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(54) METHOD FOR DISPLAYING AN IMAGE ON AN ORGANIC LIGHT EMITTING DISPLAY AND RESPECTIVE APPARATUS

VERFAHREN ZUR BILDANZEIGE AUF EINER ORGANISCHEN LICHTEMITTIERENDEN ANZEIGE UND ENTSPRECHENDE VORRICHTUNG

PROCÉDÉ D'AFFICHAGE D'UNE IMAGE OU D'UN AFFICHAGE ÉLECTROLUMINESCENT ET APPAREIL RESPECTIF

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Description

[0001] The present invention relates to a method for displaying an image on an active matrix organic light emitting display. Furthermore, the present invention relates to an apparatus for displaying an image comprising an active matrix compri-sing a plurality of organic light emitting cells, a row driver for selecting line by line the cells of said active matrix, a column driver for receiving data signals to be applied to the cells for displaying grayscale levels of pixels of the image during a video frame and a digital processing unit for generating said data signals and control signals to control the row driver.

Background

[0002] The structure of an active matrix OLED or AMOLED is well known. According to Fig. 1 it comprises :

- an active matrix 1 containing, for each cell, an association of several TFTs T1, T2 with a capacitor C connected to an OLED material. Above the TFTs the capacitor C acts as a memory component that stores a value during a part of the video frame, this value being representative of a video information to be displayed by the cell 2 during the next video frame or the next part of the video frame. The TFTs act as switches enabling the selection of the cell 2, the storage of a data in the capacitor and the displaying by the cell 2 of a video information corresponding to the stored data;
- a row or gate driver 3 that selects line by line the cells 2 of the matrix 1 in order to refresh their content;
- a column or source driver 4 that delivers the data to be stored in each cell 2 of the current selected line; this component receives the video information for each cell 2; and
- a digital processing unit 5 that applies required video and signal processing steps and that delivers the required control signals to the row and column drivers 3, 4.

[0003] Actually, there are two ways for driving the OLED cells 2. In a first way, each digital video information sent by the digital processing unit 5 is converted by the column drivers 4 into a current whose amplitude is proportional to the video information. This current is provided to the appropriate cell 2 of the matrix 1. In a second way, the digital video information sent by the digital processing unit 5 is converted by the column drivers 4 into a voltage whose amplitude is proportional to the video information. This current or voltage is provided to the appropriate cell 2 of the matrix 1.

[0004] However, in principal, an OLED is current driven so that each voltage based driven system is based on a voltage to current converter to achieve appropriate cell lighting.

[0005] From the above, it can be deduced that the row driver 3 has a quite simple function since it only has to apply a selection line by line. It is more or less a shift register. The column driver 4 represents the real active part and can be considered as a high level digital to analog converter.

[0006] The displaying of a video information with such a structure of AM-OLED is symbolized in Fig. 2. The input signal is forwarded to the digital processing unit that delivers, after internal processing, a timing signal for row selection to the row driver synchronized with the data sent to the column driver 4. The data transmitted to the column driver 4 are either parallel or serial. Additionally, the column driver 4 disposes of a reference signaling delivered by a separate reference signaling device 6. This component 6 delivers a set of reference voltages in case of voltage driven circuitry or a set of reference currents in case of current driven circuitry. The highest reference is used for the white and the lowest for the smallest gray level. Then, the column driver 4 applies to the matrix cells 2 the voltage or current amplitude corresponding to the data to be displayed by the cells 2.

[0007] A grayscale rendition without frequency doubling (e.g. case of 60Hz or beyond) has been presented in the previous international patent application WO 05/104074 of the present applicant and will be used here as background reference. The idea was to split an analog frame as it is used today in a multiple of analog sub-frames similar to that being used in a PDP. However, in PDP each sub-frame can be only controlled in a digital way (fully ON or OFF) whereas in the concept presented there each sub-frame will be an analog one having variable amplitude, (compare Fig. 3). The number of sub-frames SF0 to SFN must be equal or higher than two and its real number will depend on the refreshing rate of the AMOLED (time required to update the value located in each pixel). Fig. 3 illustrates an example based on a split of the original video frame in 6 sub-frames (SFO to SF5). This number is only given as an example.

[0008] The six sub-frames SF0 to SF5 have respective durations D0 to D5. During each of the sub-frames SF0 to SF5 a respective elementary data signal corresponding to the signal amplitude is used for displaying a grayscale level. In Fig. 3 the independent analog amplitude is indicated by double arrows.

[0009] A threshold C_{max} represents the maximum data value of the sub-frames. The amplitude of each elementary data signal, i.e. the amplitude depicted in Fig. 3 for each sub-frame, is either C_{black} or higher than C_{min}, wherein C_{black} designates the amplitude of the elementary data signal to be applied to a cell for disabling light emission. C_{min}, which is higher than C_{black}, is a threshold that represents a value of a data signal above which the working of the cell is considered as good (fast ride, good stability). Furthermore, a refresh cycle is applied between two sub-frames in order to update the information stored in the capacitor C (compare Figure 1).

[0010] Figures 4 and 5 illustrate the rendition of the white level (video level 255) for two possibilities of C_{max}

as disclosed before ($C_{max}=C_{255}$ or $C_{max}>C_{255}$).

[0011] The sub-frame structure of Fig. 4 would lead to a light emission similar to that of a CRT whereas the emission of white based on the sub-frame structure of Fig. 5 is similar to conventional methods.

[0012] Both solutions are equivalent for the low level rendition. In the same way the solutions are similar for the rendition of low levels up to mid gray concerning the motion rendition. However, the concept described in Fig. 4 has the advantage of offering a better motion rendition for all levels specifically in the range of high levels. Generally, the solution of Fig. 4 presents much more advantages. However, the maximal driving signals C_{max} used for some sub-frames is much higher and could have an impact on the display lifetime. This item will define which concept should be used (a compromise between both is also realistic).

[0013] Another main advantage of the solution of Fig. 4 is that the analog amplitude of a sub-frame is defined via a driver as presented on Fig. 2. If the driver is a 6-bit driver for instance, for each sub-frame there is the possibility to have a 6-bit resolution on its analog amplitude. Finally, due to the split of the frames in many sub-frames, each one being on 6-bit basis, one can dispose of much more bits due to the combination of sub-frames.

[0014] Beside this grayscale rendition without frequency doubling the concept of grayscale rendition with frequency doubling (e.g. case of 50Hz or large screen) is also known.

[0015] Derived from evolution, humans were hunters who needed a very strong acuity in the middle of their visual field to lock their prey. At the same time, they needed the possibility to detect a danger (slight movement of wild animals, enemy...) on the periphery of their visual field as illustrated in Fig. 6. Therefore, the retina is a non-homogeneous neurosensory layer. Its central part (fovea) provides a maximal acuity in terms of spatial resolution whereas the peripheral region is more sensitive to movement (temporal resolution). This peripheral sensitivity to temporal frequencies is graphically described in Fig. 7 for different levels of luminance. This eye behavior is the source of the large-area flickering effect that appears on the visual field periphery only. In addition, this effect strongly evolves with the luminance of the scene.

[0016] In the case of new flat display technology, the brightness of the screen is limited by the panel efficacy, which is constantly improved. This brightness improvement combined with increasing screen sizes will increase the perception of the large area flickering for the customer's eye up to a real disturbing effect.

[0017] In the case of standard AMOLED driving, there is no real notion of temporal frequency since the signal is constant among the whole frame and is not a pulse as it is the case in a CRT. Therefore, there is also no real problem of large-area flickering. However, when performing a pulsing grayscale rendition as shown in Fig. 4, a notion of flicker is introduced again.

[0018] US 2003/146885 A1 describes a method for driving a plasma display panel wherein motion artefacts like blur and double edges are minimized by using an up-conversion to preferably 100Hz.

[0019] EP 1 591 992 A1 relates to a gray-scale rendition method in an active-matrix OLED display device. In order to improve the gray-scale rendition, it is proposed to split each frame into a plurality of analogue sub-frames.

[0020] US 2002/017643 A1 relates to a gray-scale rendition method in an active-matrix OLED display device. In order to be more independent from the TFTs characteristics unevenness, it is proposed to split each frame into a plurality of analogue sub-frames.

Invention

[0021] It is the object of the present invention to reduce the notion of flicker when performing pulsing grayscale rendition while keeping the advantage of the motion rendition.

[0022] According to the present invention this object is solved by a method for displaying an image in an active matrix organic light emitting display (AMOLED) comprising a plurality of cells, wherein a data signal is applied to each cell for displaying a first brightness level of a pixel of the image during a first group of analog sub-frames and for displaying at least a second brightness level of a pixel of the image during at least a second group of analog sub-frames, the first group of analog sub-frames and the at least second group of analog sub-frames are constituting a video frame, each group of analog sub-frames is divided into a plurality of analog sub-frames having variable amplitude within the group of analog sub-frames, each the first group of analog sub-frames and the second group of analog sub-frames are belonging to a separate complete image on the display (AMOLED), and the data signal of a cell comprises plural independent elementary data signals, each of said elementary data signals being applied to the cell during an analog sub-frame and the brightness level displayed by the cell during the respective group of analog sub-frames depending on the amplitude of the elementary data signals and the duration of the analog sub-frames to reduce large-area flickering when performing pulsing grayscale rendition while keeping the advantage of motion rendition.

[0023] Furthermore, there is provided an apparatus for displaying an image comprising an active matrix comprising a plurality of organic light emitting cells, a row driver for selecting line by line the cells of said active matrix; a column driver for receiving data signals to be applied to the cells for displaying brightness levels of pixels of the image during a video frame, and a digital processing unit for generating said data signals and control signals to control the row driver, wherein the video frame is divided into a first group of analog sub-frames and at least a second group of analog sub-frames, each group of analog sub-frames is divided into a plurality of analog sub-frames having variable amplitude within the group of analog sub-frames, and each the first group of analog sub-frames and the second group of analog sub-frames are belonging to a separate complete image to be displayed on the active matrix, and the data signals each comprising plural independent elementary data signals can be generated by said digital processing unit, each of said elementary data signals being applicable via the column driver to a cell during an analog sub-frame, the brightness level displayed by the cell during the respective group of analog sub-frames depending on the amplitude of the elementary data signals and the duration of the analog sub-frames to reduce large-area flickering when performing pulsing grayscale rendition while keeping the advantage of motion rendition.

[0024] In other words, each cell of the active matrix organic light emitting display is driven at least two times independently during one video frame period. Thus, each cell produces at least two gray levels during a single video frame. Of course, each video frame may also be divided in three, four or more groups of sub-frames.

[0025] Preferably, the numbers of sub-frames in two of the groups of sub-frames of one video frame are equal. However, the numbers of sub-frames in two of the groups of sub-frames of one video frame also may be different. This allows more flexibility for a picture coding. Corresponding sub-frames of two groups of sub-frames of one video frame may have similar but not exactly the same duration. This also enhances the flexibility for a picture coding.

[0026] According to a further preferred embodiment the first and the second group of sub-frames of one video frame are identical. Thus, the same picture is represented twice during a video frame period. Consequently, large area flicker is less visible.

[0027] Moreover, each group of sub-frames may belong to an independent image of a 100Hz progressive source. This enables displaying of complete pictures at least two times during a video frame period.

[0028] The inventive apparatus may additionally be provided with a controller for switching the active matrix to a first video mode, wherein one video frame is used for a group of sub-frames, and a second video mode, wherein one video frame is divided into at least two groups of sub-frames. Thus, the controller can choose the right display driving depending on the input format or user selection.

[0029] Additionally, the controller may allow switching into a PC-mode, wherein one video frame is represented by a single sub-frame. This is useful when driving simple PC monitors.

Drawings

[0030] Exemplary embodiments of the invention are illustrated in the drawings and are explained in more detail in the following description. The drawings showing in

Fig. 1 a principal diagram of the electronics of an AMOLED;

Fig. 2 a principal diagram of AMOLED drivers;

Fig. 3 an AMOLED grayscale rendition with analog subframes;

Fig. 4 a specific grayscale rendition with analog sub-frames;

Fig. 5 an alternative grayscale rendition with analog sub-frames;

Fig. 6 a functional specification of the human retina;

Fig. 7 the eye temporal response;

Fig.8 an AMOLED grayscale rendition with frequencydoubling on analog sub-frames; and

Fig. 9 a concept of implementation.

Description of preferred embodiments

[0031] The essential idea of the present invention resides in a new analog sub-frame distribution. This analog sub-frame distribution is based on two groups of sub-frames having similar temporal duration and being located in two half-frame periods as shown in Fig. 8. This (solution) leads to an artificial frequency doubling. The input frame is split in two equivalent half- frames, each of them being split again in a certain amount of sub-frames (two times 6 in this example).

[0032] It is mandatory that sub-frames SFn and SF'n have similar duration but not automatically exactly the same. The number of sub-frames in both half-frames may also be different as far as the total duration of both half-frames is nearly the same. Moreover, also the amplitudes of the corresponding sub-frames in both half-frames, for example SF0 and SF'0 may be slightly different. This allows even more flexibility by picture coding. However, if the durations are exactly the same the quality in terms of flickering is better. A suitable compromise for the targeted application has to be found.

[0033] Fig. 8 shows a blanking period at the end of each half-frame. This blanking period is not mandatory but serves as margin of the half-frames.

[0034] In any case, the application is not only limited to low frequencies like 50Hz. It is also suitable for close-to-eye applications (portable device) or for larger screens that use higher frequencies but that more affect the eye periphery and thus are more critical.

[0035] The inventive encoding enables to reduce the large area flickering by an artificial frequency doubling when controlling an AMOLED with analog sub-frame encoding.

In the following, there are given two possibilities for a 100Hz AMOLED by using the inventive encoding:

- In a standard application the picture source is 50Hz interlaced and the signal is converted to progressive 50Hz signal by an intermediate block. This new 50Hz progressive signal is used as an input for the encoding presented in Fig. 8. In that case, both groups of sub-frames SFn and SF'n are based on the same input picture. This will introduce a judder as it was the case in former 100Hz CRTs.

- An improved version is based on a 100Hz TV chassis (or similar front-end block) that delivers a 100Hz-interlaced signal. This signal must be then converted to a 100Hz progressive signal which uses all lines of a picture. In that case all sub-frames SFn of the first group will correspond to one odd delivered picture whereas all sub-frames SF'n of the second group will correspond to the even delivered picture.

[0036] Fig. 9 illustrates a possible implementation of the analog sub-frame encoding concept for an AMOLED. The input signal 11 is coming from a TV chassis (or front-end unit) with an interlaced format (50Hz or 100Hz). This input signal 11 is then converted, for example by so called PROSCAN conversion to a progressive format (in the TV chassis / front-end or in an additional block) leading to a progressive signal 12 with 50Hz or 100Hz refresh-rate. This progressive signal 12 is forwarded to the standard OLED processing block 13 as usual. The output of this block 13 is forwarded then to a transco-ding table within an analog sub-frame encoding block 14 that can work in two modes:

- Input at 50Hz - the transcoding table delivers n+n' values for a given pixel, n being the number of analog sub-fields for the first and n' for the second part of the displayed frame as shown on Fig. 8. In that case the sub-frames for the first period (T/2) and for the second period are extracted from the same video value. The whole system is working on a basis of 20ms. The same can be applied to a 60Hz source if needed.

- Input at 100Hz - the transcoding table delivers only n values from a picture to be displayed :one set n for odd pictures, one set n (=n') for even pictures. In that case the sub-frames for the first period (T/2) and for the second period are extracted from different video values, one coming from odd frames and one from even frames. The whole system is working on a basis of 10ms. The last concept has the advantage of offering a flicker-free and very high-level of motion rendition. The same can be applied to a 120Hz source if needed.

[0037] All outputs from the encoding block 14 are stored at different positions of the sub-field memory 15 that finally contains n+n' frames, each one with the resolution required by the column driver 17. Afterwards, an OLED driving unit 16 is reading all pixel values of a given sub-frame k before reading the same information of the sub-frame k+1 from memory 15. The OLED driving unit 16 is in charge of updating all pixels of the display 18 with this information and also it is in charge of the duration time between two display operations (duration Dn of a given sub-frame, compare Fig. 3). The memory 15 must contain two areas for information storage: one area for writing and one for reading to avoid any conflict. The areas are permuted from frame to frame.

[0038] The OLED driving unit transmits column driving data to the column driver 17 and row driving data to a row driver 19. Both, the column driver 17 and the row driver 19, drive the AMOLED display 18.

[0039] A controller 20 is responsible for choosing the right display format:

- PC mode - standard display using a video frame with no sub-frame or a video frame with a plurality of sub-frames for which the corresponding elementary data signals have the same maximal values as illustrated by figure 5 ;
- Video-mode 1 - for non flicker critical inputs (>60Hz and small display, higher frame rate) using a greyscale rendition without frequency doubling;
- Video-mode 2 - for flicker critical inputs (50Hz, close-view display, big displays) using a greyscale rendition with frequency doubling corresponding to the inventive method.

[0040] The controller 20 is connected to the OLED processing block 13, the sub-frame encoding block 14 and the OLED driving unit 16. Furthermore, the controller 20 is connected to a reference signalling block 21 for delivering a set of reference voltages or currents, respectively, to the column driver 17. The highest reference is used for the white and the lowest or the smallest gray level.

Claims

1. Method for displaying an image on an active matrix organic light emitting display (AMOLED) (18) comprising a plurality of cells (2),
characterized in that

- a data signal is applied to each cell (2) for displaying a first brightness level of a pixel of the image during a first group of analog sub-frames (SFO to SF5) and for displaying at least a second brightness level of a pixel of the image during at least a second group of analog sub-frames (SF'0 to SF'5),
- the first group of analog sub-frames and the at least second group of analog sub-frames are constituting a video frame(N),
- each group of analog sub-frames is divided

into a plurality of analog sub-frames (SFO to SF5, SF’0 to SF’5) having variable amplitude within the group of analog sub-frames

- each of the first group of analog sub-frames and the second group of analog sub-frames are belonging to a separate complete image on the display (18), and
- the data signal of a cell (2) comprises plural independent elementary data signals, each of said elementary data signals being applied to the cell (2) during an analog sub-frame and the brightness level displayed by the cell during the respective group of analog sub-frames depending on the amplitude of the elementary data signals and the duration (D0 to D5) of the analog sub-frames to reduce large-area flickering when performing pulsing grayscale rendition while keeping the advantage of the motion rendition.

2. Method according to claim 1, wherein the numbers of sub-frames (SFO to SF5, SF’0 to SF’5) in two of the groups of sub-frames of one video frame are equal.

3. Method according to claim 1 or 2, wherein corresponding sub-frames (SFO to SF5, SF’0 to SF’5) of two groups of sub-frames have similar but not automatically the same duration.

4. Method according to claim 1, wherein the first and second group of sub-frames of one video frame (N) are identical.

5. Method according to any one of the preceding claims, wherein each group of sub-frames belongs to an independent image of a 100Hz progressive source.

6. Apparatus for displaying an image comprising

- an active matrix (18) comprising a plurality of organic light emitting cells (2),
- a row driver (19) for selecting line by line the cells of said active matrix (18);
- a column driver (17) for receiving data signals to be applied to the cells for displaying brightness levels of pixels of the image during a video frame (N), and
- a digital processing unit for generating said data signals and control signals to control the row driver (19),

characterized in that

- the video frame (N) is divided into a first group of analog sub-frames (SFO to SF5)and at least a second group of analog sub-frames (SF’0 to SF’5), each group of analog sub-frames is divided into a plurality of analog sub-frames having variable amplitude within the group of analog sub-frames, and each of the first group of analog sub-frames and the second group of analog sub-frames are belonging to a separate complete image to be displayed on the active matrix (18), and
- the data signals each comprising plural independent elementary data signals can be generated by said digital processing unit, each of said elementary data signals being applicable via the column driver (17) to a cell (2) during an analog sub-frame, the brightness level displayed by the cell during the respective group of analog sub-frames depending on the amplitude of the elementary data signals and the duration of the analog sub-frames to reduce large-area flickering when performing pulsing grayscale rendition while keeping the advantage of the motion rendition.

7. Apparatus according to claim 6, further including a controller (20) for switching the active matrix (18) into a first video mode, wherein one video frame (N) is used for a group of sub-frames, and a second video mode, wherein one video frame is divided into at least two groups of sub-frames.

8. Apparatus according to claim 7, wherein the controller (20) allows switching into a PC-mode, wherein one video frame comprises no sub-frame or comprises a plurality of sub-frames for which the corresponding elementary data signals have the same maximal values.

Patentansprüche

1. Verfahren zum Anzeigen eines Bilds auf einer organischen Aktivmatrix-Lichtemitteranzeige (AMOLED) (18), die mehrere Zellen (2) umfasst,
dadurch gekennzeichnet, dass

- an jede Zelle (2) ein Datensignal angelegt wird, um während einer ersten Gruppe analoger Teilbilder (SFO bis SF5) einen ersten Helligkeitspegel eines Pixels des Bilds anzuzeigen und mindestens während einer zweiten Gruppe analoger Teilbilder (SF’0 bis SF’5) mindestens einen zweiten Helligkeitspegel eines Pixels des Bilds anzuzeigen,
- die erste Gruppe analoger Teilbilder und die mindestens zweite Gruppe analoger Teilbilder ein Videoeinzelbild (N) bilden,
- jede Gruppe analoger Teilbilder in mehrere analoge Teilbilder (SFO bis SF5, SF’0 bis SF’5) mit variabler Amplitude innerhalb der Gruppe analoger Teilbilder geteilt wird,

- sowohl die erste Gruppe analoger Teilbilder als auch die zweite Gruppe analoger Teilbilder zu einem getrennten vollständigen Bild auf der Anzeige (18) gehören, und
- das Datensignal einer Zelle (2) mehrere unabhängige elementare Datensignale umfasst, wobei jedes der elementaren Datensignale während eines analogen Teilbilds an die Zelle (2) angelegt wird und der durch die Zelle während der jeweiligen Gruppe analoger Teilbilder angezeigte Helligkeitspegel von der Amplitude der elementaren Datensignale und von der Dauer (D0 bis D5) der analogen Teilbilder abhängt, um großflächiges Flimmern zu verringern, wenn eine pulsierende Graustufendarstellung ausgeführt wird, während der Vorteil der Bewegungsdarstellung erhalten bleibt.

2. Verfahren nach Anspruch 1, wobei die Anzahlen der Teilbilder (SFO bis SF5, SF'0 bis SF'5) in zwei der Gruppen der Teilbilder eines Videoeinzelbilds gleich sind.

3. Verfahren nach Anspruch 1 oder 2, wobei einander entsprechende Teilbilder (SFO bis SF5, SF'0 bis SF'5) zweier Gruppen von Teilbildern eine ähnliche, aber nicht automatisch dieselbe Dauer besitzen.

4. Verfahren nach Anspruch 1, wobei die erste und die zweite Gruppe von Teilbildern eines Videoeinzelbilds (N) gleich sind.

5. Verfahren nach einem der vorhergehenden Ansprüche, wobei jede Gruppe von Teilbildern zu einem unabhängigen Bild einer 100-Hz-Zeilenfolge-Quelle gehört.

6. Vorrichtung zum Anzeigen eines Bilds, wobei die Vorrichtung umfasst:

- eine Aktivmatrix (18), die mehrere organische Lichtemitterzellen (2) umfasst,
- einen Zeilentreiber (19) zum zeilenweisen Auswählen der Zellen der Aktivmatrix (18);
- einen Spaltentreiber (17) zum Empfangen von Datensignalen, die während eines Videoeinzelbilds (N) an die Zellen angelegt werden sollen, um Helligkeitspegel von Pixeln des Bilds anzuzeigen, und
- eine digitale Verarbeitungseinheit zum Erzeugen der Datensignale und Steuersignale zum Steuern des Zeilentreibers (19),

dadurch gekennzeichnet, dass

- das Videoeinzelbild (N) in eine erste Gruppe analoger Teilbilder (SFO bis SF5) und mindestens eine zweite Gruppe analoger Teilbilder (SF'0 bis SF'5) geteilt wird, wobei jede Gruppe analoger Teilbilder in mehrere analoge Teilbilder mit variabler Amplitude in der Gruppe analoger Teilbilder geteilt wird, und wobei sowohl die erste Gruppe analoger Teilbilder als auch die zweite Gruppe analoger Teilbilder zu einem getrennten vollständigen Bild gehören, das auf der Aktivmatrix (18) angezeigt werden soll, und
- die Datensignale, die jeweils mehrere unabhängige elementare Datensignale umfassen, durch die digitale Verarbeitungseinheit erzeugt werden können, wobei jedes der elementaren Datensignale während eines analogen Teilbilds über den Spaltentreiber (17) an eine Zelle (2) angelegt werden kann, wobei der während der jeweiligen Gruppe analoger Teilbilder durch die Zelle angezeigte Helligkeitspegel von der Amplitude der elementaren Datensignale und von der Dauer der analogen Teilbilder abhängt, um großflächiges Flimmern zu verringern, wenn eine pulsierende Graustufendarstellung ausgeführt wird, während der Vorteil der Bewegungsdarstellung erhalten bleibt.

7. Vorrichtung nach Anspruch 6, die ferner einen Controller (20) enthält, um die Aktivmatrix (18) in eine erste Videobetriebsart, in der für eine Gruppe von Teilbildern ein Videoeinzelbild (N) verwendet wird, und in eine zweite Videobetriebsart, in der ein Videoeinzelbild in mindestens zwei Gruppen von Teilbildern geteilt ist, zu schalten.

8. Vorrichtung nach Anspruch 7, wobei der Controller (20) das Schalten in eine PC-Betriebsart ermöglicht, in der ein Videoeinzelbild kein Teilbild umfasst oder mehrere Videoteilbilder, für die die entsprechenden elementaren Datensignale dieselben Maximalwerte besitzen, umfasst.

Revendications

1. Procédé d'affichage d'une image sur un afficheur électroluminescent organique (AMOLED) à matrice active (18) comprenant une pluralité de cellules (2), **caractérisé en ce que**

- un signal de données est appliqué à chaque cellule (2) pour afficher un premier niveau de luminosité d'un pixel de l'image pendant un premier groupe de sous-trames analogiques (SFO à SF5) et pour afficher au moins un second niveau de luminosité d'un pixel de l'image pendant au moins un second groupe de sous-trames analogiques (SF'0 à SF'5),
- le premier groupe de sous-trames analogiques et l'au moins un second groupe de sous-trames analogiques constituent une trame vidéo (N),

- chaque groupe de sous-trames analogiques est divisé en une pluralité de sous-trames analogiques (SFO à SF5, SF'0 à SF'5) ayant une amplitude variable au sein du groupe de sous-trames analogiques
- chacune du premier groupe de sous-trames analogiques et du second groupe de sous-trames analogiques appartient à une image complète séparée sur l'afficheur (18), et
- le signal de données d'une cellule (2) comprend plusieurs signaux de données élémentaires indépendants, chacun desdits signaux de données élémentaires étant appliqué à la cellule (2) pendant une sous-trame analogique et le niveau de luminosité affiché par la cellule pendant le groupe respectif de sous-trames analogiques dépendant de l'amplitude des signaux de données élémentaires et de la durée (D0 à D5) des sous-trames analogiques pour réduire un papillotement de grande surface lors de la réalisation d'un rendu de niveaux de gris d'impulsion tout en conservant l'avantage du rendu de mouvement.

2. Procédé selon la revendication 1, dans lequel les nombres de sous-trames (SFO à SF5, SF'0 à SF'5) dans deux des groupes de sous-trames d'une trame vidéo sont égaux.

3. Procédé selon la revendication 1 ou 2, dans lequel des sous-trames correspondantes (SFO à SF5, SF'0 à SF'5) de deux groupes de sous-trames ont une durée similaire mais pas automatiquement identique.

4. Procédé selon la revendication 1, dans lequel les premier et second groupes de sous-trames d'une trame vidéo (N) sont identiques.

5. Procédé selon l'une quelconque des revendications précédentes, dans lequel chaque groupe de sous-trames appartient à une image indépendante d'une source progressive de 100 Hz.

6. Appareil d'affichage d'une image comprenant

- une matrice active (18) comprenant une pluralité de cellules électroluminescentes organiques (2),
- un pilote de rangée (19) pour sélectionner ligne par ligne les cellules de ladite matrice active (18) ;
- un pilote de colonne (17) pour recevoir des signaux de données à appliquer aux cellules pour afficher des niveaux de luminosité de pixels de l'image pendant une trame vidéo (N), et
- une unité de traitement numérique pour générer lesdits signaux de données et des signaux de commande pour commander le pilote de rangée (19),

caractérisé en ce que

- la trame vidéo (N) est divisée en un premier groupe de sous-trames analogiques (SFO à SF5) et au moins un second groupe de sous-trames analogiques (SF'0 à SF'5), chaque groupe de sous-trames analogiques est divisé en une pluralité de sous-trames analogiques ayant une amplitude variable au sein du groupe de sous-trames analogiques, et chacune du premier groupe de sous-trames analogiques et du second groupe de sous-trames analogiques appartient à une image complète séparée à afficher sur la matrice active (18), et
- les signaux de données comprenant chacun plusieurs signaux de données élémentaires indépendants peuvent être générés par ladite unité de traitement numérique, chacun desdits signaux de données élémentaires étant applicable via le pilote de colonne (17) à une cellule (2) pendant une sous-trame analogique, le niveau de luminosité affiché par la cellule pendant le groupe respectif de sous-trames analogiques dépendant de l'amplitude des signaux de données élémentaires et de la durée des sous-trames analogiques pour réduire un papillotement de grande surface lors de la réalisation d'un rendu de niveaux de gris d'impulsion tout en conservant l'avantage du rendu de mouvement.

7. Appareil selon la revendication 6, incluant en outre un dispositif de commande (20) pour faire passer la matrice active (18) dans un premier mode vidéo, dans lequel une trame vidéo (N) est utilisée pour un groupe de sous-trames, et un second mode vidéo, dans lequel une trame vidéo est divisée en au moins deux groupes de sous-trames.

8. Appareil selon la revendication 7, dans lequel le dispositif de commande (20) permet de passer dans un mode PC, dans lequel une trame vidéo ne comprend aucune sous-trame ou comprend une pluralité de sous-trames pour lesquelles les signaux de données élémentaires correspondants ont les mêmes valeurs maximales.

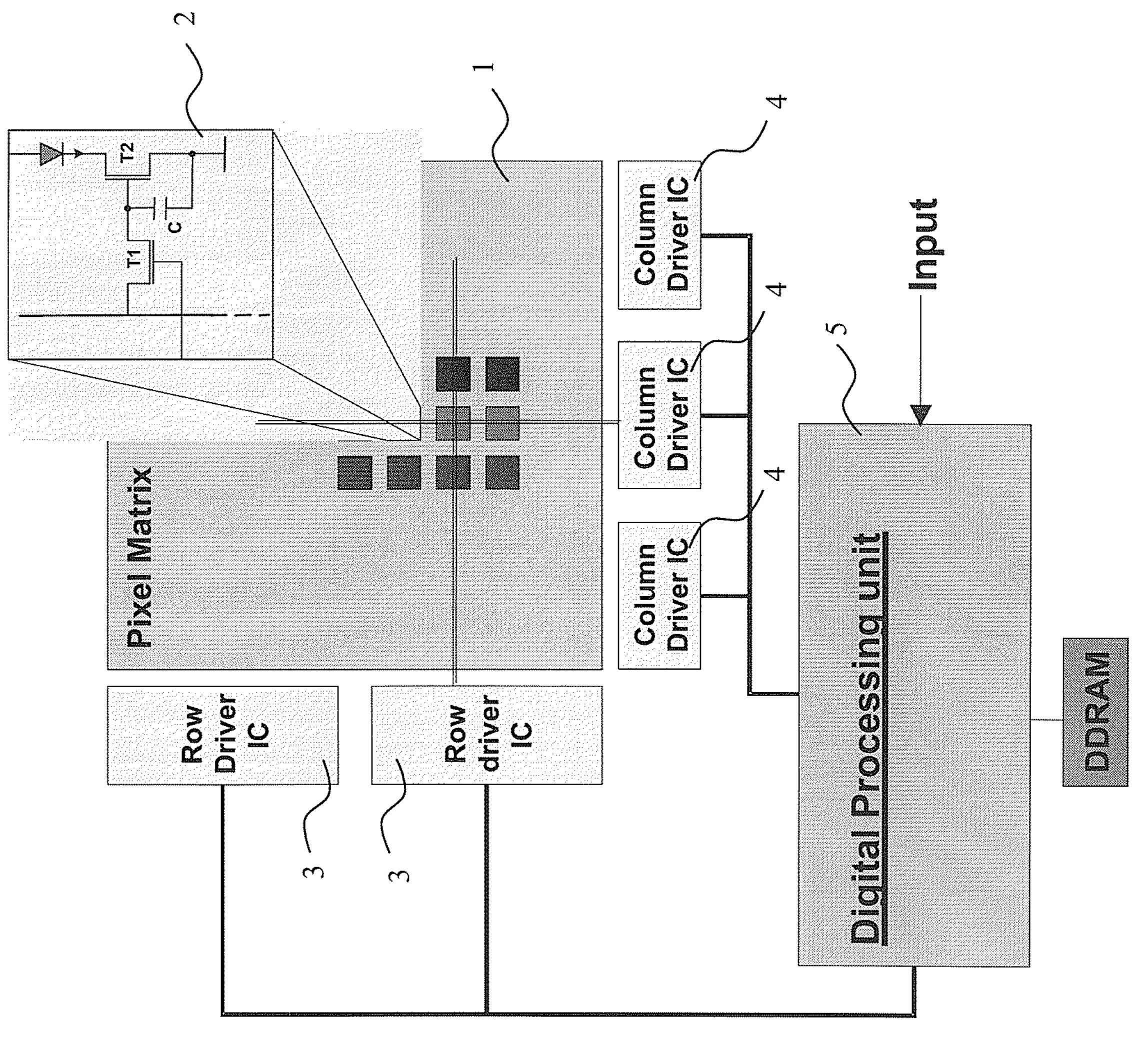
2
1
T2
T1
C
Pixel Matrix
4
4
4
Column
Driver IC
Column
Driver IC
Column
Driver IC
Input
5
Digital Processing unit
Row
Driver
IC
Row
driver
IC
3
3
DDRAM

Fig. 1

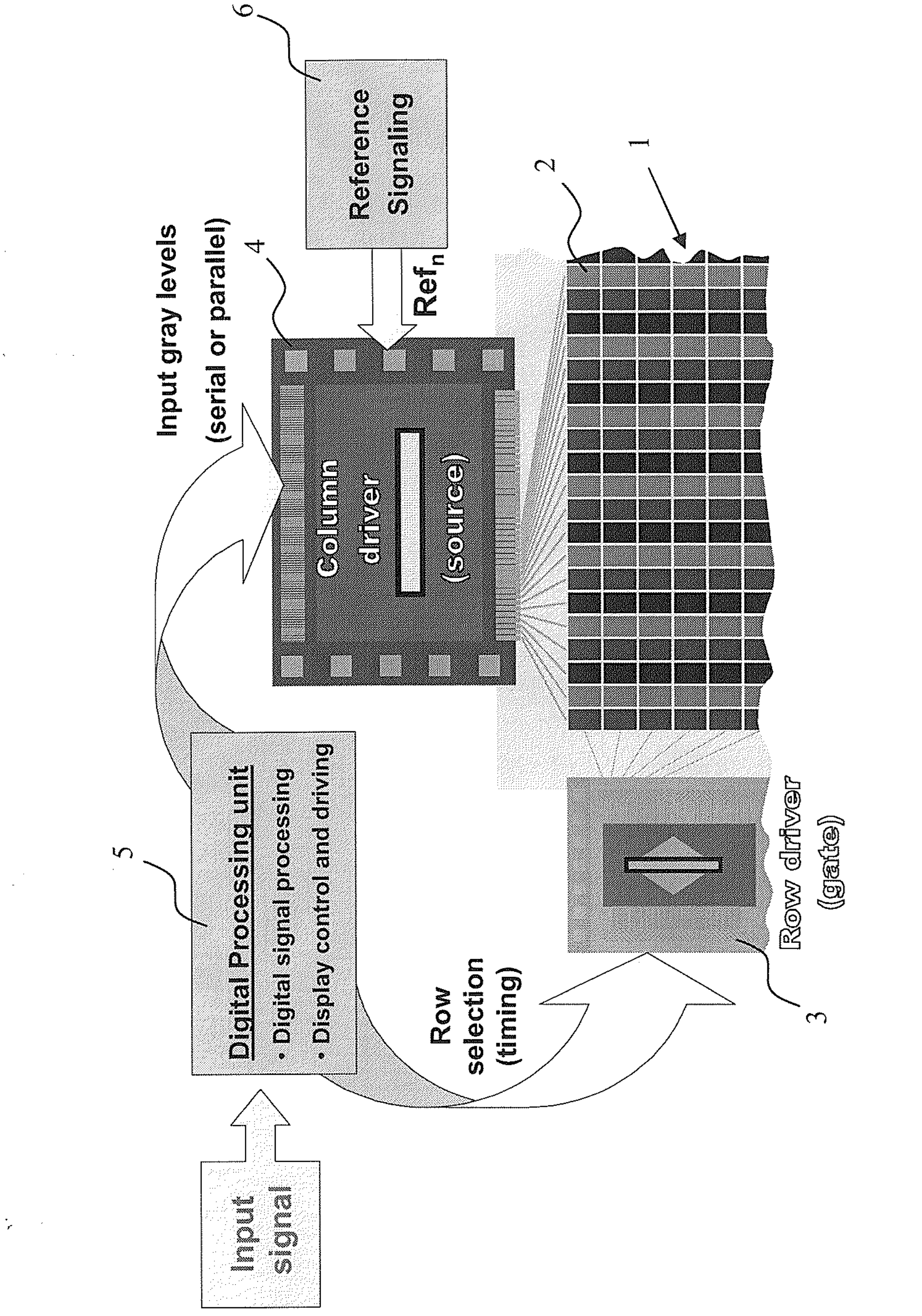
Input signal
Digital Processing unit
• Digital signal processing
• Display control and driving
5
Input gray levels
(serial or parallel)
4
Column driver
(source)
Reference Signaling
6
Ref$_n$
Row selection
(timing)
Row driver
(gate)
3
2
1

Fig. 2

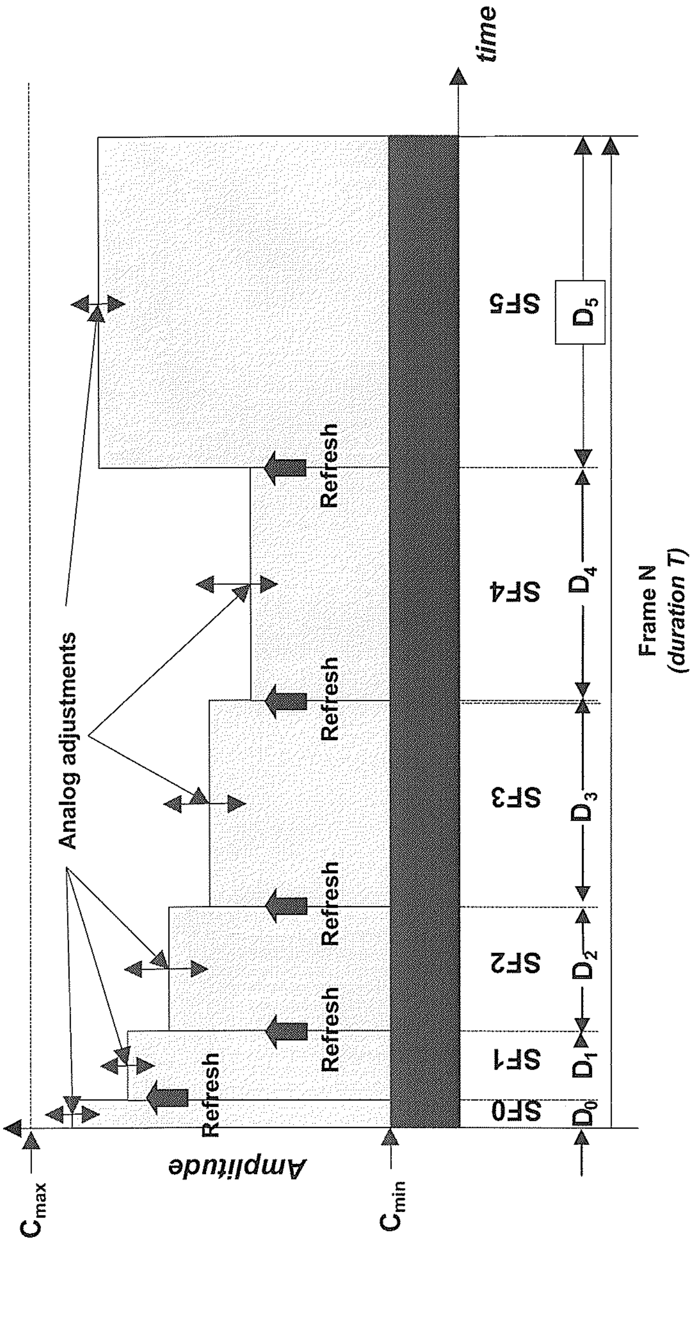
time
Analog adjustments
Refresh
Refresh
Refresh
Refresh
Refresh
C_{max}
Amplitude
C_{min}
SF0
SF1
SF2
SF3
SF4
SF5
D_0
D_1
D_2
D_3
D_4
D_5
Frame N
(duration T)

Fig. 3

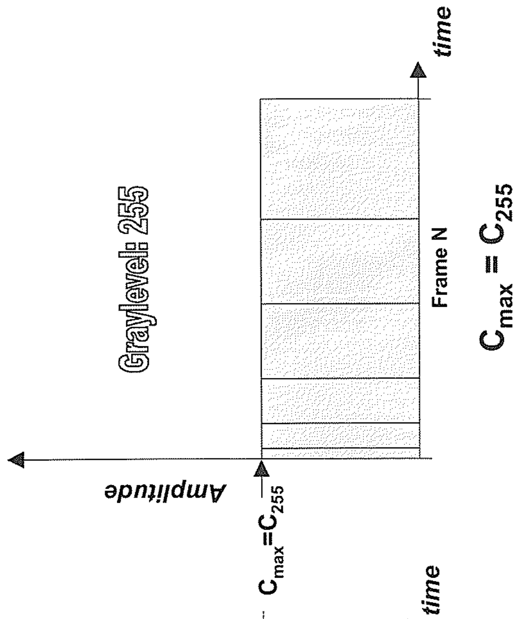
Grayleveḷ: 255
Amplitude
$C_{max}=C_{255}$
time
Frame N
$C_{max} = C_{255}$

Fig. 5

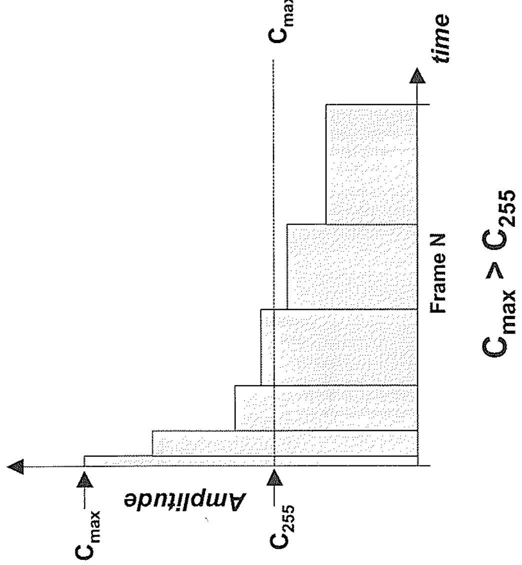
C_{max}
C_{255}
Amplitude
time
Frame N
$C_{max} > C_{255}$

Fig. 4

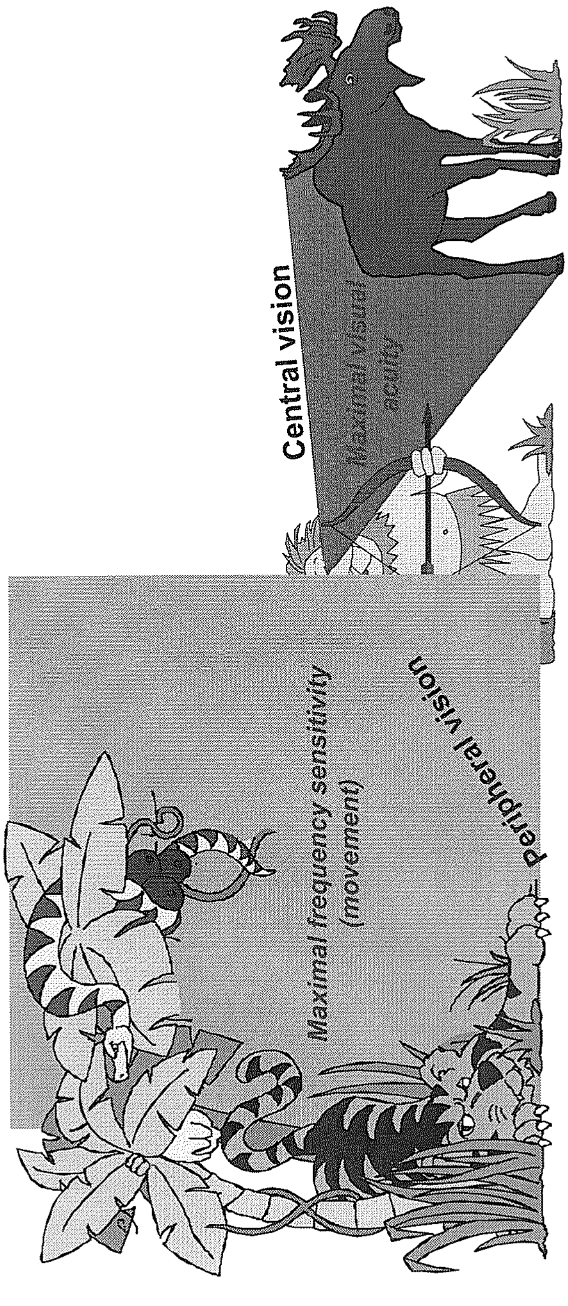
Central vision
Maximal visual acuity
Maximal frequency sensitivity (movement)
Peripheral vision

Fig. 6

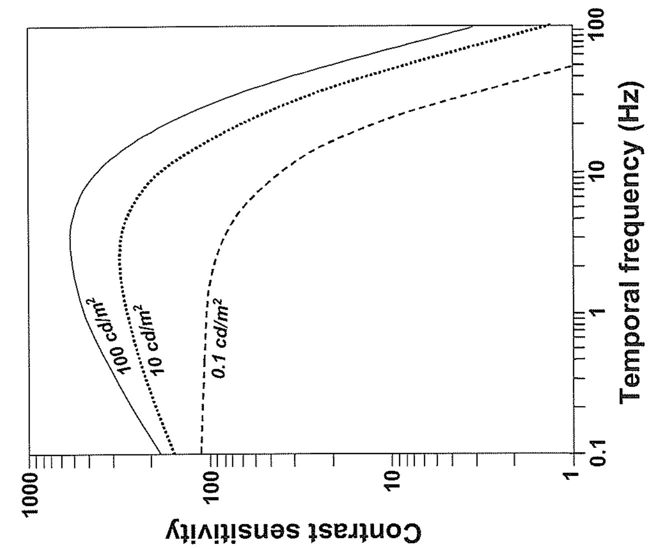
Contrast sensitivity
1000
100
10
1
0.1
1
10
100
Temporal frequency (Hz)
100 cd/m²
10 cd/m²
0.1 cd/m²

Fig. 7

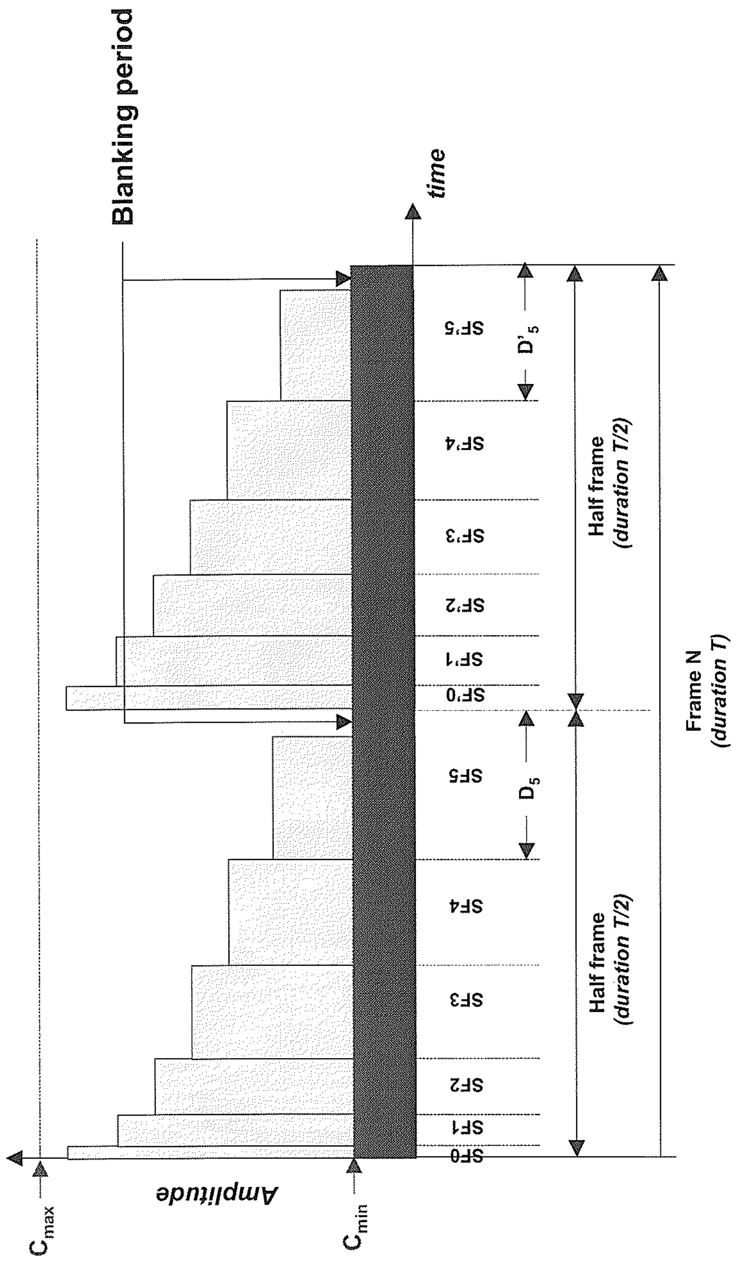
Blanking period
time
Amplitude
C_{max}
C_{min}
SF0
SF1
SF2
SF3
SF4
SF5
D_5
SF'0
SF'1
SF'2
SF'3
SF'4
SF'5
D'_5
Half frame
(duration T/2)
Half frame
(duration T/2)
Frame N
(duration T)

Fig. 8

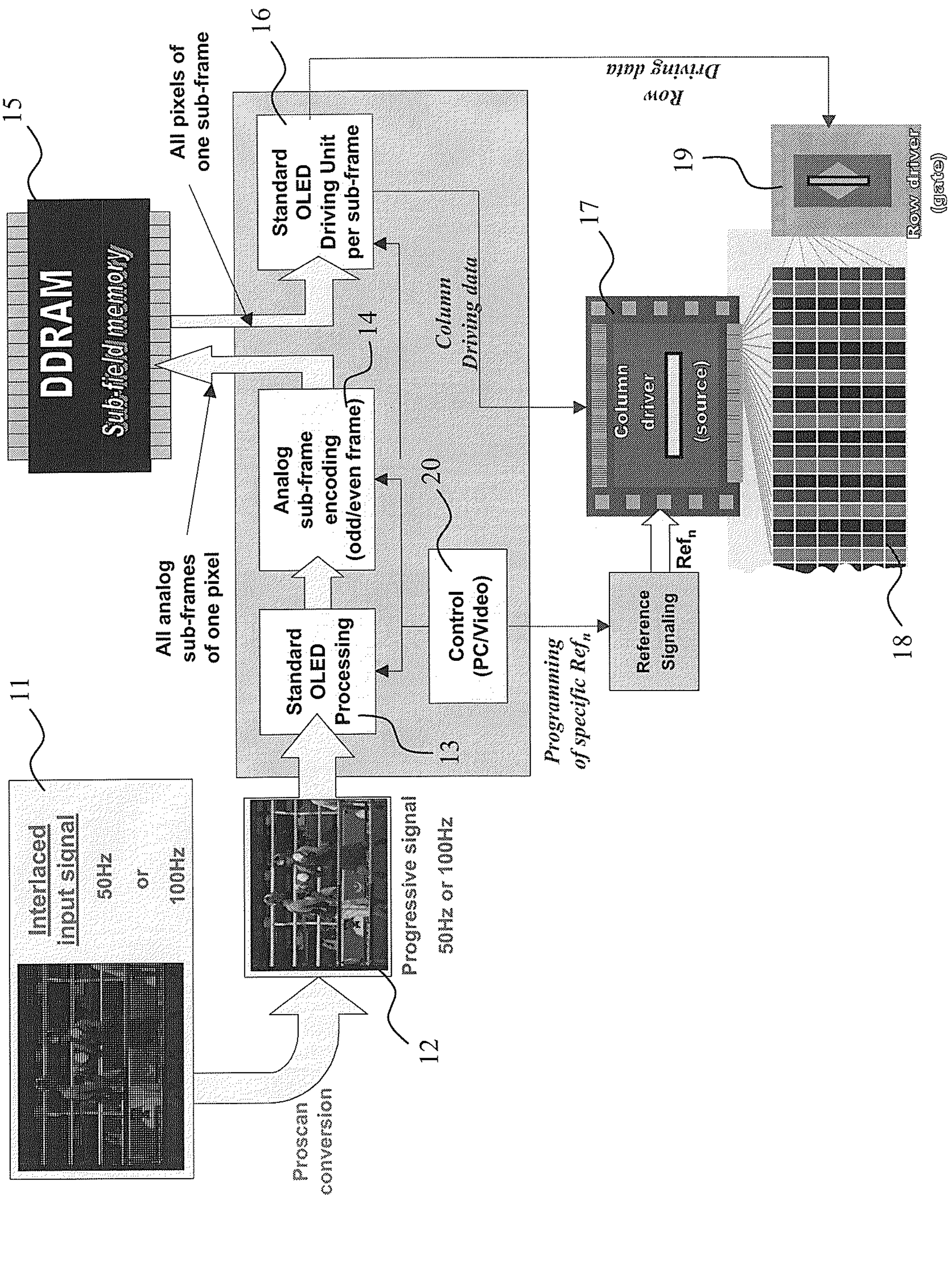
Interlaced input signal
50Hz
or
100Hz
11
Proscan conversion
Progressive signal
50Hz or 100Hz
12
Standard OLED Processing
13
Analog sub-frame encoding (odd/even frame)
14
Control (PC/Video)
20
Standard OLED Driving Unit per sub-frame
16
All analog sub-frames of one pixel
All pixels of one sub-frame
DDRAM
Sub-field memory
15
Column Driving data
Row Driving data
Programming of specific Ref_n
Reference Signaling
Ref_n
Column driver (source)
17
Row driver (gate)
19
18

Fig. 9

REFERENCES CITED IN THE DESCRIPTION

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Patent documents cited in the description

- WO 05104074 A **[0007]**
- US 2003146885 A1 **[0018]**
- EP 1591992 A1 **[0019]**
- US 2002017643 A1 **[0020]**

patsnap

专利名称(译)	用于在有机发光显示器上显示图像的方法和相应的装置		
公开(公告)号	EP1964092A1	公开(公告)日	2008-09-03
申请号	EP2006841338	申请日	2006-12-13
[标]申请(专利权)人(译)	汤姆森特许公司		
申请(专利权)人(译)	汤姆森许可		
当前申请(专利权)人(译)	汤姆森许可		
[标]发明人	WEITBRUCH SEBASTIEN CORREA CARLOS LE ROY PHILIPPE		
发明人	WEITBRUCH, SÉBASTIEN CORREA, CARLOS LE ROY, PHILIPPE		
IPC分类号	G09G3/32 G09G3/20 G09G3/3225		
CPC分类号	G09G3/3225 G09G3/2022 G09G3/2081 G09G2300/0809 G09G2310/0229 G09G2320/0247 G09G2320/0261 G09G2320/0266 G09G2320/106 G09G2360/02		
代理机构(译)	KURTH迪特尔		
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外部链接	Espacenet		

摘要(译)

提供一种用于在有机发光显示器上显示图像的方法和设备，其中帧被分成两组子帧，用于无闪烁和非常高级别的运动再现。第一组子帧和至少第二组子帧包括对应的子帧，并且每个子帧构成视频帧中的完整图像，并且两组子帧的对应子帧具有相似但不自动的持续时间相同单元的数据信号包括多个独立的基本数据信号，其中每个基本数据信号在子帧期间被施加到单元，并且在相应的子帧组期间由单元显示的灰度级取决于幅度。基本数据信号和子帧的持续时间。