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(19) **United States**(12) **Patent Application Publication** (10) **Pub. No.: US 2005/0001802 A1**
Lee (43) **Pub. Date: Jan. 6, 2005**(54) **LIQUID CRYSTAL DISPLAY APPARATUS
AND METHOD FOR DRIVING THE SAME****Publication Classification**(76) **Inventor: Seung-Woo Lee, Seoul (KR)**(51) **Int. Cl.⁷ G09G 3/36**(52) **U.S. Cl. 345/89**

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(57) **ABSTRACT**

A liquid crystal display apparatus capable of improving response time as well as display quality is provided. The apparatus includes a timing controller to generate a plurality of compensated grayscale data, a memory to store grayscale data or the compensated grayscale data, a column driver to apply the compensated grayscale data to a plurality of data lines, a gate driver to apply a gate signal to a plurality of gate lines, and a liquid crystal panel including the gate lines, the data lines and a plurality of switching element disposed between the data lines and the gate lines.

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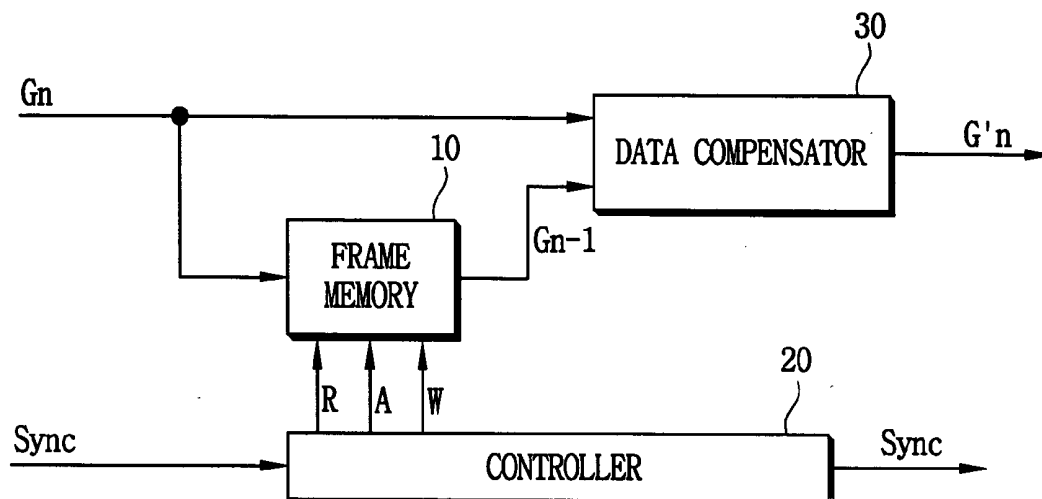


FIG. 1
(PRIOR ART)

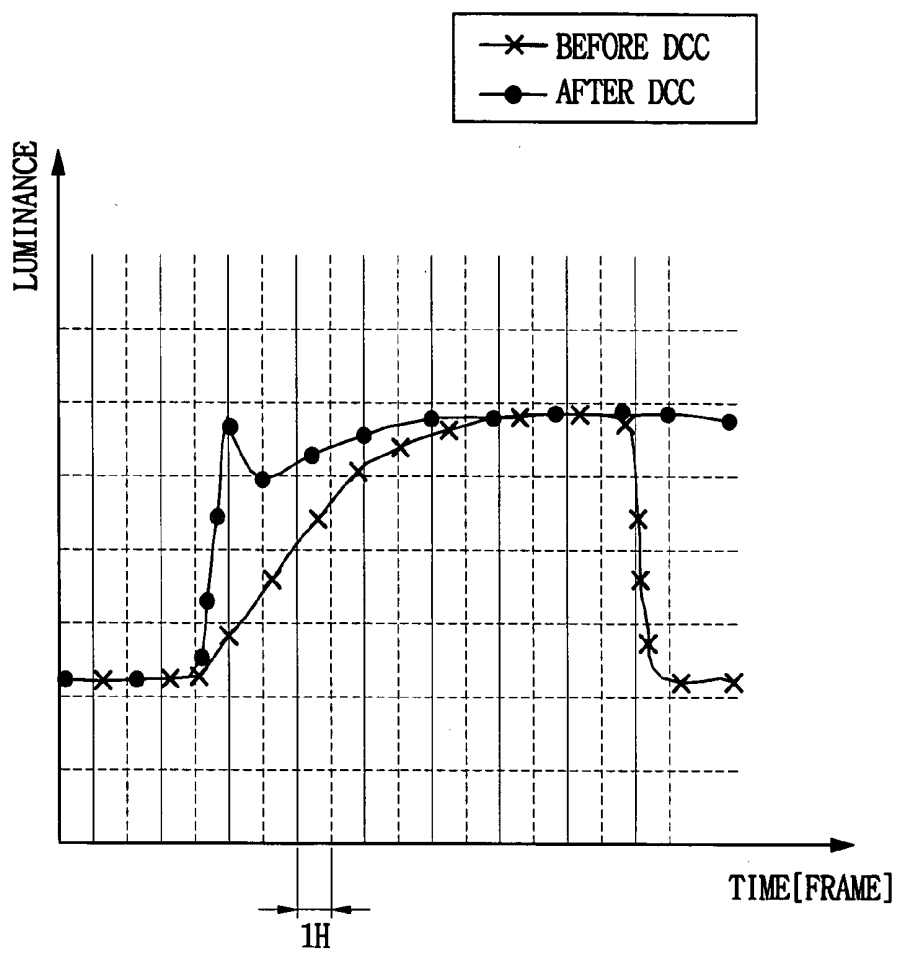


FIG. 2A
(PRIOR ART)

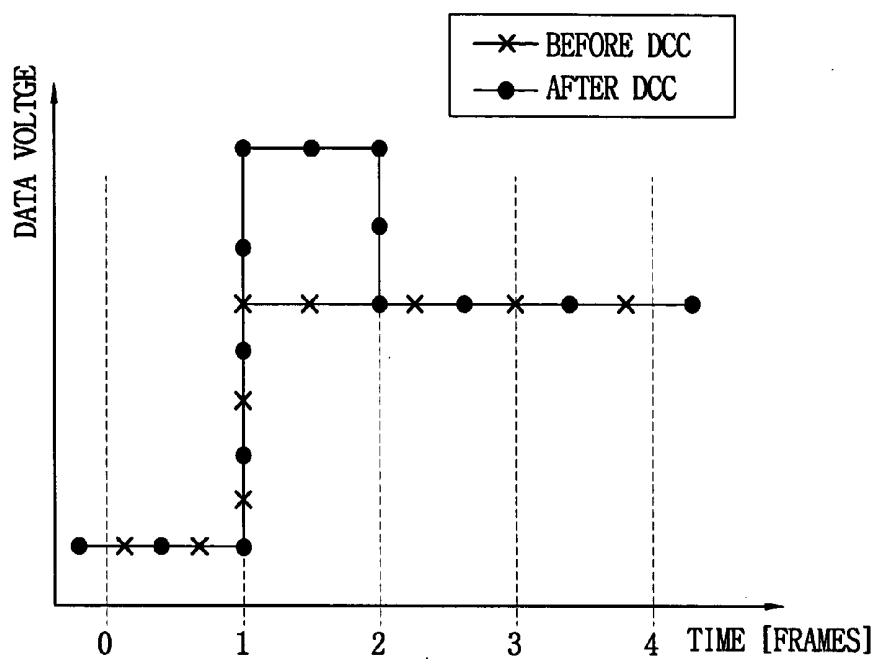


FIG. 2B
(PRIOR ART)

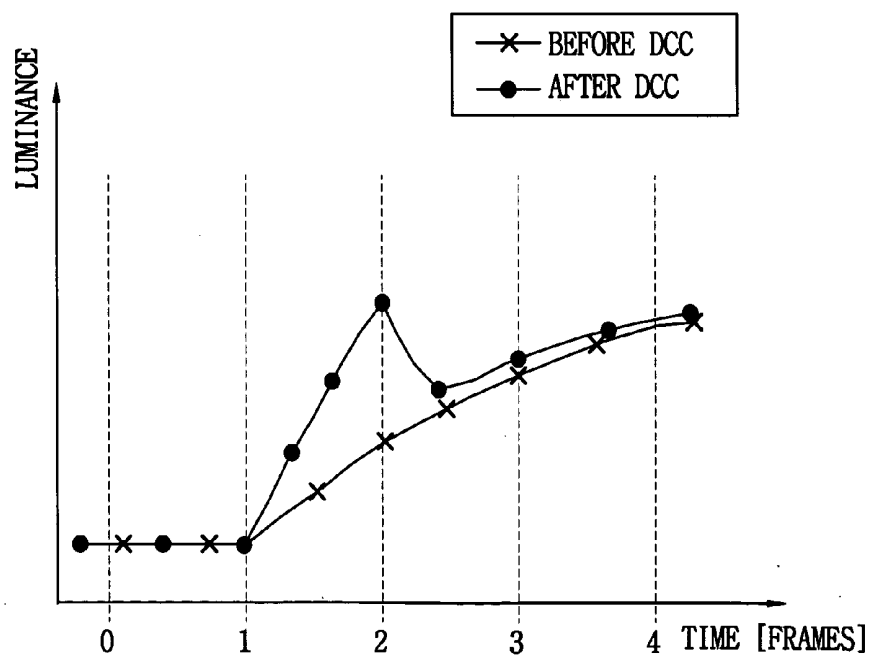


FIG. 3

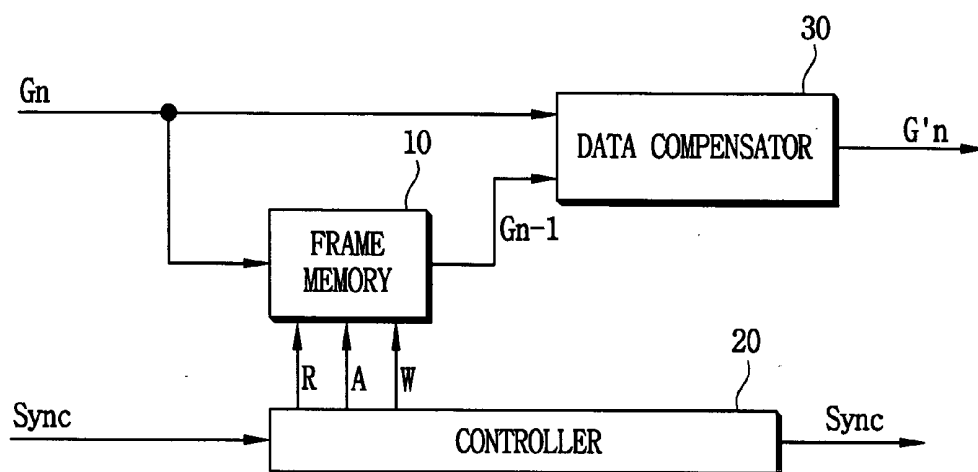


FIG. 5A

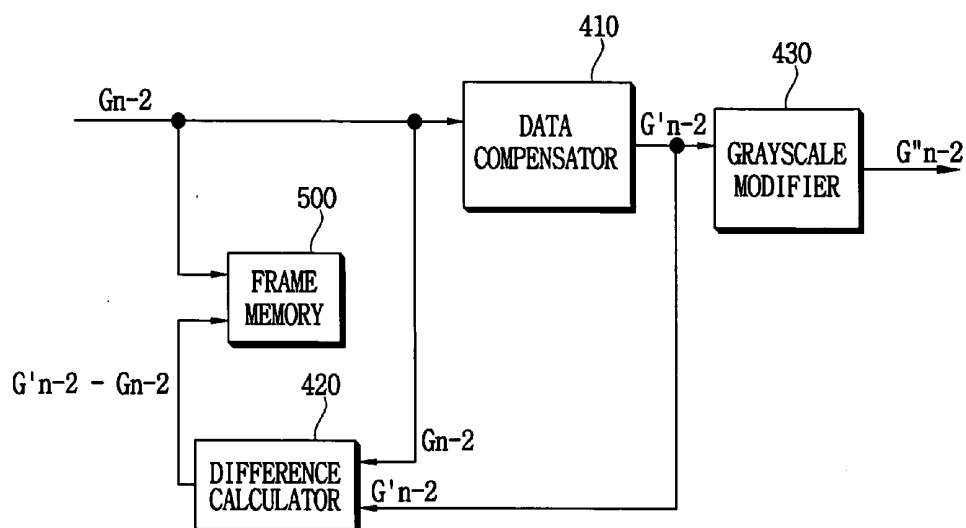


FIG. 5B

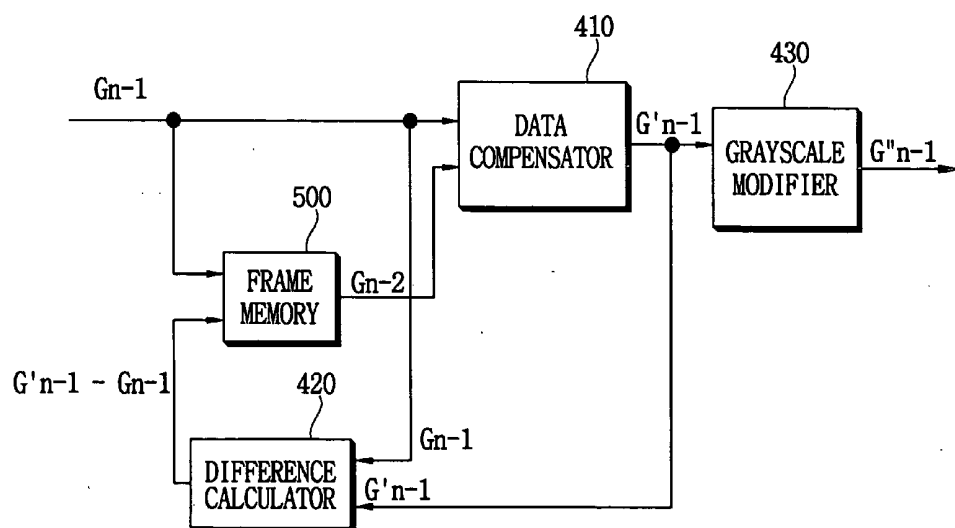


FIG. 5C

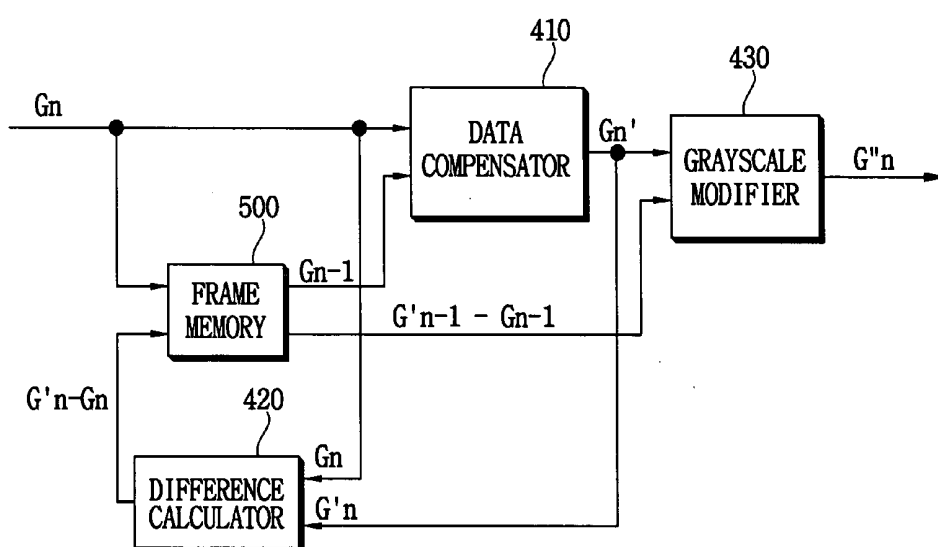


FIG. 6

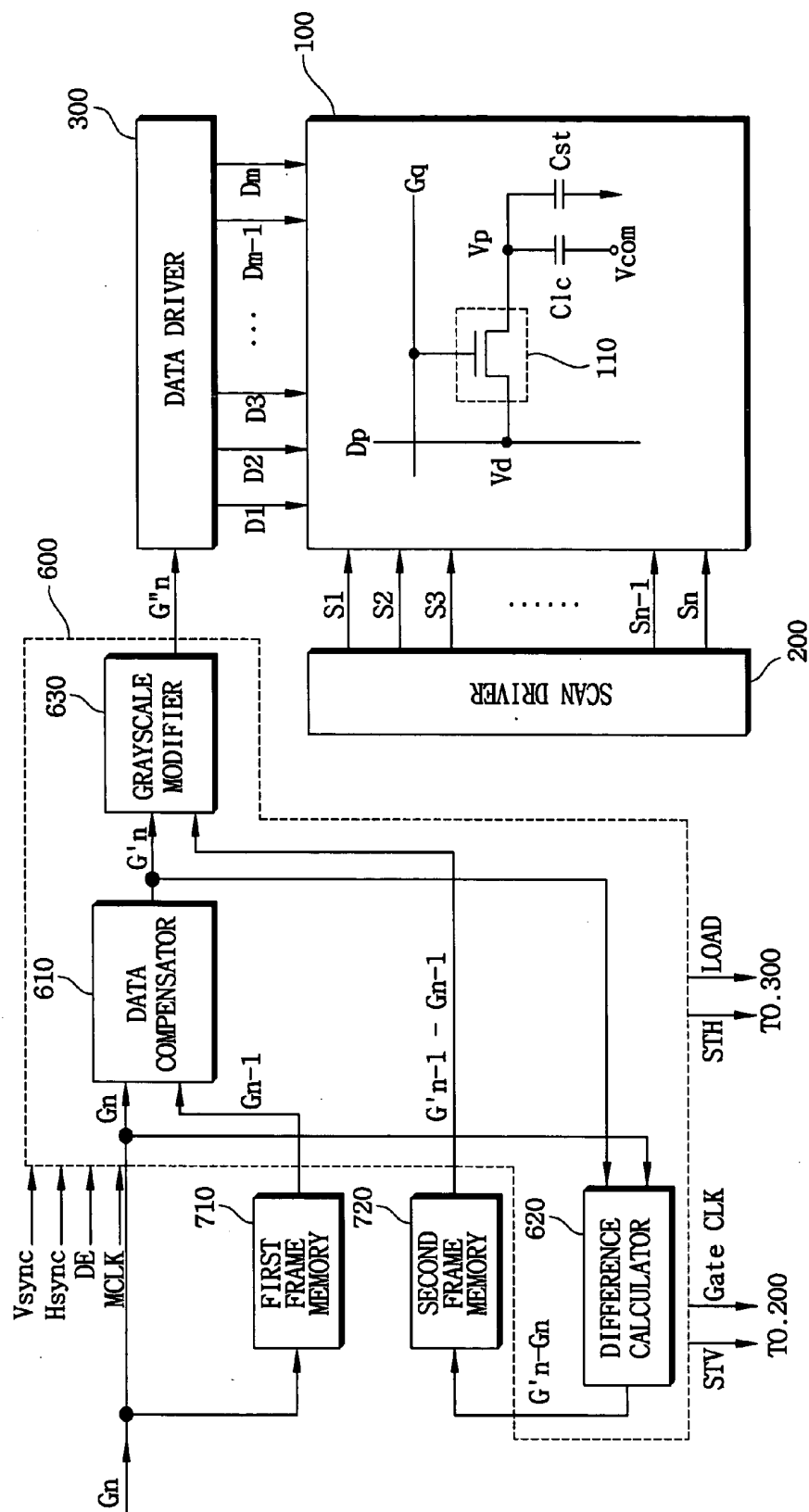


FIG. 7A

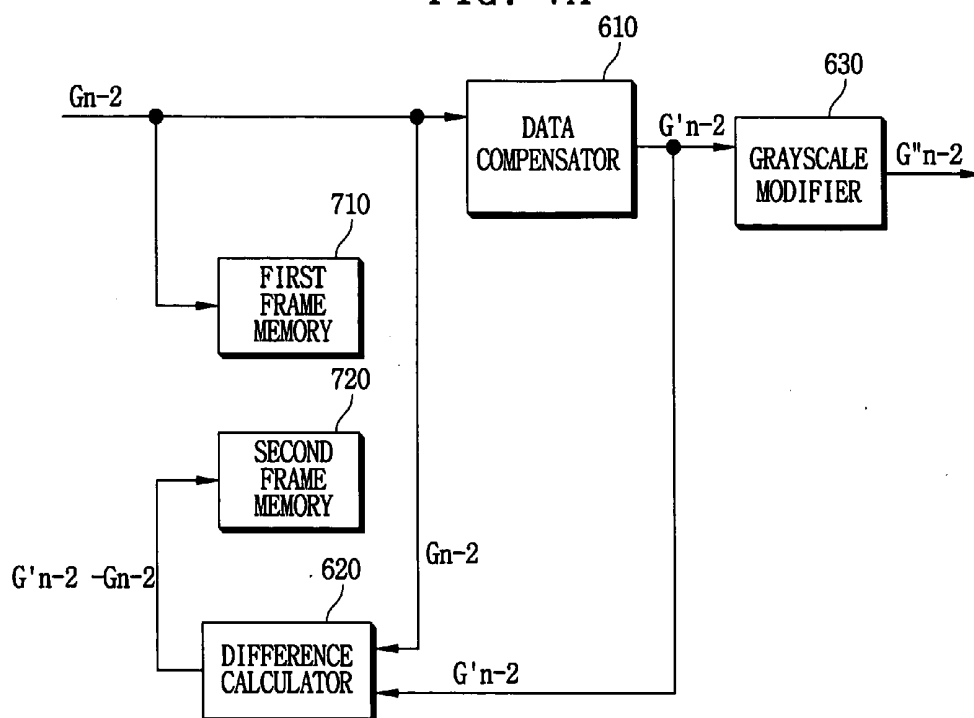


FIG. 7B

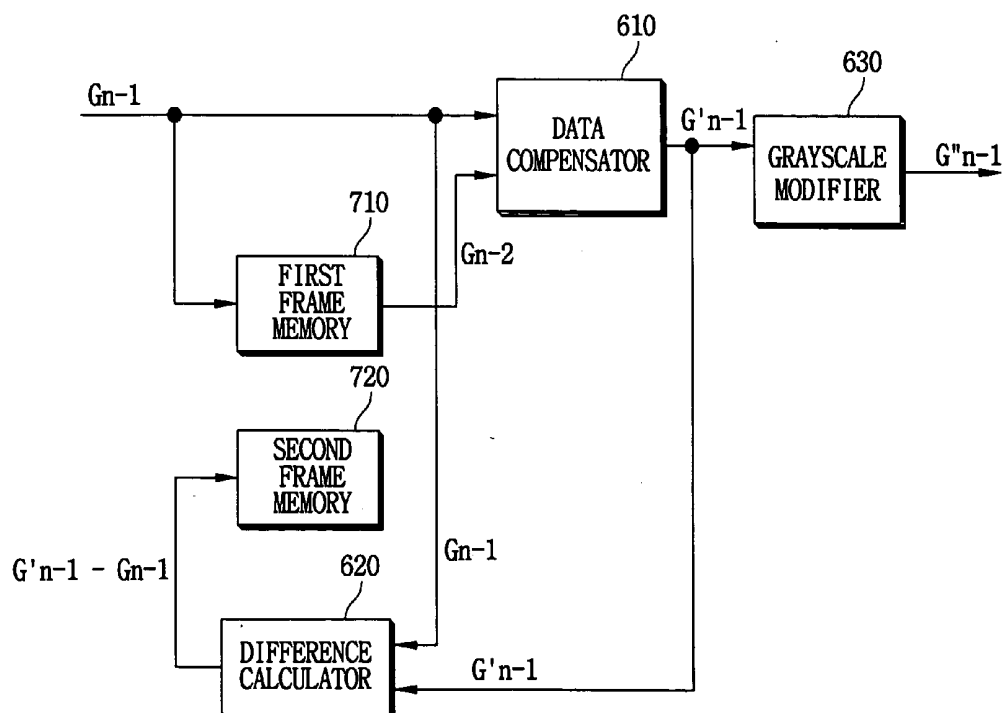


FIG. 7C

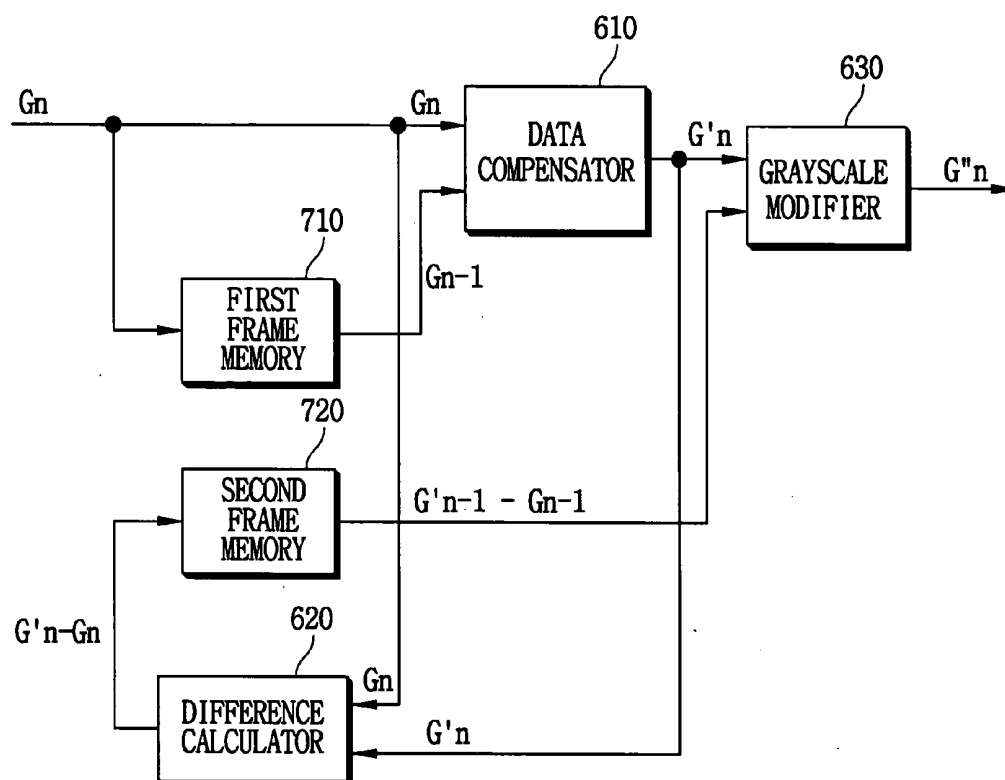


FIG. 8A

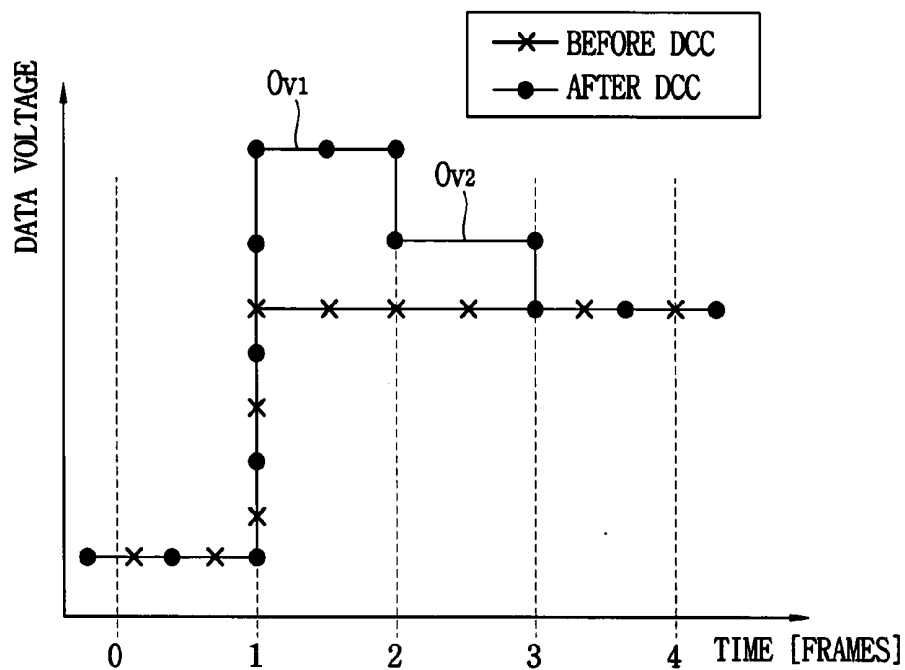


FIG. 8B

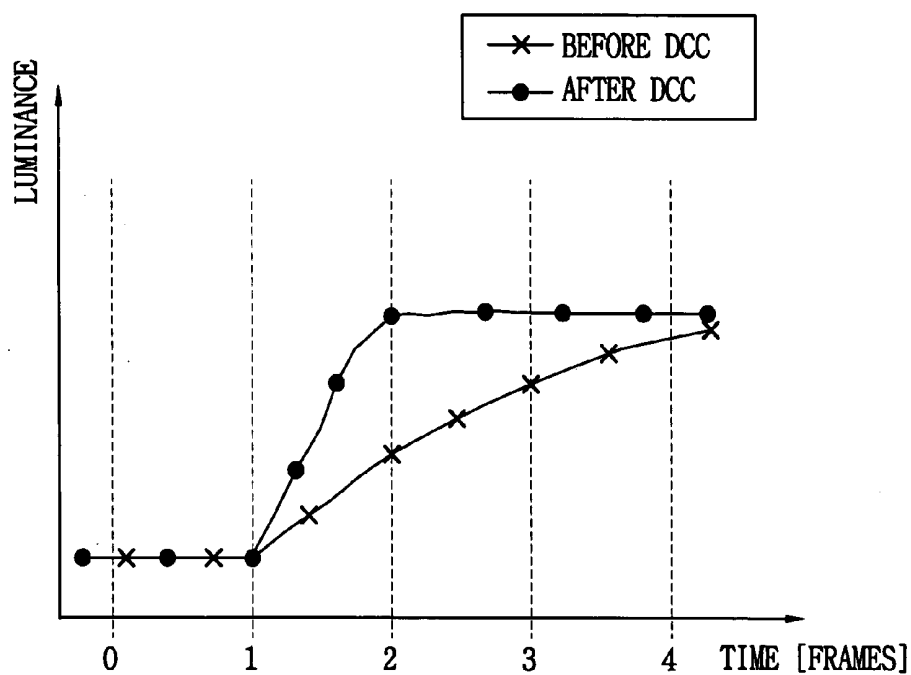


FIG. 9

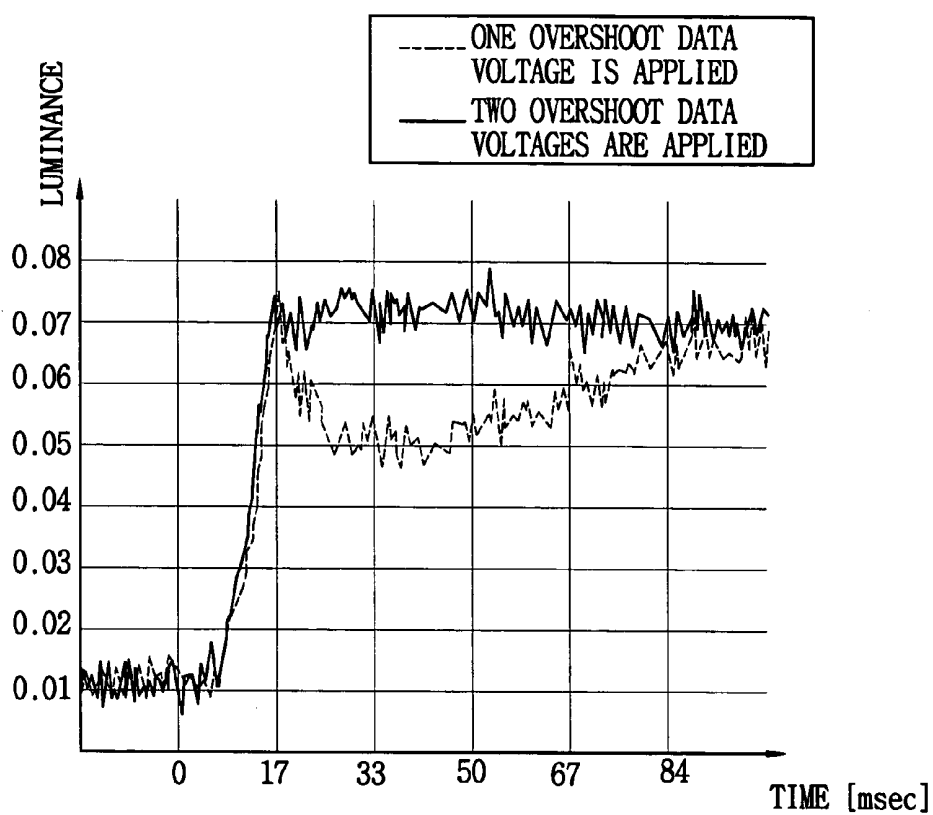


FIG. 10

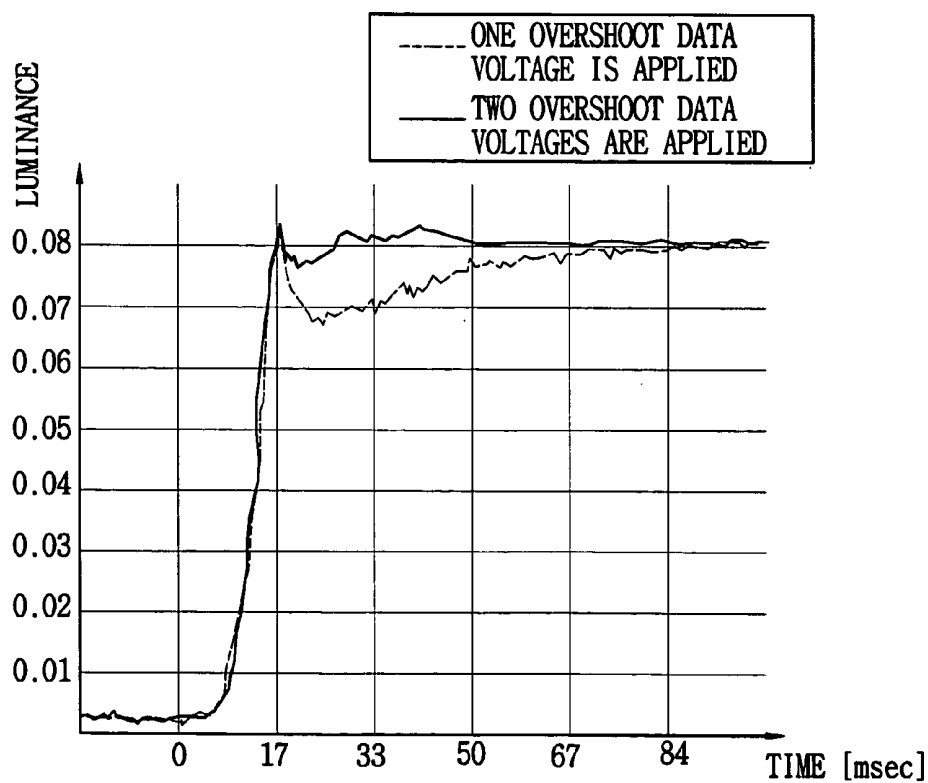


FIG. 12A

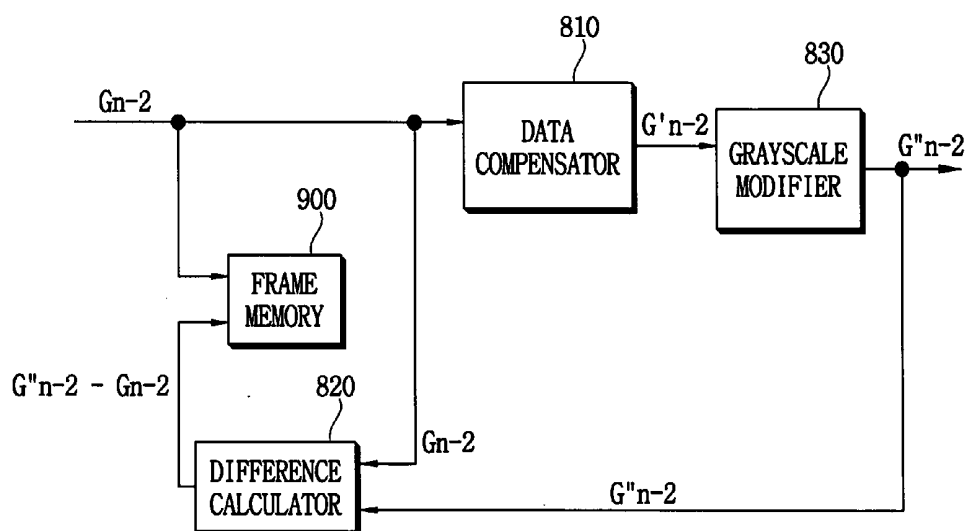


FIG. 12B

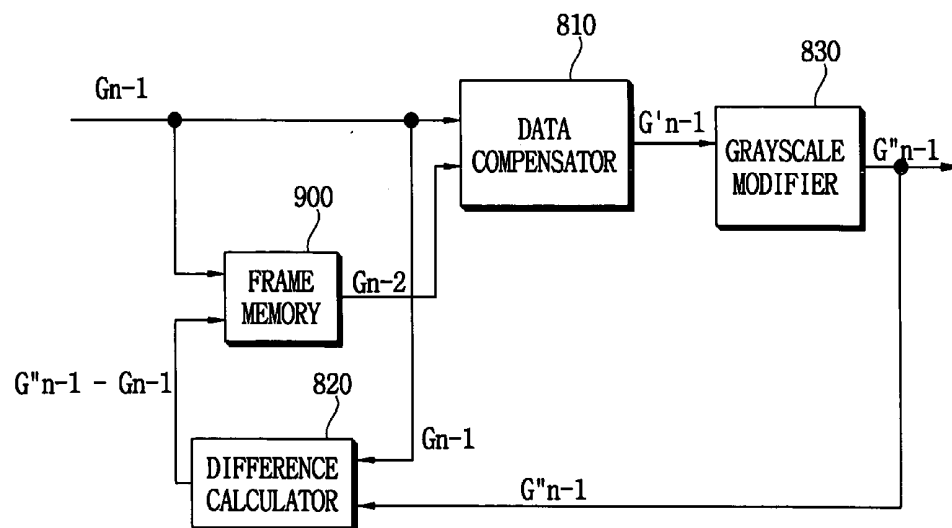


FIG. 12C

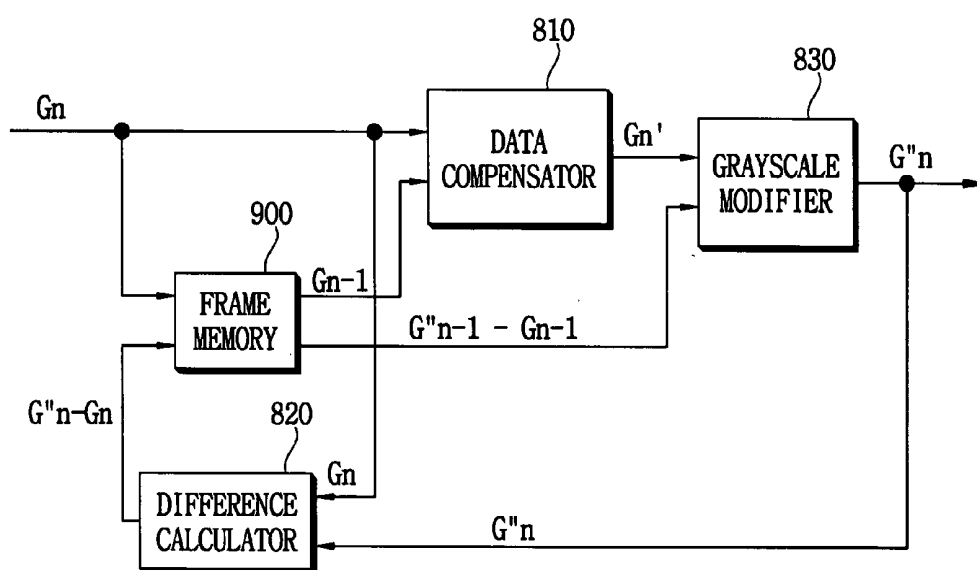


FIG. 13

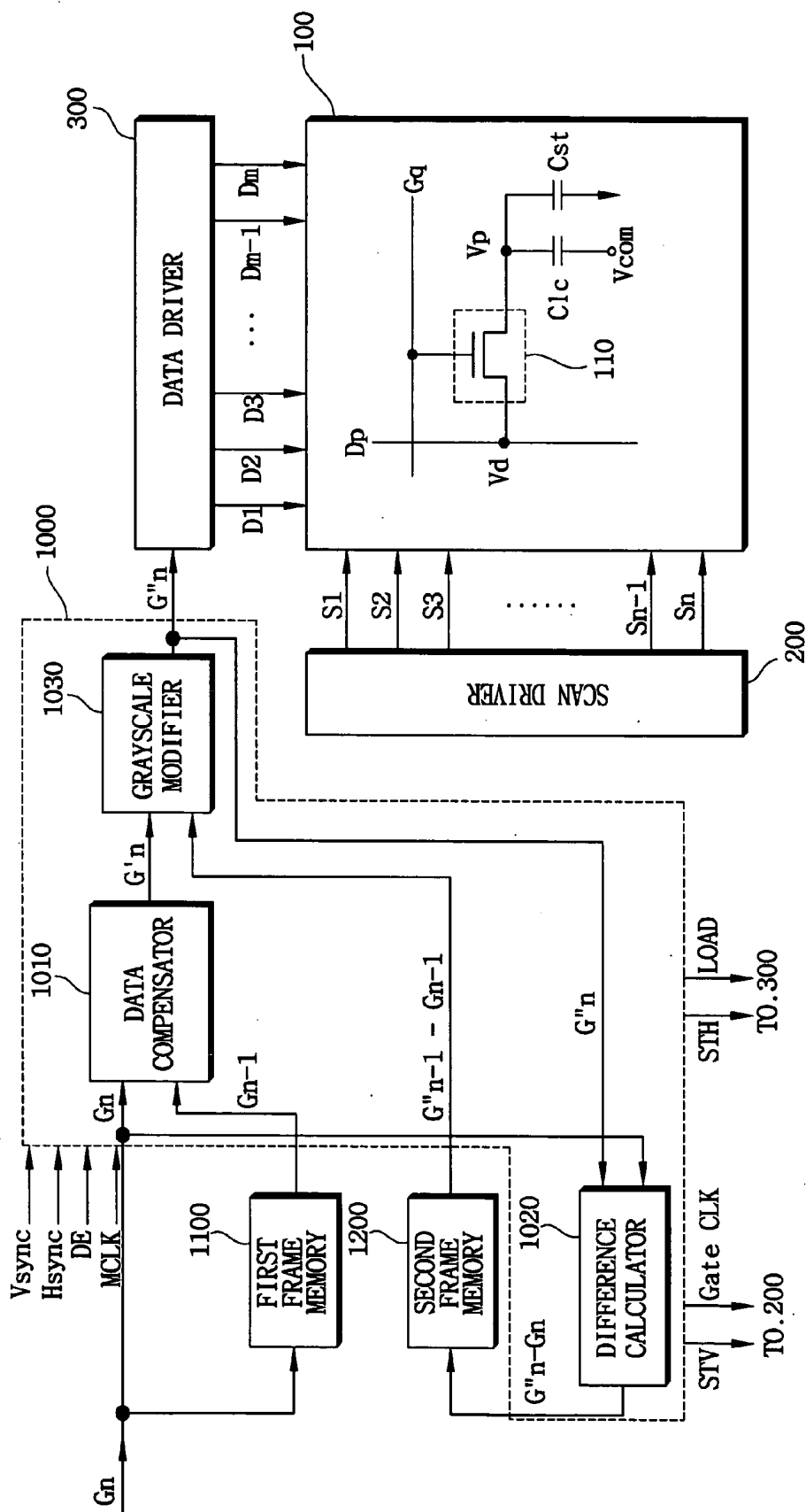


FIG. 14A

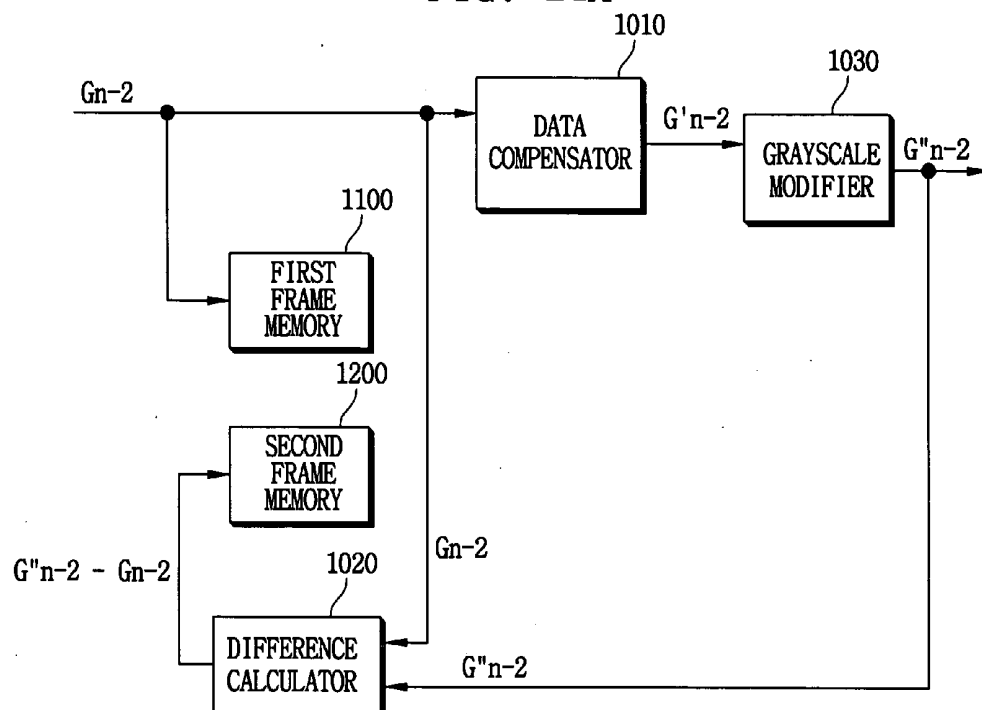


FIG. 14B

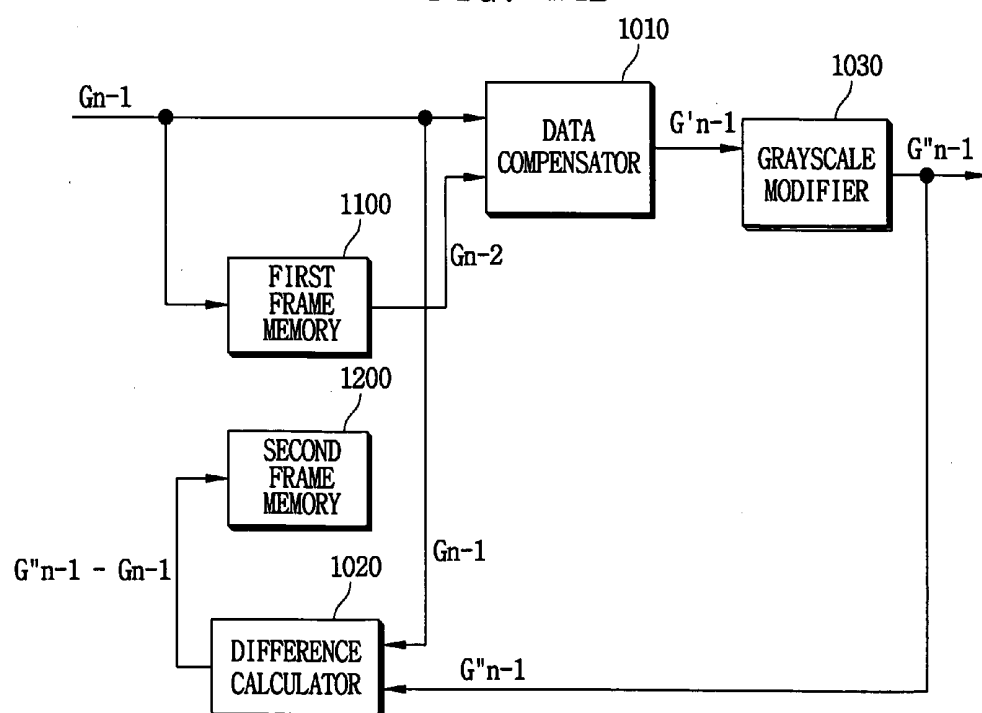


FIG. 14C

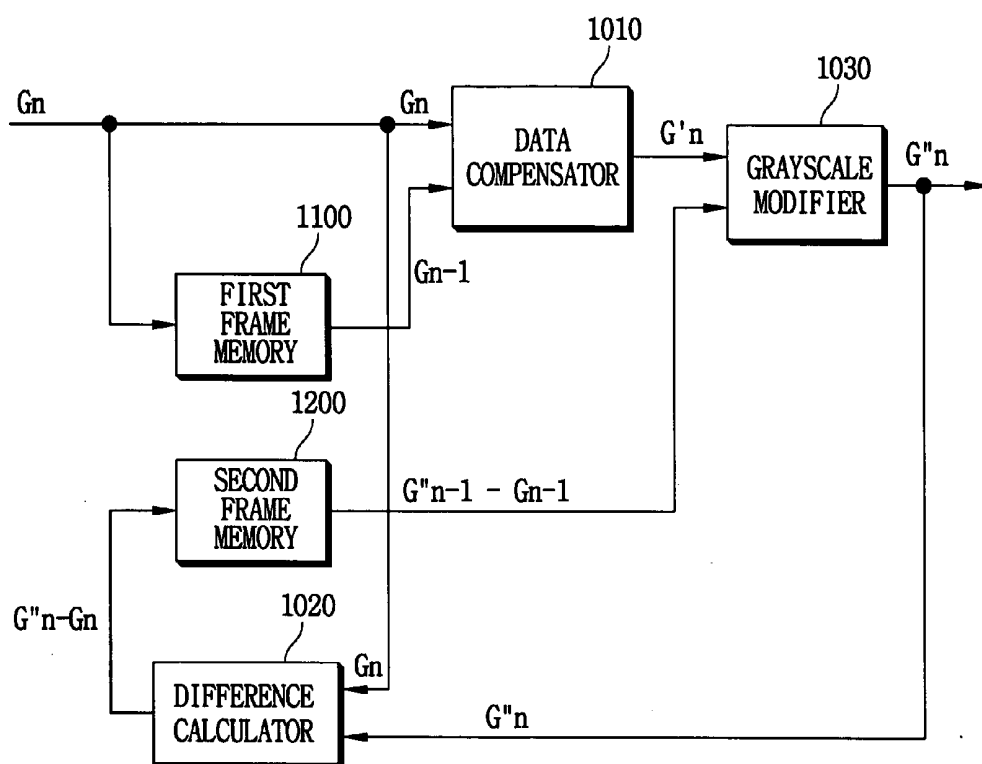
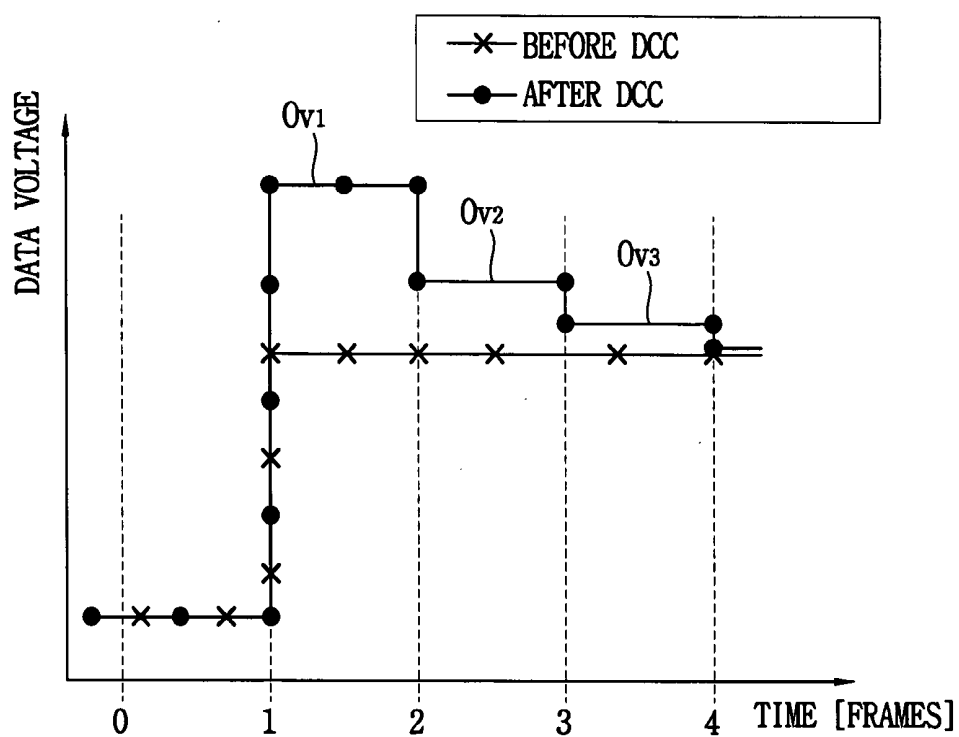


FIG. 15



LIQUID CRYSTAL DISPLAY APPARATUS AND METHOD FOR DRIVING THE SAME

BACKGROUND OF THE INVENTION

[0001] 1. Field of the Invention

[0002] The present invention relates to a liquid crystal display (LCD) apparatus and a method for driving the same, and more particularly, to an LCD apparatus in which at least two overshoot voltages are applied to a pixel electrode in response to a change of grayscale data of a frame to improve a response time as well as display quality and a method for driving the LCD apparatus.

[0003] 2. Description of the Related Art

[0004] LCD apparatuses are thinner and lighter and draw much less power than cathode ray tubes. They are used in laptop computers, mobile phones and many other electronic devices.

[0005] Recently, new technologies have been developed to improve the display quality of LCD apparatuses. One of them is a DCC (Dynamic Capacitance Compensation) technology. The DCC technology improves a response speed of LC (Liquid Crystal) molecules by compensating a grayscale voltage of a current frame with a previous grayscale voltage and a current target grayscale voltage.

[0006] Another new technology is Patterned Vertical Alignment (PVA). PVA mode LCD apparatuses control the switching behavior of LC (Liquid Crystal) molecules by forming an opening pattern in a pixel electrode (or transparent electrode) or a common electrode or by creating fringe fields, thereby providing a wide view angle.

[0007] Although the DCC and PVA technologies improve the display quality of LCD apparatuses, LCD apparatuses still have pattern blinking problems. As LCD apparatuses become larger, the pattern blinking appears more.

[0008] FIG. 1 is a graph showing the response time of a PVA mode LCD apparatus before and after performing a DCC method. As shown in an "x" marked line, a rising time is slow at a middle level of grayscale, i.e., until seven or eight frames are passed, when the DCC is not performed. The slow rising time can be improved by performing the DCC, as shown in a "•" marked line. However, there are still problems such as luminance deterioration or appearance of residual images. For example, when PVA mode LCD apparatuses display a motion picture, the motion picture blinks due to the change of luminance.

[0009] FIG. 2A is a graph showing the data voltages of a PVA mode LCD apparatus before and after performing a DCC method. FIG. 2B is a graph showing the luminance of a PVA mode LCD apparatus before and after performing a DCC method.

[0010] When the DCC method is not performed in PVA mode LCD apparatuses, an arrangement of LC molecules is gradually changed even when a level of grayscale is abruptly changed from a low level to a high level. That is, as shown the "x" marked lines of FIG. 2A and 2B, the arrangement of LC molecules corresponding to the high level of grayscale is completed after two or three frames have passed and a luminance is gradually increased. Although, as shown in the "•" marked lines of FIGS. 2A and 2B, the LC molecules

are arranged rapidly, that is, the response time is reduced, by performing the DCC method, the luminance of PVA mode LCD apparatus drops again after temporarily increasing, because the LC molecules tends to return to an original arrangement. Thus, LCD apparatuses have pattern blinking, resulting in deteriorating display quality.

SUMMARY OF THE INVENTION

[0011] The present invention provides a liquid crystal display apparatus capable of reducing response time as well as improving display quality.

[0012] The present invention provides a driving device of a liquid crystal display apparatus capable of improving display quality.

[0013] The present invention further provides a method for driving a liquid crystal display apparatus in which pattern blinking is prevented and response time is reduced.

[0014] According to one aspect of the present invention, a liquid crystal display apparatus, comprises a timing controller to generate a plurality of compensated grayscale data; a memory to store grayscale data or the compensated grayscale data; a column driver to apply the compensated grayscale data to a plurality of data lines; a gate driver to apply a gate signal to a plurality of gate lines; and a liquid crystal panel including the gate lines, the data lines and a plurality of switching element disposed between the data lines and the gate lines.

[0015] According to another aspect of the present invention, a method for driving a liquid crystal display apparatus, comprises generating first compensated grayscale data in response to grayscale data for a current frame and previously stored grayscale data for a previous frame; generating second compensated grayscale data in response to the first compensated grayscale data and the grayscale data for the current frame; generating third compensated grayscale data in response to the first compensated grayscale data and previously stored compensated grayscale data; storing the grayscale data for the current frame and the second compensated grayscale data; applying a gate signal to gate lines; and applying a data voltage corresponding to the third compensated grayscale data to data lines.

[0016] According to further aspect of the present invention, A method for driving a liquid crystal display apparatus, comprises generating first compensated grayscale data in response to grayscale data for a current frame and previously stored grayscale data for a previous frame; generating second compensated grayscale data in response to the first compensated grayscale data and previously stored compensated grayscale data; generating third compensated grayscale data in response to the second compensated grayscale data and the grayscale data for the current frame; storing the grayscale data for the current frame and the third compensated grayscale data; applying a gate signal to gate lines; and applying a data voltage corresponding to the second compensated grayscale data to data lines.

[0017] This application claims a priority upon Korean Patent Application No.2003-45449 filed on Jul. 4, 2003, the contents of which are herein incorporated by reference in its entirety.

BRIEF DESCRIPTION OF THE DRAWINGS

[0018] The above and other features and advantages of the present invention will become more apparent by describing

in detail the preferred embodiments thereof with reference to the accompanying drawings, in which:

[0019] **FIG. 1** is a graph showing the response time of a PVA mode LCD apparatus before and after performing DCC;

[0020] **FIGS. 2A and 2B** are graphs showing the data voltage and luminance of a PVA mode LCD apparatus before and after performing DCC, respectively;

[0021] **FIG. 3** is a block diagram for illustrating a DCC method;

[0022] **FIG. 4** is a block diagram of an LCD apparatus according to an exemplary embodiment of the present invention;

[0023] **FIGS. 5A through 5C** are block diagrams showing an operation of the timing controller of **FIG. 4**;

[0024] **FIG. 6** is a block diagram of an LCD apparatus according to another exemplary embodiment of the present invention;

[0025] **FIGS. 7A through 7C** are block diagrams showing an operation of the timing controller of **FIG. 6**.

[0026] **FIG. 8A** is a graph showing the data voltage of an LCD apparatus before and after performing DCC, according to an exemplary embodiment of the present invention;

[0027] **FIG. 8B** is a graph showing the luminance of an LCD apparatus before and after performing DCC, according to an exemplary embodiment of the present invention;

[0028] **FIG. 9** is an experimental graph showing the luminance of an LCD apparatus having 64 levels of grayscale, according to an exemplary embodiment of the present invention;

[0029] **FIG. 10** is an experimental graph showing the luminance of an LCD apparatus having 128 levels of grayscale, according to an exemplary embodiment of the present invention;

[0030] **FIG. 11** is a block diagram of an LCD apparatus according to another exemplary embodiment of the present invention;

[0031] **FIGS. 12A through 12C** are block diagrams showing an operation of the timing controller of **FIG. 11**;

[0032] **FIG. 13** is a block diagram of an LCD apparatus according to a further exemplary embodiment of the present invention;

[0033] **FIGS. 14A through 14C** are block diagrams showing an operation of the timing controller of **FIG. 13**; and

[0034] **FIG. 15** is a graph showing the data voltage of an LCD before and after performing DCC, according to another exemplary embodiment of the present invention.

DETAILED DESCRIPTION OF THE INVENTION

[0035] Hereinafter, the exemplary embodiments of the present invention will be described in detail with reference to the accompanying drawings.

[0036] **FIG. 3** is a block diagram for illustrating a DCC method. The grayscale data for one frame is stored in a frame memory **10**. A controller **20** applies a read instruction 'R', a write instruction 'W' and an address instruction 'A' to the frame memory **10** so as to control the frame memory **10**. A data compensator **30** generates the compensated grayscale data (or a compensated data voltage) $G'n$ of a current frame by using the grayscale data (or a grayscale voltage) G_n of the current frame and the grayscale data G_{n-1} of a previous frame, which is previously stored in the frame memory **10**.

[0037] When a target pixel voltage of the current frame is higher than the pixel voltage of the previous frame, the pixel voltage of the current frame is compensated to be higher than the target pixel voltage. The target pixel voltage of the current frame is applied to the pixels of a next frame. A value of the compensated voltage depends on the capacitance determined by the pixel voltage of the previous frame.

[0038] **FIG. 4** is a block diagram of an LCD apparatus according to an exemplary embodiment of the present invention. Referring to **FIG. 4**, an LCD apparatus includes a LC panel **100**, a scan driver **200**, a data driver **300**, a timing controller **400** and a frame memory **500**. The timing controller **400** receives grayscale data from an external device such as a graphic controller (not shown), and generates and applies the compensated grayscale data of the grayscale data to the data driver **300**. The timing controller **400** receives first signals V_{sync} , H_{sync} , DE and $MCLK$, and applies second signals STV and Gate CLK and third signals STH and $LOAD$ to the scan driver **200** and the data driver **300**, respectively. The scan and data drivers **200** and **300** drive the LC panel **100** to display images.

[0039] The timing controller **400** includes a data compensator **410**, a difference calculator **420** and a grayscale modifier **430**. The timing controller **400** generates the second compensated grayscale data $G'n$ of a current frame by using the difference between the grayscale data G_{n-1} of a previous frame and the grayscale data G_n of the current frame and the difference between the grayscale data G_{n-1} of the previous frame and the compensated grayscale data G'_{n-1} of the previous frame. The difference between the grayscale data G_{n-1} of the previous frame and the grayscale data G_n of the current frame is the first compensated grayscale data G'_n of the current frame. The compensated grayscale data G'_{n-1} of the previous frame is generated by using the grayscale data G_{n-1} of the previous frame and the grayscale data G_{n-2} of a previous frame. The second compensated grayscale data $G'n$ of the current frame is applied to the data driver **300**.

[0040] The frame memory **500** receives and stores the grayscale data of one frame from an external device (not shown) and the data difference of one frame from the difference calculator **420**. For example, the frame memory **500** receives and stores the grayscale data G_n of a current frame from the external device and provides the data compensator **410** with the previously stored grayscale data G_{n-1} of a previous frame, in response to a control signal of a controller (not shown). Further, the frame memory **500** receives and stores the data difference $G_n - G_{n-1}$ from the difference calculator **420** and provides the grayscale modifier **430** with the previously stored data difference $G'_{n-1} - G_{n-1}$. The frame memory **500**, for example, includes a synchronous dynamic random access memory (SDRAM)

which outputs stored data in response to the input of data or Double Data Rate (DDR) memory.

[0041] The data compensator **410** receives the grayscale data G_n of the current frame from the external device and the stored grayscale data G_{n-1} of the previous frame from the frame memory **500** to generate the first compensated grayscale data $G'n$ of the current frame. The first compensated grayscale data $G'n$ includes overshoot data or undershoot data. The first compensated grayscale data $G'n$ of the current frame is transferred to the grayscale modifier **430** and the difference calculator **420**. The data compensator **410**, for example, includes a LUT (look-up table).

[0042] The difference calculator **420** generates the data difference $G'n-G_n$ by using the first compensated grayscale data $G'n$ of the current frame and the grayscale data G_n of the current frame. The difference calculator **420** provides the frame memory **500** with the data difference $G'n-G_n$.

[0043] The grayscale modifier **430** generates the second compensated grayscale data $G''n$ by using the first compensated grayscale data $G'n$ and the data difference $(G'n-1)-(G_n-1)$ of the previous frame. The second compensated grayscale data $G''n$ is applied to the data driver **300** so that a data voltage is greater or less than a target pixel voltage during the variation of grayscale. Thus, the response time of LC molecules is optimized.

[0044] For example, when the grayscale data G_{n-1} of the previous frame is the substantially same as the grayscale data G_n of the current frame, the grayscale data G_n of the current frame is not compensated. When the grayscale data G_{n-1} of the previous frame has a lower level than that of the grayscale data G_n of the current frame, for example, the grayscale data G_{n-1} of the previous frame is a black color and the grayscale data G_n of the current frame is a white color, the timing controller **400** outputs the second compensated grayscale data $G''n$ that is higher than the grayscale data G_n of the current frame. Thus, the timing controller **400** outputs the second compensated grayscale data $G''n$ as overshoot waveform using the grayscale data G_{n-1} of the previous frame and the grayscale data G_n of the current frame.

[0045] The timing controller **400** minimizes the number of frame memories as well as optimizes the response time of LC molecules. Assume that each grayscale of red color, green color and blue color is 8-bit data (that is, the total bits of grayscale is 24 bits) and the frame memory **500** has a 32-bit data bus. In this case, the frame memory **500** has 8-bit as a surplus, and stores the data difference $G'n-G_n$ as an 8-bit. Thus, a process time is reduced.

[0046] For example, when each grayscale data of red color, green color and blue color is x-bit data, the data difference $G'n-G_n$ of each color is y-bit data (wherein y is an integer smaller than x). If the data difference $G'n-G_n$ of the RGB is 8-bit data, the combination of the data difference $G'n-G_n$ of the RGB includes, for example, 8-bit of (3, 3, 2), (3, 2, 3) or (2, 3, 3). The data difference $G'n-G_n$ of the current frame corresponds to a most significant bit (MSB). Therefore, the timing controller **400** generates the second compensated grayscale data $G''n$ by using one frame memory **500**, which stores the grayscale data in one portion and stores the data difference in a remaining portion. Thus, the response time of the LC molecules is enhanced with the minimized number of the frame memories.

[0047] The timing controller **400** is implemented in a single unit or is integrally formed with an external (not shown) or the data driver **300**. The data driver **300** applies the data voltage, which is adjusted according to the compensated grayscale data $G''n$, to the pixel of the LC panel **100**. Thus, the response time of LC molecules is improved without modifying the LC panel **100** or the physical property of LC molecules, resulting in improving of the display quality of an LCD apparatus.

[0048] The LC panel **100** includes a plurality of gate lines (or scan lines) G_q for receiving gate-on signals from the scan driver **200**, a plurality of data lines (or source lines) D_p for receiving compensated data voltages from the data driver **300** and the pixels defined by the gate lines G_q and the data lines D_p . Each of the pixels includes a thin film transistor **110** having gate and source electrodes respectively connected to the gate line G_q and the data line D_p , a liquid crystal capacitor C_{lc} connected to the drain electrode of the thin film transistor **110** and a storage capacitor C_{st} . The LC panel **100** includes TN (Twist Nematic) mode LC molecules or PVA (Patterned Vertical Alignment) mode LC molecules.

[0049] The scan driver section **200** applies the gate-on signals $S_1, S_2, S_3, \dots, S_n$ to the gate lines G_q in sequence so as to turn on the thin film transistor **110** that is electrically connected to the gate lines G_q . The scan driver section **200** is, for example, formed with a printed circuit board or a flexible printed circuit (FPC). Alternatively, the scan driver section **200** may include a shift register having plurality of stages, each output terminal being electrically connected to the gate line G_q , formed on the same substrate on which the thin film transistor **110** is formed.

[0050] The data driver **300** receives the second compensated grayscale data $G''n$ from the timing controller **400**, and transforms the second compensated grayscale data $G''n$ into data signals D_1, D_2, \dots, D_m . The data signals D_1, D_2, \dots, D_m are applied to each of the data lines D_p .

[0051] FIGS. 5A to 5C are block diagrams showing an operation of the timing controller of FIG. 4. Referring to FIG. 5A, when the grayscale data G_{n-2} of a (n-2)-th frame is applied to a frame memory **500** and a data compensator **410**, the data compensator **410** generates first compensated grayscale data $G'n-2$ of the (n-2)-th frame. The data compensator **410** provides the grayscale modifier **430** and a difference calculator **420** with the first compensated grayscale data $G'n-2$. The first compensated grayscale data $G'n-2$ is not compensated or is the same as the grayscale data G_{n-2} .

[0052] The difference calculator **420** receives the grayscale data G_{n-2} of the (n-2)-th frame and the first compensated grayscale data $G'n-2$ of the (n-2)-th frame. The difference calculator **420** calculates the data difference $(G'n-2)-(G_{n-2})$. The difference calculator **420** provides the frame memory **500** with the data difference $(G'n-2)-(G_{n-2})$. The frame memory **500** stores the data difference $(G'n-2)-(G_{n-2})$.

[0053] The grayscale modifier **430** receives the first compensated grayscale data $G'n-2$ and generates second compensated grayscale data $G''n-2$. The second compensated grayscale data $G''n-2$ is the same as the grayscale data G_{n-2} . Thus, the grayscale data G_{n-2} is not compensated at the (n-2)-th frame.

[0054] Referring to FIG. 5B, when the grayscale data G_{n-1} of a (n-1)-th frame is applied to the frame memory **500**

and the data compensator **410**, the frame memory **500** provides the data compensator **410** with the stored grayscale data G_{n-2} of the $(n-2)$ -th frame. The data compensator **410** generates the first compensated grayscale data G'_{n-1} of the $(n-1)$ -th frame using the grayscale data G_{n-1} and the grayscale data G_{n-2} . The data compensator **410** provides the grayscale modifier **430** and the difference calculator **420** with the first compensated grayscale data G'_{n-1} .

[0055] The difference calculator **420** receives the grayscale data G_{n-1} of the $(n-1)$ -th frame and the first compensated grayscale data G'_{n-1} of the $(n-1)$ -th frame. The difference calculator **420** calculates the data difference $(G'_{n-1})-(G_{n-1})$. The difference calculator **420** provides the frame memory **500** with the data difference $(G'_{n-1})-(G_{n-1})$. The frame memory **500** stores the data difference $(G'_{n-1})-(G_{n-1})$.

[0056] The grayscale modifier **430** receives the first compensated grayscale data G'_{n-1} and generates second compensated grayscale data G''_{n-1} . The second compensated grayscale data G''_{n-1} is the same as the first compensated grayscale data G'_{n-1} .

[0057] Referring to FIG. 5C, when the grayscale data G_n of an n -th frame is applied to the frame memory **500** and the data compensator **410**, the frame memory **500** provides the data compensator **410** with the stored grayscale data G_{n-1} of the $(n-1)$ -th frame. The data compensator **410** generates the first compensated grayscale data G'_n of the n -th frame using the grayscale data G_n and the grayscale data G_{n-1} . The data compensator **410** provides the grayscale modifier **430** and the difference calculator **420** with the first compensated grayscale data G'_n .

[0058] The difference calculator **420** receives the grayscale data G_n of the n -th frame and the first compensated grayscale data G'_n of the n -th frame. The difference calculator **420** calculates the data difference G'_n-G_n . The difference calculator **420** provides the frame memory **500** with the data difference G'_n-G_n . The frame memory **500** stores the data difference G'_n-G_n and provides the grayscale modifier **430** with the stored data difference $(G'_n)-(G_n)$.

[0059] The grayscale modifier **430** receives the first compensated grayscale data G'_n and the data difference $(G'_n)-(G_n)$. The grayscale modifier **430** generates the second compensated grayscale data G''_n using the first compensated grayscale data G'_n and the data difference $(G'_n)-(G_n)$. The second compensated grayscale data G''_n is provided to the data driver **300**.

[0060] FIG. 6 shows a block diagram of an LCD apparatus including two frame memories. The same reference numerals are used to refer the same or like parts those described in FIG. 6 and any further explanation is omitted.

[0061] Referring to FIG. 6, an LCD apparatus includes an LC panel **100**, a scan driver **200**, a data driver **300**, a timing controller **600**, a first frame memory **710**, and a second frame memory **720**. The timing controller **600** receives first timing signals 'Vsync', 'Hsync', 'DE' and 'MCLK', and it provides the scan driver **200** with second timing signals 'Gate CLK' and 'STV' and the data driver **300** with third timing signals 'LOAD' and 'STH'. The timing controller **600** includes a data compensator **510**, a difference calculator **620** and a grayscale modifier **630**.

[0062] In response to the grayscale data G_n of a current frame, the timing controller **600** generates the first compensated grayscale data G'_n of the current frame by using the difference between the grayscale data G_n of the current frame and the grayscale data G_{n-1} of a previous frame. The first compensated grayscale data G'_n is used to generate data difference G'_n-G_n . The timing controller **600** generates the second compensated grayscale data G''_n of the current frame using the first compensated grayscale data G'_n and the difference between the grayscale data G_{n-1} of the previous frame and the compensated grayscale data G'_{n-1} of the previous frame. The compensated grayscale data G'_{n-1} of the previous frame is generated by using the grayscale data G_{n-1} of the previous frame and the grayscale data G_{n-2} of a previous frame. The second compensated grayscale data G''_n is transferred to the data driver **300**.

[0063] When the grayscale data G_{n-1} of the previous frame is the substantially same as the grayscale data G_n of the current frame, the grayscale data G_n is not compensated. When the grayscale data G_{n-1} of the previous frame has a lower level (for example, a black color) than the level (for example, a white color) of the grayscale data G_n of the current frame, the grayscale data G_n is compensated to be greater than the grayscale data G_{n-1} .

[0064] The first frame memory **710** receives and stores the grayscale data G_n of the current frame. The first frame memory **710** provides the data compensator **610** with the previously stored grayscale data G_{n-1} of the previous frame in response to a control signal of a controller (not shown). The first frame memory **710** includes, for example, a synchronous dynamic random access memory (SDRAM), which outputs the stored grayscale data G_{n-1} of the previous frame in response to the input of the grayscale data G_n of the current frame or DDR memory.

[0065] The second frame memory **720** receives and stores the data difference G'_n-G_n from the difference calculator **620**. The second frame memory **720** provides the grayscale modifier **630** with the previously stored data difference $(G'_{n-1})-(G_{n-1})$ of the previous frame. The second frame memory **720** includes, for example, a SDRAM, which outputs the data difference $(G'_{n-1})-(G_{n-1})$ in response to the input of the data difference G'_n-G_n .

[0066] The data compensator **610** receives the grayscale data G_n of the current frame and the grayscale data G_{n-1} of the previous frame. The data compensator **610** generates the first compensated grayscale data G'_n by using the grayscale data G_n and the grayscale data G_{n-1} . The first compensated grayscale data G'_n is transferred to the difference calculator **620** and the grayscale modifier **630**.

[0067] The difference calculator **620** receives the first compensated grayscale data G'_n and the grayscale data G_n . The difference calculator **620** generates the data difference G'_n-G_n between the first compensated grayscale data G'_n and the grayscale data G_n . The data difference G'_n-G_n is transferred to the second frame memory **720**. The second frame memory **720** stores the data difference G'_n-G_n and provides the grayscale modifier **630** with the data difference $(G'_{n-1})-(G_{n-1})$.

[0068] The grayscale modifier **630** receives the first compensated grayscale data G'_n and the data difference $(G'_{n-1})-(G_{n-1})$. The grayscale modifier **630** generates the second

compensated grayscale data G^n by using the first compensated grayscale data G^n and the data difference $(G^{n-1})-(G^{n-1})$. The second compensated grayscale data G^n is transferred to the data driver 300.

[0069] FIGS. 7A to 7C are block diagrams showing an operation of a timing controller of FIG. 6. Referring to FIG. 7A, the grayscale data G^{n-2} of a $(n-2)$ -th frame is applied to a first frame memory 710 and a data compensator 610 from an external device. The data compensator 610 generates and provides the first compensated grayscale data G^{n-2} of the $(n-2)$ -th frame to the grayscale modifier 630 and a difference calculator 620. The first compensated grayscale data G^{n-2} is the same as the grayscale data G^{n-2} .

[0070] The difference calculator 620 receives the grayscale data G^{n-2} of the $(n-2)$ -th frame from the external device and the first compensated grayscale data G^{n-2} of the $(n-2)$ -th frame from the data compensator 610. The difference calculator 620 calculates the data difference $(G^{n-2})-(G^{n-2})$, which is provided to a second frame memory 720. The second frame memory 720 stores the data difference $(G^{n-2})-(G^{n-2})$.

[0071] The grayscale modifier 630 receives the first compensated grayscale data G^{n-2} and generates second compensated grayscale data G^{n-2} . The second compensated grayscale data G^{n-2} is the same as the grayscale data G^{n-2} . The grayscale data G^{n-2} is not compensated at the $(n-2)$ -th frame.

[0072] Referring to FIG. 7B, the grayscale data G^{n-1} of a $(n-1)$ -th frame is applied to the first frame memory 710 and the data compensator 610 from the external device. The first frame memory 710 provides the data compensator 610 with the stored grayscale data G^{n-2} of the $(n-2)$ -th frame. The data compensator 610 generates the first compensated grayscale data G^{n-1} of the $(n-1)$ -th frame by using the grayscale data G^{n-1} and the grayscale data G^{n-2} . The data compensator 610 provides the grayscale modifier 630 and the difference calculator 620 with the first compensated grayscale data G^{n-1} .

[0073] The difference calculator 620 receives the grayscale data G^{n-1} of the $(n-1)$ -th frame from the external device and the first compensated grayscale data G^{n-1} of the $(n-1)$ -th frame from the data compensator 610. The difference calculator 620 calculates the data difference $(G^{n-1})-(G^{n-1})$, which is provided to a second frame memory 720. The second frame memory 720 stores the data difference $(G^{n-1})-(G^{n-1})$.

[0074] The grayscale modifier 630 receives the first compensated grayscale data G^{n-1} and generates second compensated grayscale data G^{n-1} . The compensated grayscale data G^{n-1} is the same as the first compensated grayscale data G^{n-1} .

[0075] Referring to FIG. 7C, the grayscale data G^n of an n -th frame is applied to the first frame memory 710 and the data compensator 610 from the external device. The first frame memory 710 provides the data compensator 610 with the stored grayscale data G^{n-1} of the $(n-1)$ -th frame. The data compensator 610 generates the first compensated grayscale data G^n of the n -th frame by using the grayscale data G^n and the grayscale data G^{n-1} . The data compensator 610 provides the grayscale modifier 630 and the difference calculator 620 with the first compensated grayscale data G^n .

[0076] The difference calculator 620 receives the grayscale data G^n of n -th frame from the external device and the first compensated grayscale data G^n of n -th frame from the data compensator 610. The difference calculator 620 calculates the data difference G^n-G^n . The difference calculator 620 provides the second frame memory 720 with the data difference G^n-G^n . The second frame memory 720 stores the data difference G^n-G^n , and provides the grayscale modifier 630 with the stored data difference $(G^{n-1})-(G^{n-1})$.

[0077] The grayscale modifier 630 receives the first compensated grayscale data G^n and the data difference $(G^{n-1})-(G^{n-1})$. The grayscale modifier 630 generates the second compensated grayscale data G^n by using the first compensated grayscale data G^n and the data difference $(G^{n-1})-(G^{n-1})$. The second compensated grayscale data G^n is provided to the data driver 300.

[0078] Since the data voltage compensated according to the second compensated grayscale data G^n is applied to the pixel electrode of the LC panel 100, a response time of LC molecules is enhanced. Further, since the LCD apparatus employs the separate frame memory for storing complete data difference, for example, the second frame memory 720, the LCD apparatus may use a larger amount of the data difference G^n-G^n in compensating the grayscale data, thereby more minutely compensating the grayscale data.

[0079] FIG. 8A is a graph showing the data voltages of an LCD apparatus before and after performing DCC, according to an exemplary embodiment of the present invention. FIG. 8B is a graph showing the luminance of an LCD apparatus before and after performing DCC, according to an exemplary embodiment of the present invention. The "x" marked lines in FIGS. 8A and 8B illustrate the data voltage and luminance of the LCD apparatus performing no DCC, and the "•" marked lines in FIGS. 8A and 8B illustrate the data voltage and luminance of the LCD apparatus performing DCC according to the present invention.

[0080] When the grayscale data of pixel frames is changed from a low level to a high level in the LCD apparatus performing no DCC, as shown in the "x" marked lines, the data voltage arrives at the desired level after two or three frames have passed and the luminance gradually increases. Thus, a response time is slow and residual image appears in the LCD apparatus.

[0081] However, when the level of the grayscale data is changed in the LCD performing DCC according to the present invention, as shown in the "•" marked lines, the luminance does not drop because two overshoot voltages $Ov1$ and $Ov2$ are continuously applied to at least two frames. Particularly, the first overshoot data voltage $Ov1$, which is the difference between the grayscale data of the first and second frames, is applied to a pixel electrode during a second frame. Then the second overshoot data voltage $Ov2$, which is the difference between the first overshoot data voltage $Ov1$ and the grayscale data of the second frame, is applied to a pixel electrode during a third frame. Thus, the first overshoot data voltage $Ov1$ rearranges LC molecules rapidly and the second overshoot data voltage $Ov2$ prevents the LC molecules from returning to an original arrangement. As a result, a luminance arrives at a desired level at the first frame.

[0082] FIG. 9 is an experimental graph showing the luminance of an LCD apparatus at a middle level of 64-level

grayscale according to the present invention. In FIG. 9, a dotted line illustrates the luminance of an LCD apparatus in which only one overshoot data voltage is applied to pixel electrodes in response to the change of the grayscale data, and a solid line illustrates the luminance of an LCD apparatus in which two overshoot data voltage are applied to the pixel electrodes in response to the change of the grayscale data.

[0083] When a level of grayscale data is changed from 10th level to 60th level, the luminance of the LCD apparatus of the dotted line drops after rapidly increasing. However, the luminance of the LCD apparatus of the solid line does not drop after rapidly increasing due to the consecutive applying of two overshoot data voltages. Thus, the image blinking is not appeared in the LCD apparatus.

[0084] FIG. 10 is an experimental graph showing the luminance of an LCD at a middle level of 128-level grayscale according to the present invention. In FIG. 10, a dotted line illustrates the luminance of an LCD apparatus in which only one overshoot data voltage is applied to pixel electrodes in response to the change of the grayscale data, and a solid line illustrates the luminance of an LCD apparatus in which two overshoot data voltage are applied to the pixel electrodes during the change of the grayscale data.

[0085] When a level of grayscale data is changed from 10th level to 120th level, the luminance of the LCD apparatus of the dotted line drops after rapidly increasing, as shown in a dotted line. However, the luminance of the LCD apparatus of the solid line does not drop due to the consecutive applying of two overshoot data voltages. Thus, the image blinking does not appear in the LCD apparatus, resulting in improving the display quality.

[0086] FIG. 11 is a block diagram of an LCD apparatus according another exemplary embodiment of the present invention. The same reference numerals are used to refer the same or like parts those described in FIG. 11 and any further explanation is omitted.

[0087] Referring to FIG. 11, an LCD apparatus includes an LC panel 100, a scan driver section 200, a data driver section 300, a timing controller 800, and a frame memory 900. The scan driver section 200, the data driver section 300 and the timing controller 800 modify and apply the grayscale data received from an external device, for example, a graphic controller, to the LC panel 100. The timing controller 800 may be embodied in a single unit or the timing controller 800 may be integrally formed with an external graphic card (not shown) or a data driver section 300.

[0088] The timing controller 800 includes a data compensator 810, a difference calculator 820 and a grayscale modifier 830. When the timing controller 800 receives the grayscale data G_n of a current frame, the timing controller 800 generates first compensated grayscale data $G'n$ by using the grayscale data G_{n-1} of a previous frame and the grayscale data G_n of the current frame. The timing controller 800 generates the data difference $G''n - G_n$ between the grayscale data G_n of the current frame and the second compensated grayscale data $G''n$ of the current frame. The timing controller 800 generates the second compensated grayscale data $G''n$ by using the first compensated grayscale data $G'n$ and data difference $(G''n-1) - (G_n-1)$. The timing controller 800 provides the data driver 300 with the second compensated

grayscale data $G''n$. The compensated grayscale data $G''n$ optimizes a response time of LC molecules.

[0089] For example, when the grayscale data G_{n-1} of the previous frame is the substantially same as the grayscale data G_n of the current frame, the grayscale data G_n of the current frame is not compensated. When the grayscale data G_{n-1} of the previous frame has a lower level (for example, a black color) than the level (for example, a white color) of the grayscale data G_n of the current frame, the timing controller 800 outputs the second compensated grayscale data $G''n$ that is higher than the grayscale data G_n of the current frame. That is, the timing controller 800 outputs the second compensated grayscale data $G''n$ as overshoot waveform.

[0090] The frame memory 900 stores the grayscale data G_n of the current frame and the data difference $G''n - G_n$ between the grayscale data G_n of the current frame and the second compensated grayscale data $G''n$ of the current frame. The grayscale data G_n is x-bit data provided from an external device. The data difference $G''n - G_n$ is y-bit data generated from the difference calculator 820. The frame memory 900 provides the data compensator 810 with the previously stored grayscale data G_{n-1} of the previous frame in response to a control signal of a controller (not shown). The frame memory 900 includes, for example, a SDRAM, which outputs the grayscale data G_{n-1} of the previous frame in response to the input of the grayscale data G_n of the current frame.

[0091] The data compensator 810 generates the first compensated grayscale data $G'n$ by using the grayscale data G_{n-1} of the previous frame that is stored in the frame memory 900 and the grayscale data G_n of the current frame received from the external device. The data compensator 810 provides the grayscale modifier 830 with the first compensated grayscale data $G'n$. The data compensator 810 includes, for example, a look-up table for storing the compensated grayscale data corresponding to the difference of grayscale data between frames.

[0092] The difference calculator 820 generates the data difference $G''n - G_n$ between the second compensated grayscale data $G''n$ of the current frame and the grayscale data G_n of the current frame. The difference calculator 820 provides the frame memory 900 with the data difference $G''n - G_n$, which is stored in the frame memory 900.

[0093] The grayscale modifier 830 generates the second compensated grayscale data $G''n$ by using the first compensated grayscale data $G'n$ and the data difference $(G''n-1) - (G_n-1)$. The grayscale modifier 830 provides the data driver 300 and the difference calculator 820 with the second compensated grayscale data $G''n$.

[0094] The timing controller 800 minimizes the number of frame memories as well as optimizes the response time of LC molecules. Assume that each grayscale data of red color, green color and blue color is 8-bit data (that is, the total bits of grayscale is 24 bits) and the frame memory 900 has a 32-bit data bus. In this case, the frame memory 900 has 8-bit as a surplus, and stores the data difference $G''n - G_n$ as an 8-bit so as to enhance a process time.

[0095] For example, when each grayscale of red color, green color and blue color is x-bit data, the data difference $G''n - G_n$ of each color is y-bit data (wherein y is an integer

smaller than x). If the data difference $G^n - G_n$ of the RGB is 8-bit data, the combination of the data difference $G^n - G_n$ of the RGB includes, for example, 8-bit of (3, 3, 2), (3, 2, 3) or (2, 3, 3). The data difference $G^n - G_n$ of the current frame corresponds to a most significant bit (MSB). Therefore, the timing controller 800 generates the second compensated grayscale data G^n by using one frame memory 900, which stores the grayscale data in one portion and stores the data difference in a remaining portion. Thus, the response time of the LC molecules is enhanced with a minimized number of the frame memories.

[0096] FIGS. 12A to 12C are block diagrams of an operation of the timing controller of FIG. 11. Referring to FIG. 12A, the grayscale data G_{n-2} of a (n-2)-th frame is provided to a frame memory 900 and a data compensator 810 from an external device. The data compensator 810 generates and provides the first compensated grayscale data G'_{n-2} of the (n-2)-th frame to the grayscale modifier 830. The grayscale modifier 830 generates second compensated grayscale data G''_{n-2} in response to the first compensated grayscale data G'_{n-2} . The first and second compensated grayscale data G'_{n-2} and G''_{n-2} is the same as the grayscale data of the (n-2)-th frame. That is, the grayscale data G_{n-2} is not compensated at the (n-2)-th frame.

[0097] A difference calculator 820 receives the grayscale data G_{n-2} of the (n-2)-th frame from the external device and the second compensated grayscale data G''_{n-2} of the (n-2)-th frame from the grayscale modifier 830. The difference calculator 820 calculates the data difference $(G''_{n-2}) - (G_{n-2})$. The difference calculator 820 provides the frame memory 900 with the data difference $(G''_{n-2}) - (G_{n-2})$, which is stored in the frame memory 900.

[0098] Referring to FIG. 12B, the grayscale data G_{n-1} of a (n-1)-th frame is provided to the frame memory 900 and the data compensator 810. The frame memory 610 provides the data compensator 810 with the stored grayscale data G_{n-2} of the (n-2)-th frame. The data compensator 810 generates the first compensated grayscale data G'_{n-1} of the (n-1)-th frame by using the grayscale data G_{n-1} and the grayscale data G_{n-2} . The data compensator 810 provides the grayscale modifier 830 with the first compensated grayscale data G'_{n-1} . The grayscale modifier 830 generates the second compensated grayscale data G''_{n-1} in response to the first compensated grayscale data G'_{n-1} . The second compensated grayscale data G''_{n-1} is the same as the first compensated grayscale data G'_{n-1} .

[0099] The difference calculator 820 receives the grayscale data G_{n-1} of the (n-1)-th frame and the second compensated grayscale data G''_{n-1} of the (n-1)-th frame. The difference calculator 820 calculates the data difference $(G''_{n-1}) - (G_{n-1})$. The difference calculator 820 provides the frame memory 900 with the data difference $(G''_{n-1}) - (G_{n-1})$, which is stored in the frame memory 900.

[0100] Referring to FIG. 12C, the grayscale data G_n of an n-th frame is applied to the frame memory 900 and the data compensator 810. The frame memory 500 provides the data compensator 810 with the stored grayscale data G_{n-1} of the (n-1)-th frame. The data compensator 810 generates the first compensated grayscale data G'_n of the n-th frame by using the grayscale data G_n and the grayscale data G_{n-1} . The data compensator 810 provides the grayscale modifier 830 with the first compensated grayscale data G'_n .

[0101] The difference calculator 630 receives the grayscale data G_n of the n-th frame and the second compensated grayscale data G''_n of the n-th frame. The difference calculator 820 calculates the data difference $G''_n - G_n$. The difference calculator 820 provides the frame memory 610 with the data difference $G''_n - G_n$. The frame memory 900 stores the data difference $G''_n - G_n$ and provides the grayscale modifier 830 with the stored data difference $(G''_{n-1}) - (G_{n-1})$.

[0102] The grayscale modifier 830 receives the first compensated grayscale data G'_n and the data difference $(G''_{n-1}) - (G_{n-1})$. The grayscale modifier 830 generates the compensated grayscale data G''_n by using the first compensated grayscale data G'_n and the data difference $(G''_{n-1}) - (G_{n-1})$. The second compensated grayscale data G''_n is provided to the data driver 300 of FIG. 11 and the difference calculator 820. When the data voltage corresponding to the second compensated grayscale data G''_n is applied to the pixel electrode of the LC panel 100, a response time of LC molecules is enhanced.

[0103] FIG. 13 is a block diagram of an LCD apparatus according to a further exemplary embodiment of the present invention. The same reference numerals are used to refer the same or like parts those described in FIG. 11 and any further explanation is omitted.

[0104] Referring to FIG. 13, an LCD apparatus includes an LC panel 100, a scan driver 200, a data driver 300, a timing controller 1000, and a first frame memory 1100, and a second frame memory 1200. The timing controller 1000 receives first timing signals 'Vsync', 'Hsync', 'DE' and 'MCLK' and provides the scan driver 200 and the data driver 300 with second timing signals 'Gate CLK' and 'STV' and third timing control signals 'LOAD' and 'STH', respectively. The scan and data drivers 200 and 300 drive the LC panel 100 together.

[0105] The timing controller 1000 includes a data compensator 1010, a difference calculator 1020 and a grayscale modifier 1030. When the timing controller 1000 receives the grayscale data G_n of a current frame, the timing controller 1000 generates the first compensated grayscale data G'_n of the current frame by using the grayscale data G_n of the current frame and the grayscale data G_{n-1} of a previous frame. The timing controller 1000 further generates the data difference $G''_n - G_n$ between the second compensated grayscale data G''_n of the current frame and the grayscale data G_n of the current frame. The timing controller 1000 furthermore generates the second compensated grayscale data G''_n by using the data difference $(G''_{n-1}) - (G_{n-1})$ between the second compensated grayscale data G''_{n-1} of the previous frame and the grayscale data G_{n-1} of the previous frame, and the first compensated grayscale data G'_n of the current frame. The second compensated grayscale data G''_n is transferred to the data driver section 300 and used to adjust the data voltage therein.

[0106] When the grayscale data G_{n-1} of the previous frame is the substantially same as the grayscale data G_n of the current frame, the grayscale data G_n is not compensated. However, when the grayscale data G_{n-1} of the previous frame has a lower level (for example, a black color) than a level (for example, a white color) of the grayscale data G_n of the current frame, the grayscale data G_n is compensated to be higher and the compensated grayscale data G''_n is generated.

[10107] The first frame memory **1100** receives the grayscale data G_n of the current frame and stores the grayscale data G_n . In accordance with a controller (not shown), the first frame memory **1100** provides the data compensator **1010** with the previously grayscale data G_{n-1} of the previous frame. For example, the first frame memory **1100** includes a SDRAM in which the stored grayscale data G_{n-1} is outputted in response to the input of the grayscale data G_n .

[10108] The second frame memory **1200** receives the data difference $G^n - G_n$ from the difference calculator **1020**, and stores the data difference $G^n - G_n$ therein. The second frame memory **1200** provides the grayscale modifier **1030** with the stored data difference $(G^n - G_{n-1})$ of the previous frame. The second frame memory **1200** includes, for example, a SDRAM in which the data difference $(G^n - G_{n-1})$ of the previous frame is outputted to the grayscale modifier **1030** in response to the input of the data difference $G^n - G_n$ of the current frame.

[10109] The data compensator **1010** receives the grayscale data G_n of the current frame and the grayscale data G_{n-1} of the previous frame. The data compensator **1010** generates the first compensated grayscale data G^n of the current frame using the grayscale data G_n of the current frame and the grayscale data G_{n-1} of the previous frame. The first compensated grayscale data G^n is transferred to the grayscale modifier **1030**.

[10110] The difference calculator **1020** receives the second compensated grayscale data G^n and the grayscale data G_n . The difference calculator **1020** generates the data difference $G^n - G_n$ between the second compensated grayscale data G^n and the grayscale data G_n . The data difference $G^n - G_n$ is transferred to the second frame memory **1200**. The second frame memory **1200** stores the data difference $G^n - G_n$, and provides the grayscale modifier **1030** with the previous data difference $(G^n - G_{n-1})$.

[10111] The grayscale modifier **1030** receives the first compensated grayscale data G^n and the data difference $(G^n - G_{n-1})$. The grayscale modifier **1030** generates the second compensated grayscale data G^n using the first compensated grayscale data G^n and the data difference $(G^n - G_{n-1})$. The second compensated grayscale data G^n is transferred to the data driver **300**.

[10112] FIGS. 14A to 14C are block diagrams showing an operation of the timing controller of FIG. 13. Referring to FIG. 14A, the grayscale data G_{n-2} of a $(n-2)$ -th frame is applied to a first frame memory **1100** and a data compensator **1010** from an external device. The data compensator **1010** generates the first compensated grayscale data G^{n-2} of the $(n-2)$ -th frame and provides the grayscale modifier **1030** with the generated first compensated grayscale data G^{n-2} . The grayscale modifier **1030** generates the second compensated grayscale data $G^n - G_{n-2}$ in response to the first compensated grayscale data G^{n-2} . The first and second compensated grayscale data G^{n-2} and $G^n - G_{n-2}$ is the same as the grayscale data G_{n-2} at the $(n-2)$ -th frame.

[10113] The difference calculator **1020** receives the grayscale data G_{n-2} of the $(n-2)$ -th frame from the external device and the second compensated grayscale data $G^n - G_{n-2}$ of the $(n-2)$ -th frame from the grayscale modifier **1030**. The difference calculator **1020** calculates the data difference $(G^n - G_{n-2}) - (G_{n-2})$ between the received grayscale data. The

difference calculator **1020** provides a second frame memory **1200** with the data difference $(G^n - G_{n-2}) - (G_{n-2})$, which is stored in the second frame memory **1200**.

[10114] Referring to FIG. 14B, the grayscale data G_{n-1} of a $(n-1)$ -th frame is applied to the first frame memory **1100** and the data compensator **1010** from the external device. The data compensator **1010** generates the first compensated grayscale data G^{n-1} of the $(n-1)$ -th frame by using the grayscale data G_{n-1} received from the external device and the grayscale data G_{n-2} of the $(n-2)$ -th frame received from the first frame memory **1100**. The generated first compensated grayscale data G^{n-1} is provided to the grayscale modifier **1030**. In response to the first compensated grayscale data G^{n-1} , the grayscale modifier **1030** generates the second compensated grayscale data $G^n - G_{n-1}$, which is the same to the first compensated grayscale data G^{n-1} .

[10115] The difference calculator **1020** receives the grayscale data G_{n-1} of the $(n-1)$ -th frame from the external device and the second compensated grayscale data $G^n - G_{n-1}$ of the $(n-1)$ -th frame from the grayscale modifier **1030**, and calculates the data difference $(G^n - G_{n-1}) - (G_{n-1})$ between the received grayscale data. The difference calculator **1020** provides the second frame memory **1200** with the data difference $(G^n - G_{n-1}) - (G_{n-1})$, which is stored in the second frame memory **1200**.

[10116] Referring to FIG. 14C, the grayscale data G_n of an n -th frame is applied to the first frame memory **1100** and the data compensator **1010** from the external device. The first frame memory **1100** provides the data compensator **1010** with the stored grayscale data G_{n-1} of the $(n-1)$ -th frame, in response to the input of the grayscale data G_n . The data compensator **1010** generates the first compensated grayscale data G^n of the n -th frame using the grayscale data G_n and the grayscale data G_{n-1} . The data compensator **1010** provides the grayscale modifier **1030** with the first compensated grayscale data G^n .

[10117] The difference calculator **1020** receives the grayscale data G_n of the n -th frame from the external device and the second compensated grayscale data G^n of the n -th frame from the grayscale modifier **1030**. The difference calculator **1020** calculates the data difference $G^n - G_n$ and provides the calculated data difference $G^n - G_n$ to the second frame memory **1200**. In response to the input of the data difference $G^n - G_n$, the second frame memory **1200** stores the data difference $G^n - G_n$ and provides the grayscale modifier **1030** with the stored data difference $(G^n - G_{n-1}) - (G_{n-1})$.

[10118] The grayscale modifier **1030** receives the first compensated grayscale data G^n and the data difference $(G^n - G_{n-1}) - (G_{n-1})$ and generates the second compensated grayscale data G^n , using the first compensated grayscale data G^n and the data difference $(G^n - G_{n-1}) - (G_{n-1})$. The compensated grayscale data G^n is provided to the data driver **300** of FIG. 13 and the difference calculator **1020**. The second compensated grayscale data G^n is used to produce compensated data voltage, which is applied to a pixel electrode. Thus, a response time of liquid crystal molecules is enhanced.

[10119] FIG. 15 is a graph showing the data voltage of an LCD apparatus before and after performing DCC according to another exemplary embodiment of the present invention. In FIG. 15, an "x" marked line indicates the data voltage of

an LCD apparatus performing no DCC and a “•” marked line indicates the data voltage of an LCD apparatus performing DCC according to another exemplary embodiment of the present invention.

[0120] When a low level of grayscale data at a first frame is changed to a high level of grayscale data at a second frame, a first overshoot data voltage Ov1, which is the difference between the grayscale data of the first and second frames, is applied to a pixel electrode during the second frame. A second overshoot data voltage Ov2, which is the difference between the first overshoot data voltage Ov1 and the grayscale data of the second frame, is applied to the pixel electrode during a third frame. A third overshoot data voltage Ov3, which is a difference of the second overshoot data voltage Ov2 and the grayscale data of the third frame, is applied to the pixel electrode during a fourth frame. The magnitude of the overshoot data voltages is decreased as the frames are passed.

[0121] Since three overshoot data voltages are consecutively applied to the pixel electrodes of the LC panel 100, a luminance does not drop, resulting in improving of a display quality. Particularly, the first overshoot data voltage Ov1 rearranges LC molecules rapidly, and the second and third overshoot data voltages Ov2 and Ov3 prevent the LC molecules from returning to an original arrangement. Thus, a luminance reaches to a target level even at the first frame. Further, since the complete data difference is stored and used to generate the overshoot data voltages, the display quality is further enhanced.

[0122] While the invention has been described with reference to an exemplary embodiment, it will be understood by those skilled in the art that various changes may be made and equivalents may be substituted for elements thereof without departing from the scope of the invention. In addition, many modifications may be made to adapt a particular situation or material to the teachings of the invention without departing from the essential scope thereof. Therefore, it is intended that the invention not be limited to the particular embodiment disclosed as the best mode contemplated for carrying out this invention, but that the invention will include all embodiments falling within the scope of the appended claims.

What is claimed is:

1. A liquid crystal display apparatus, comprising:
 - a timing controller to generate a plurality of compensated grayscale data;
 - a memory to store grayscale data or the compensated grayscale data;
 - a column driver to apply the compensated grayscale data to a plurality of data lines;
 - a gate driver to apply a gate signal to a plurality of gate lines; and
 - a liquid crystal panel including the gate lines, the data lines and a plurality of switching element disposed between the data lines and the gate lines.
2. The liquid crystal display apparatus according to claim 1, wherein the timing controller comprising:

- a data compensator to generate first compensated grayscale data in response to grayscale data previously stored in the memory and grayscale data for a current frame;
 - a difference calculator to generate second compensated grayscale data in response to the grayscale data for the current frame and the first compensated grayscale data; and
 - a grayscale modifier to generate third compensated grayscale data in response to the first compensated grayscale data and compensated grayscale data previously stored in the memory.
3. The liquid crystal display apparatus according to claim 1, wherein the timing controller comprising:
 - a data compensator to generate first compensated grayscale data in response to grayscale data previously stored in the memory and grayscale data for a current frame;
 - a grayscale modifier to generate second compensated grayscale data in response to the first compensated grayscale data and compensated grayscale data previously stored in the memory; and
 - a difference calculator to generate third compensated grayscale data in response to the grayscale data for a current frame and the second compensated grayscale data.
 4. The liquid crystal display apparatus according to claim 1, wherein the memory includes at least one frame memory for receiving and storing both the grayscale data and the compensated grayscale data.
 5. The liquid crystal display apparatus according to claim 4, wherein the frame memory stores the compensated grayscale data having the number of bits substantially smaller than the number of bits of the grayscale data.
 6. The liquid crystal display apparatus according to claim 4, wherein the at least one frame memory includes a synchronous dynamic random access memory (SDRAM) or Double Data Rate (DDR) memory.
 7. The liquid crystal display apparatus according to claim 1, wherein the memory includes a first frame memory for receiving and storing the grayscale data and a second frame memory for receiving and storing the compensated grayscale data.
 8. The liquid crystal display apparatus according to claim 7, wherein the first and second frame memories each include a synchronous dynamic random access memory (SDRAM) or Double Data Rate (DDR) memory.
 9. The liquid crystal display apparatus according to claim 2, wherein the data compensator includes a look-up table.
 10. The liquid crystal display apparatus according to claim 3, wherein the data compensator includes a look-up table.
 11. The liquid crystal display apparatus according to claim 1, wherein the liquid crystal panel includes a Patterned Vertical Alignment mode liquid crystal panel.
 12. The liquid crystal display apparatus according to claim 2, wherein the first compensated grayscale data includes overshoot data or undershoot data.
 13. The liquid crystal display apparatus according to claim 3, wherein the first compensated grayscale data includes overshoot data or undershoot data.

14. A method for driving a liquid crystal display apparatus, comprising:

generating first compensated grayscale data in response to grayscale data for a current frame and previously stored grayscale data for a previous frame;

generating second compensated grayscale data in response to the first compensated grayscale data and the grayscale data for the current frame;

generating third compensated grayscale data in response to the first compensated grayscale data and previously stored compensated grayscale data;

storing the grayscale data for the current frame and the second compensated grayscale data;

applying a gate signal to gate lines; and

applying a data voltage corresponding to the third compensated grayscale data to data lines.

15. The method according to claim 14, wherein the first compensated grayscale data includes overshoot data or undershoot data.

16. The method according to claim 14, wherein storing includes storing the grayscale data for the current frame and the second compensated grayscale data in the same memory.

17. The method according to claim 16, wherein the number of bits of the second compensated grayscale data is less than the number of bits of the grayscale data for the current frame.

18. The method according to claim 14, wherein storing includes storing the grayscale data for the current frame in a first memory and storing the second compensated grayscale data in a second memory.

19. A method for driving a liquid crystal display apparatus, comprising:

generating first compensated grayscale data in response to grayscale data for a current frame and previously stored grayscale data for a previous frame;

generating second compensated grayscale data in response to the first compensated grayscale data and previously stored compensated grayscale data;

generating third compensated grayscale data in response to the second compensated grayscale data for the current frame and the grayscale data for the current frame;

storing the grayscale data and the third compensated grayscale data;

applying a gate signal to gate lines; and

applying a data voltage corresponding to the second compensated grayscale data to data lines.

20. The method according to claim 19, wherein the first compensated grayscale data includes overshoot data or undershoot data.

21. The method according to claim 19, wherein storing includes storing the grayscale data for the current frame and the third compensated grayscale data in the same memory.

22. The method according to claim 21, wherein the number of bits of the third compensated grayscale data is less than the number of bits of the grayscale data for the current frame.

23. The method according to claim 19, wherein storing includes storing the grayscale data for the current frame in a first memory and storing the third compensated grayscale data in a second memory.

* * * * *

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摘要(译)

提供一种能够改善响应时间以及显示质量的液晶显示装置。该装置包括：时序控制器，用于产生多个补偿的灰度数据；存储器，用于存储灰度数据或补偿的灰度数据；列驱动器，用于将补偿的灰度数据应用于多个数据线；栅极驱动器，用于应用栅极信号通向多条栅极线，液晶面板包括栅极线，数据线和设置在数据线和栅极线之间的多个开关元件。

