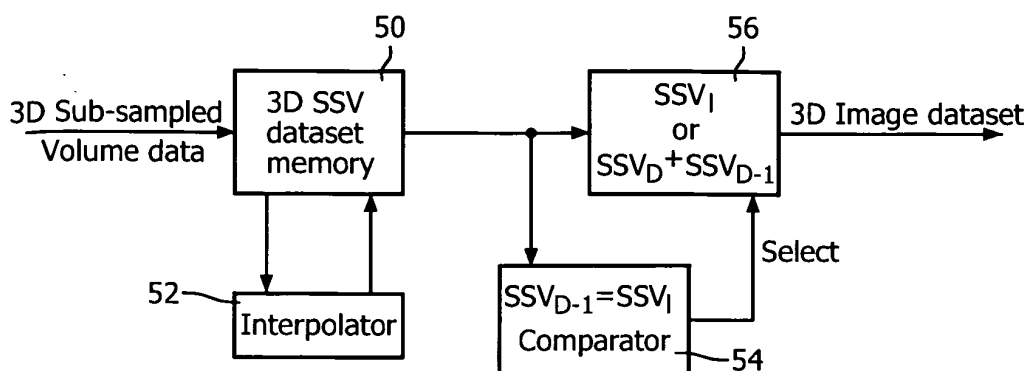


FIG. 2

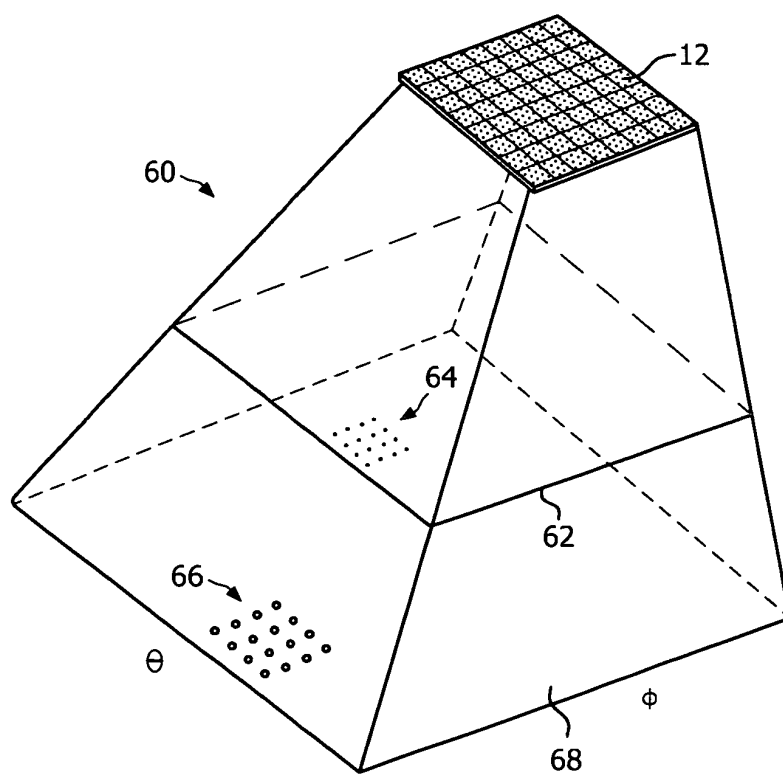


FIG. 3

X	O	O	O	O	O	O	X	O	O	X	O	O	X	O	O	O	O
O	O	X	O	O	O	X	O	O	X	O	O	O	O	O	O	O	X
X	O	O	O	O	O	O	O	X	O	O	X	O	O	X	O	O	O
O	O	X	O	O	O	X	O	O	X	O	O	O	O	O	O	O	X
P1				P2				P3				P4					

FIG. 4a

X_1	O	O	O_0	O	O	O	X_1
O_1	O_2	X_2	O	O	X_2	O_2	O_1
X_3	O_3	O_4	O_5	O	O_3	O_4	X_3
O	O_6	X_4	O	O	X_4	O	O
P1				P2			

FIG. 4b

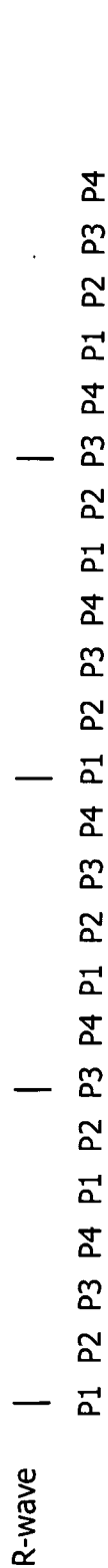


FIG. 5a

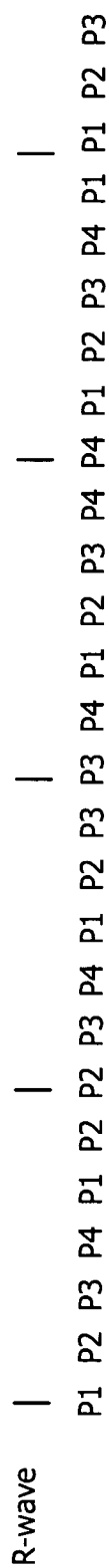


FIG. 5b

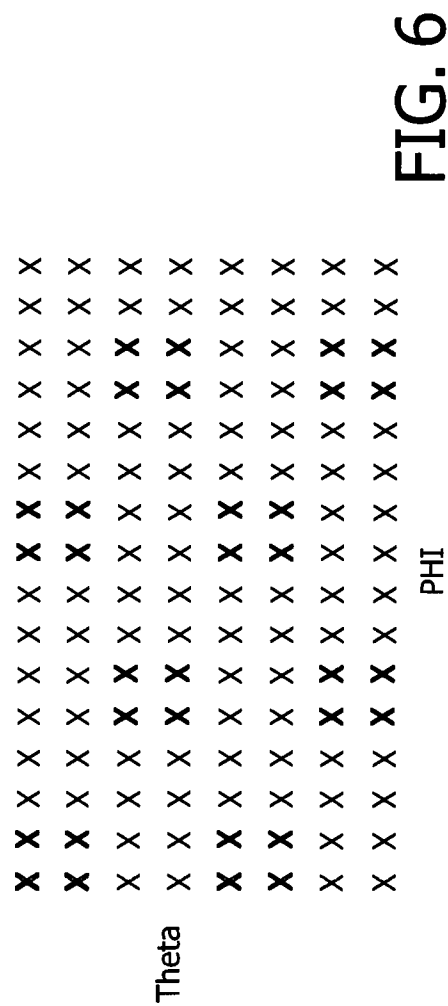


FIG. 6

REFERENCES CITED IN THE DESCRIPTION

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专利名称(译)	高图像速率3D超声诊断成像		
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[标]申请(专利权)人(译)	皇家飞利浦电子股份有限公司		
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当前申请(专利权)人(译)	皇家飞利浦N.V.		
[标]发明人	PRATER DAVID WATKINS STEPHEN MARTIN WILLIAM		
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优先权	61/348296 2010-05-26 US		
其他公开文献	EP2575625A1		
外部链接	Espacenet		

摘要(译)

3D超声诊断成像系统以3D帧显示速率产生3D显示图像，其等于3D图像数据集的采集速率。通过分离的扫描光束对被成像的体积区域进行稀疏子采样。根据图像场中的运动的存在，用内插值填充光束之间的空间位置或者与来自其他3D扫描间隔的获取数据值交织。使用多个不同的光束扫描图案，其中不同的光束扫描图案具有不同的空间位置，其中光束位于其中并且光束被省略。在优选实施例中，逐个像素地确定运动的确定以及使用内插或交织数据进行显示的结果决定。

$$Q_1 = \text{AVG} \{X_1, X_3\}$$