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(54) LIQUID CRYSTAL DISPLAY

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(57) ABSTRACT

A liquid crystal display is provided, which includes: a liquid crystal panel assembly including a plurality of pixels connected to a plurality of gate lines and a plurality of data lines; a signal controller for processing image data, the signal controller including a dynamic capacitance capture ("DCC") block for modifying image data assigned to the pixels by selectively performing DCC on the image data based on the difference between the image data of a current frame ("current data") and the image data of a previous frame ("previous data"); a gate driver for sequentially applying a gate-on voltage to the gate lines of the liquid crystal panel assembly; and a data driver selecting data voltages among a plurality of gray voltages in response to the modified image data from the signal controller and applies the data voltages to the data lines of the liquid crystal panel assembly.

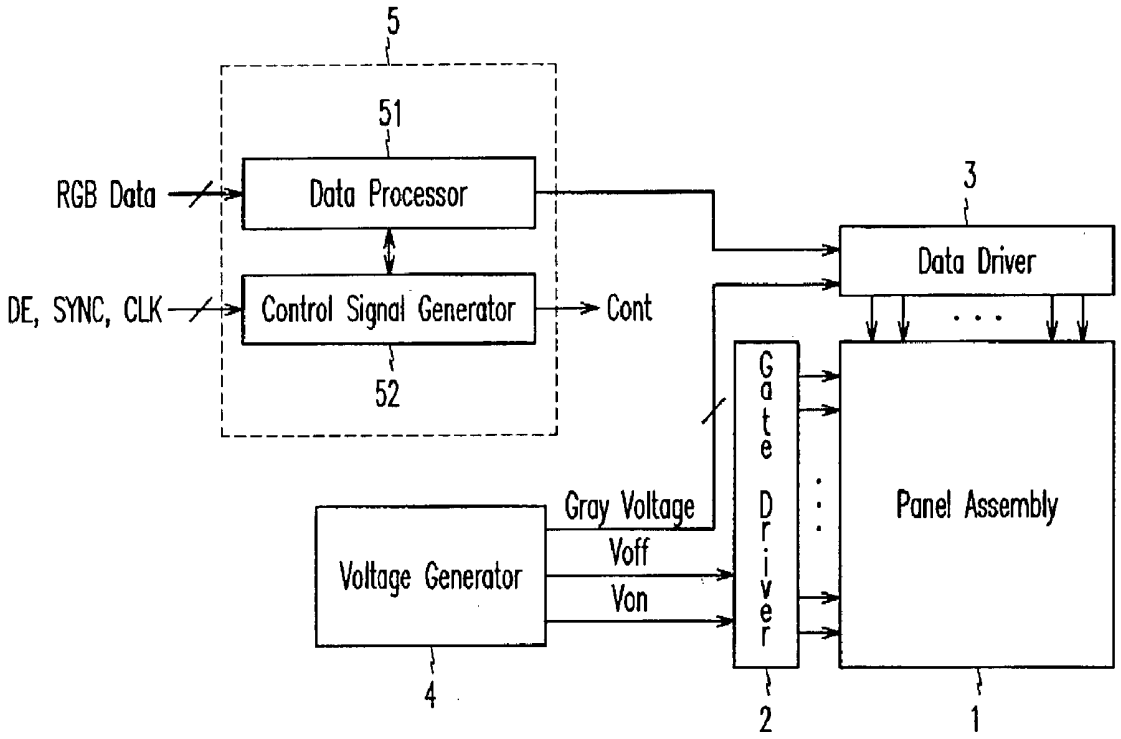


FIG.1

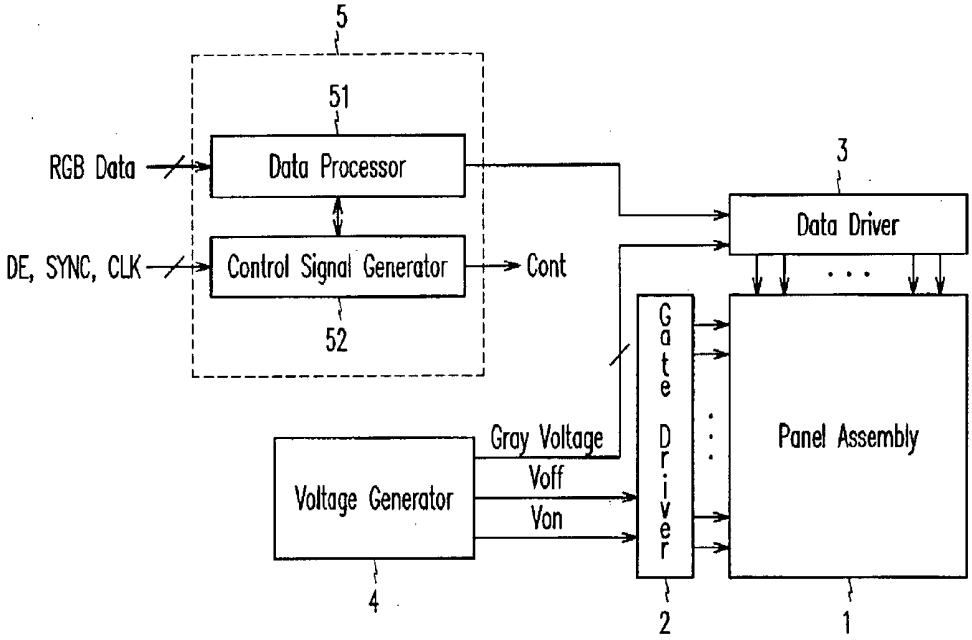

5
51
RGB Data
Data Processor
DE, SYNC, CLK
Control Signal Generator
Cont
52
3
Data Driver
Gate Driver
Panel Assembly
Gray Voltage
Voff
Von
Voltage Generator
4
2
1

FIG.2

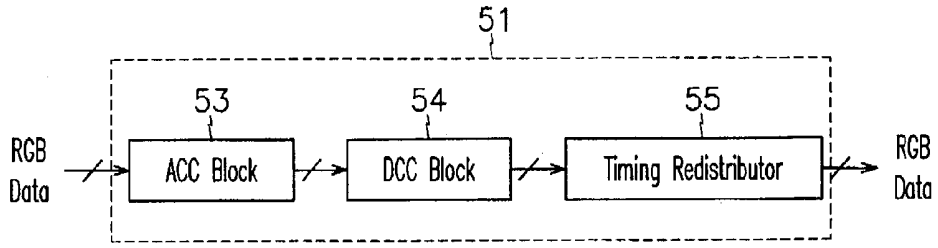

51
53
54
55
RGB Data
ACC Block
DCC Block
Timing Redistributor
RGB Data

FIG.3

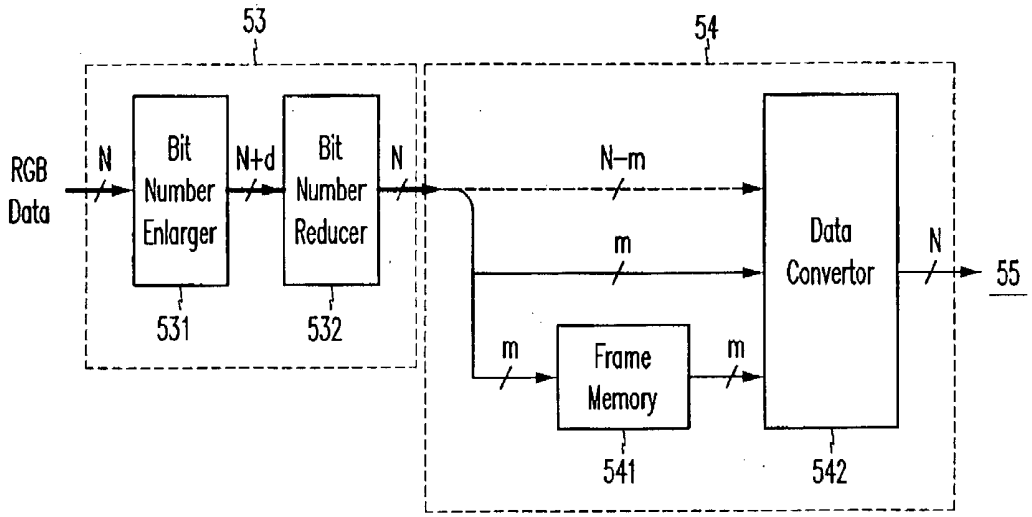


FIG.4

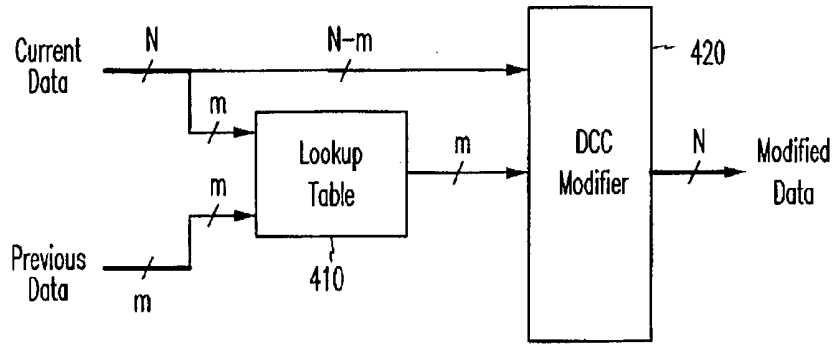


FIG.5

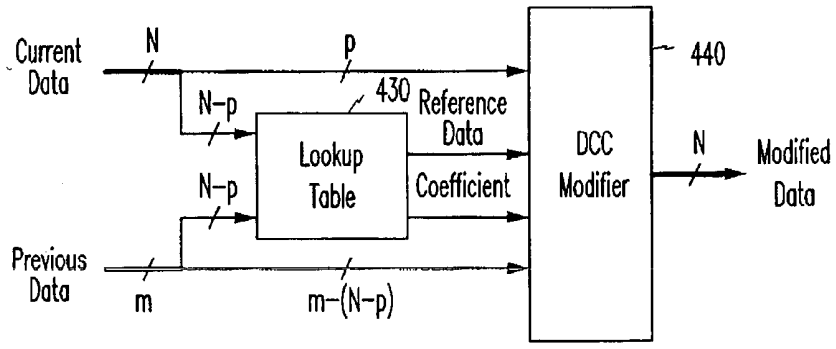


FIG.6

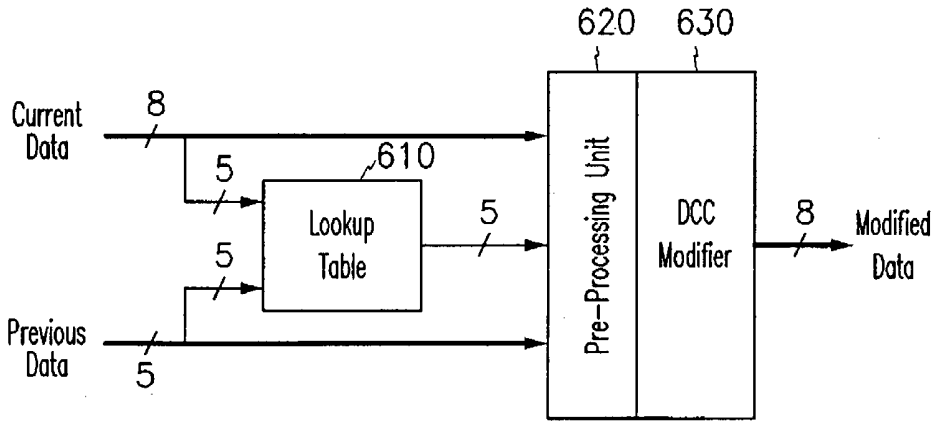


FIG.7

	0(0)	8(1)	16(2)	24(3)	32(4)	40(5)
0 (0)	0	0	0	0	0	0
8 (1)	16	8	8	8	8	0
16 (2)	32	24	16	16	8	8
24 (3)	40	32	32	24	24	16
32 (4)	48	48	40	40	32	24
40 (5)	72	64	56	56	48	40
48 (6)	88	80	72	72	64	56

FIG.8

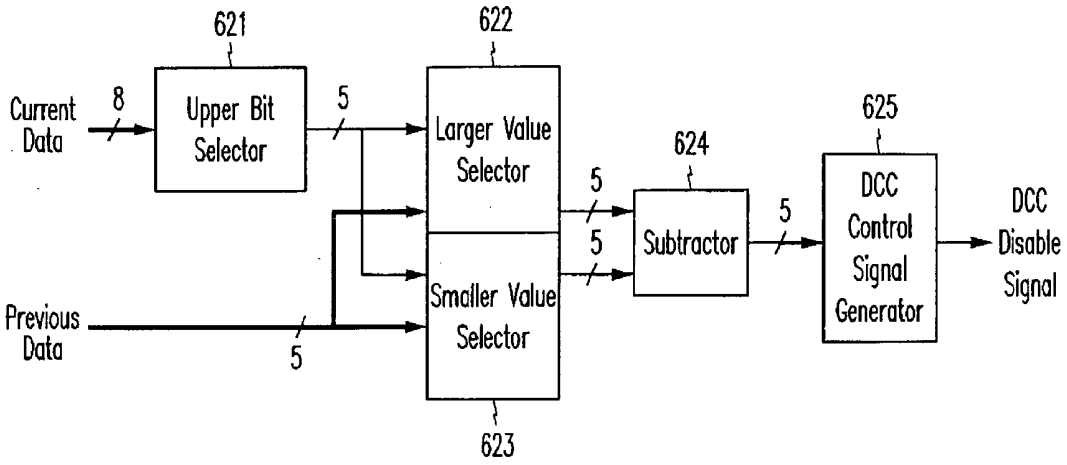

621
622
Current Data
8
Upper Bit Selector
5
Larger Value Selector
624
625
5
5
Subtractor
5
DCC Control Signal Generator
DCC Disable Signal
Previous Data
5
Smaller Value Selector
623

FIG.9

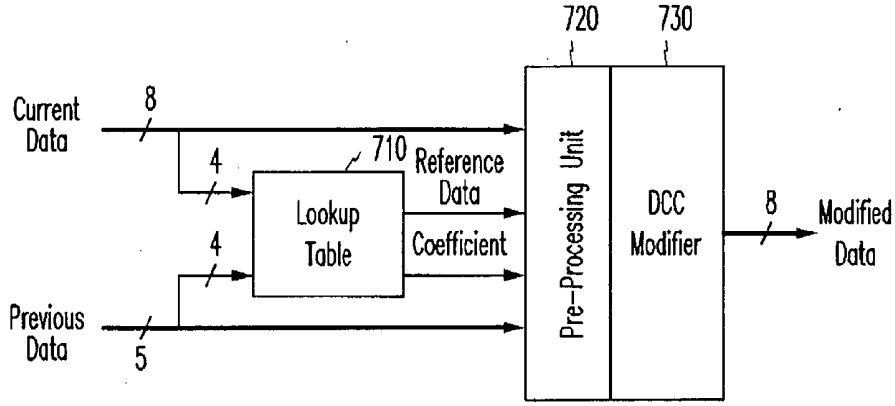
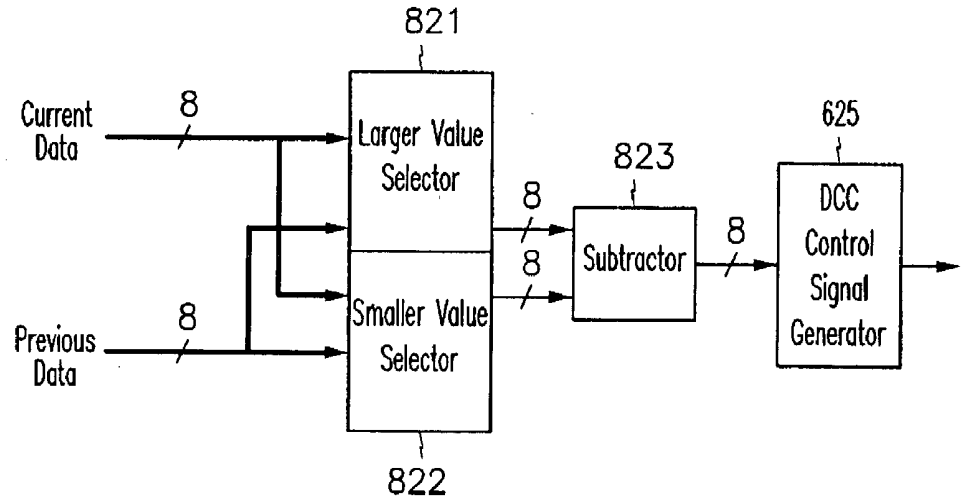

720
730
Current Data
8
4
710
Reference Data
Lookup Table
Coefficient
4
Previous Data
5
Pre-Processing Unit
DCC Modifier
8
Modified Data

FIG.10


821
Current Data
8
Larger Value Selector
8
823
Subtractor
8
625
DCC Control Signal Generator
8
Previous Data
8
Smaller Value Selector
822

LIQUID CRYSTAL DISPLAY

BACKGROUND OF THE INVENTION

[0001] (a) Field of the Invention

[0002] The present invention relates to a liquid crystal display, and in particular, to a liquid crystal display with color characteristic compensation and response time compensation and a driving method thereof.

[0003] (b) Description of Related Art

[0004] Flat panel displays such as liquid crystal displays (LCDs) have been developed and substituted for cathode ray tubes (CRTs) since they are suitable for recent personal computers and televisions, which become lighter and thinner.

[0005] An LCD representing the flat panel displays includes a liquid crystal panel assembly including two panels provided with two kinds of field generating electrodes such as pixel electrodes and a common electrode and a liquid crystal layer with dielectric anisotropy interposed therebetween. The variation of the voltage difference between the field generating electrodes, i.e., the variation in the strength of an electric field generated by the electrodes changes the transmittance of the light passing through the LCD, and thus desired images are obtained by controlling the voltage difference between the electrodes. A typical LCD includes thin film transistors (TFTs) as switching elements for controlling the voltages to be applied to the pixel electrodes, and a plurality of display signal lines for transmitting signals to be applied to the TFTs.

[0006] The LCD has been currently applied for notebook computers, and extending its usage for desktop computers. Contemporary computer users have desires of watching moving pictures on a computer display device under the advanced multimedia environment. In order to satisfy such desires, it is required to enhance the color characteristic and the response time of the LCD.

[0007] Accurate color capture (ACC) is a known technique for enhancing the color characteristic.

[0008] An LCD receives red, green and blue (RGB) data from an external graphic source. The RGB data represent values of data voltages to be applied to the corresponding pixels of the LCD. The bit number of the RGB data relates to the number of grays of the data voltages. The N bit RGB data can represent 2^N grays, and thus the number of the grays is limited by the bit number of the input RGB data. Therefore, the bit number of the input RGB data should be increased for increasing the number of the grays. However, the increase of the bit number of the input RGB data makes the system complicated and the frequency of the system clock increased.

[0009] The ACC technique is capable of increasing the number of the grays without increasing the bit number of the input RGB data. For example, a frame rate control (FRC) is used for displaying grays between two arbitrary gray.

[0010] The FRC expands one frame into several frames. For instance, a pixel of an LCD can display the gray of '**118.5**' between the two adjacent grays of '**118**' and '**119**' by displaying '**119**' in a frame and displaying '**118**' in the next frame. After all, the grays of '**118**' and '**119**' displayed in two sequential frames are time-averaged to be seen as the gray of '**118.5**'. The number of the frames required for FRC depends upon the number of divisions between the two grays.

[0011] Dynamic capacitance capture (DCC) is a known technique for enhancing the response time of the LCD.

[0012] The DCC compares an image data in a previous frame and an image data in a current frame for a given pixel and modifies the current data such that the difference between the modified current data and the previous data is larger than that between the original current data and the previous data.

[0013] When a voltage is applied to a given pixel, a reasonable time is consumed for the liquid crystal molecules to fully respond thereto. However, the time period given to the pixel may be too short for the liquid crystal molecules to fully respond to the applied voltage since the time period for one frame is nearly fixed at about 16.7 msec. The DCC enhances the response time of the liquid crystal molecules. For example, when the image data in the previous frame is '**118**' and the original image data in the current frame is '**128**,' the modified current data has a value greater than '**128**' such as '**135**'.

[0014] The DCC requires a frame memory for storing the data in the previous frame. The modification factors may be stored in a lookup table as function of the previous data and the current data. The size of the lookup table depends on the bit number of the two data to be compared with and increases as the bit number is increased. Therefore, the bit number of the data stored in the frame memory is usually smaller than the bit number of the input RGB data.

SUMMARY OF THE INVENTION

[0015] A liquid crystal display is provided, which includes: a liquid crystal panel assembly including a plurality of pixels connected to a plurality of gate lines and a plurality of data lines; a signal controller for processing image data, the signal controller including a dynamic capacitance capture ("DCC") block for modifying image data assigned to the pixels by selectively performing DCC on the image data based on the difference between the image data of a current frame ("current data") and the image data of a previous frame ("previous data"); a gate driver for sequentially applying a gate-on voltage to the gate lines of the liquid crystal panel assembly; and a data driver selecting data voltages among a plurality of gray voltages in response to the modified image data from the signal controller and applies the data voltages to the data lines of the liquid crystal panel assembly.

[0016] It is preferable that the DCC block performs the DCC when the difference between the current data and the previous data is larger than a predetermined value, and does not perform the DCC when the difference between the current data and the previous data is equal to or smaller than the predetermined value.

[0017] The image data includes upper bits and lower bits and the DCC block performs the DCC preferably based on the upper bits of the current data and of the previous data. The DCC block selectively performs the DCC based on the difference between the upper bits of the current data and of the previous data. The DCC block performs the DCC when

the difference between the upper bits of the current data and of the previous data is not one.

[0018] According to an embodiment of the present invention, the DCC block includes: a frame memory storing the image data of one frame; a lookup table generating an output based on predetermined bits of the current data and the predetermined bits of the previous data from the frame memory; a pre-processing unit comparing the current data and the previous data and determining application of the DCC; and a DCC modifier selectively generating the modified image data based on the outputs of the lookup table and the lower bits of the current data in response to output of the pre-processing unit.

[0019] Preferably, the predetermined bits of the image data are substantially equal to the upper bits of the image data, the output of the lookup table includes a DCC compensation data, and the DCC modifier synthesizes the DCC compensation data and the lower bits of the current data to generate the modified image data.

[0020] Alternatively, the predetermined bits of the image data are selected from the upper bits of the image data, the output of the lookup table includes a reference data and a coefficient for the current data, and the DCC modifier obtains a DCC compensation data based on the reference data and the coefficient and synthesizes the DCC compensation data and the lower bits of the current data to generate the modified image data.

[0021] According to an embodiment of the present invention, the frame memory stores the upper bits of the image data, and the pre-processing unit includes: an upper bit selector selecting the upper bits of the current data; a larger value selector selecting larger one of the upper bits of the previous data from the frame memory and the upper bits of the current data from the upper bit selector; a smaller value selector selecting smaller one of the upper bits of the previous data from the frame memory and the upper bits of the current data from the upper bit selector; a subtracter subtracting the output of the smaller value selector from the output of the larger value selector; and a DCC control signal generator generating a DCC disable signal having a value depending on the output of the subtracter to be provided for the DCC modifier.

[0022] According to another embodiment of the present invention, the preprocessing unit includes: a larger value selector selecting larger one of the previous data from the frame memory and the current data; a smaller value selector selecting smaller one of the previous data from the frame memory and the current data; a subtracter subtracting the output of the smaller value selector from the output of the larger value selector; and a DCC control signal generator generating a DCC disable signal having a value depending on the output of the subtracter to be provided for the DCC modifier.

[0023] The DCC disable signal may have a first value if the output of the subtracter is one and may have a second value if not, and, preferably, the DCC modifier generates and outputs the modified image data when the DCC disable signal has the first value and outputs the image data as it is when the DCC disable signal has the second value.

[0024] It is preferable that the signal controller further includes an accurate color capture ("ACC") block for converting the image data to have an intermediate value between first and second value and representing the intermediate gray by frequency of the first and the second grays in a predetermined number of frames.

[0025] The ACC block preferably includes: a bit number enlarger converting the image data to have an increased bit number; and a bit number reducer reducing the bit number of the converted image data from the bit number enlarger by taking a predetermined upper bits of the converted image data and transforming remaining lower bits of the converted data into frequency of a first data with a first value of the taken upper bits and a second data with the first value plus one during the predetermined number of frames.

[0026] A method of driving a liquid crystal display including a plurality of pixels sequentially displaying images based on image data frame by frame is provided, which includes: generating a dynamic capacitance capture ("DCC") value based on an image data of a current frame ("current data") and an image data of a previous data ("previous data"); obtaining difference between the current data and the previous data; selectively modifying the current data based on the DCC value depending on the obtained difference between the current data and the previous data; and applying analog voltages to the pixels in response to the modified current data.

[0027] The DCC value generation preferably includes: storing first predetermined bits of the previous data; selecting second predetermined bits of the current data, the second predetermined bits having a bit number smaller than the first predetermined bits; and generating the DCC value based on the second predetermined bits of the current data and of the previous data.

[0028] The obtainment of the difference preferably includes: selecting larger one of the first predetermined bits of the previous data and the first predetermined bits of the current data; selecting smaller one of the first predetermined bits of the previous data and the first predetermined bits of the current data; and subtracting the smaller one from the larger one.

[0029] The first predetermined bits may be substantially equal to the second predetermined bits. The modification is performed when the obtained difference between the current data and the previous data is one and the modification is not performed otherwise.

[0030] The first predetermined bits may include all bits.

BRIEF DESCRIPTION OF THE DRAWINGS

[0031] The above and other advantages of the present invention will become more apparent by describing preferred embodiments thereof in detail with reference to the accompanying drawings in which:

[0032] **FIG. 1** is a block diagram of an LCD according to an embodiment of the present invention;

[0033] **FIG. 2** is a block diagram of an exemplary data processor shown in **FIG. 1**;

[0034] **FIG. 3** is a block diagram of an exemplary ACC block and an exemplary DCC block shown in **FIG. 2**;

[0035] FIGS. **4-6** are block diagrams of exemplary data converters shown in **FIG. 3** according to embodiments of the present invention;

[0036] **FIG. 7** illustrates an exemplary lookup table shown in FIGS. **4-6**;

[0037] **FIG. 8** is a block diagram of an exemplary pre-processing unit shown in **FIG. 6** according to an embodiment of the present invention;

[0038] **FIG. 9** is a block diagram of an exemplary data converter according to another embodiment of the present invention; and

[0039] **FIG. 10** is a block diagram of an exemplary pre-processing unit shown in **FIG. 9**.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

[0040] The present invention now will be described more fully hereinafter with reference to the accompanying drawings, in which preferred embodiments of the inventions invention are shown.

[0041] In the drawings, the thickness of layers and regions are exaggerated for clarity. Like numerals refer to like elements throughout. It will be understood that when an element such as a layer, region or substrate is referred to as being "on" another element, it can be directly on the other element or intervening elements may also be present. In contrast, when an element is referred to as being "directly on" another element, there are no intervening elements present.

[0042] Now, LCDs and driving methods thereof according to embodiments of this invention will be described in detail with reference to the accompanying drawings.

[0043] **FIG. 1** is a block diagram of an LCD according to an embodiment of the present invention, **FIG. 2** is a block diagram of an exemplary data processor shown in **FIG. 1**, and **FIG. 3** is a block diagram of an exemplary ACC block and an exemplary DCC block shown in **FIG. 2**.

[0044] As shown in **FIG. 1**, an LCD includes a liquid crystal panel assembly **1**, a gate driver **2**, a data driver **3**, a voltage generator **4**, and a signal controller **5** including a data processor **51** and a control signal generator **52**.

[0045] The liquid crystal panel assembly **1** has a plurality of gate lines, a plurality of data lines intersecting the gate lines, and a plurality of pixels connected to the gate lines and the data lines. Whenever the gate lines are sequentially scanned, analog voltages for displaying an image are applied to the relevant pixels via the data lines.

[0046] The voltage generator **4** generates a gate-on voltage Von and a gate-off voltage Voff for scanning the gate lines to be provided for the gate driver **2**. At the same time, the voltage generator **4** generates a plurality of gray voltages to be supplied for the data driver **3**.

[0047] The signal controller **5** receives RGB data, a data enable signal DE indicating valid data, a synchronization signal SYNC, and a clock signal CLK from an external graphic source. The data processor **51** processes the RGB data to be transmitted to the data driver **3**. The RGB data are converted into data voltages selected from the gray voltages by the data driver **3** and supplied to the liquid crystal panel assembly I. The control signal generator **52** generates various control signals for controlling the display operations based on the data enable signal DE, the synchronization signal SYNC and the clock signal CLK to be transmitted to the respective components.

[0048] As shown in **FIG. 2, a** data processor **51** includes an ACC block **53**, a DCC block **54**, and a timing redistributor **55**. The timing redistributor **55** transforms the RGB data from the graphic source suitable for the data driver **3**, which is the primary function of the signal controller **5**.

[0049] As shown in **FIG. 3**, an ACC block **53** includes a bit number enlarger **531**, and a bit number reducer **531**, and a DCC block **54** includes a frame memory **541** and a data converter **542**.

[0050] The bit number enlarger **531** converts the input N-bit RGB image data such that the bit number of the RGB data is increased by a predetermined value (d), and the bit number reducer **532** reduces the bit number of the converted data from the bit number enlarger **531** to its original value by taking upper N bits of the converted data and transforming the remaining lower bits (d) of the converted data into the number of occurrences of the value of the taken upper N-bit data and the value plus one during a predetermined number of frames. The predetermined number of frames is determined based on the predetermined bit number (d) of the added bits in the bit number enlarger **531**. When the value of the taken N-bit data is assumed to be 'A', the frequency of occurrence of 'A' and 'A+1' during the predetermined number of frames is determined by the value of the remaining lower bit data of the modified data. The bit number of the modified data taken by the bit number reducer **532** is not limited to its original value, but depends upon the data processing capability of the data driver **3**.

[0051] The N-bit data from the bit number reducer **532** are transmitted to the DCC block **54**, and the upper m bits of the N-bit data are stored into the frame memory **541**, which stores data of one frame.

[0052] The data converter **542** receives the m-bit data of the previous frame stored in the frame memory **541** and the N-bit data of the current frame from the bit number reducer **532**. The data converter **542** finds a DCC compensation value from a lookup table corresponding to the current data and the previous data. Thereafter, the data converter **542** estimates or calculates the DCC compensation value and the (N-m)-bit data of the input data to obtain a final result.

[0053] FIGS. **4-6** are block diagrams of exemplary data converters shown in **FIG. 3** according to embodiments of the present invention, and **FIG. 8** illustrates an exemplary lookup table shown in **FIG. 4-6**.

[0054] Referring to **FIG. 4**, the data converter **542** includes a lookup table **410** and a DCC modifier **420**.

[0055] The lookup table **410** receives the m-bit previous data from the frame memory **541** shown in **FIG. 3** and the upper m-bit data of the N-bit current data from the bit number reducer **532** shown in **FIG. 3**. An example of lookup table **410** is shown in **FIG. 7**. An m-bit DCC compensation data is found by the lookup table **410** for the previous data and the current data and provided for the DCC modifier **420**. The DCC modifier **420** calculates the m-bit DCC compensation data from the lookup table **410** and the (N-m)-bit current data to obtain a DCC modified N-bit data.

[0056] A data converter **542** shown in **FIG. 5** also includes a lookup table **430** and a DCC modifier **440**.

[0057] The lookup table **430** receives an (N-p)-bit data of the N-bit current data and an (N-p)-bit data of the m-bit previous data, where (N-p) is smaller than m. The lookup table **430** outputs a reference data and a relevant coefficient. The DCC modifier **440** generates a DCC-modified N-bit data based on the p bits of the current data and the m-(N-p) bits of the previous data as well as the reference data and the coefficient from the lookup table **430**.

[0058] As shown in **FIG. 6, a** data converter according to another embodiment of the present invention includes a lookup table **610**, a pre-processing unit **620**, and a DCC modifier **630**. **FIG. 6** shows a case that N=8 and m=5, but the scope of the present invention is not limited thereto.

[0059] The lookup table **610** receives an upper m-bit data of an N-bit current data and an m-bit previous data and outputs an-m-bit DCC compensation data corresponding thereto.

[0060] The pre-processing unit **620** receives the N-bit current data and the m-bit previous data, and extracts the upper m-bit data from the current data. The pre-processing unit **620** compares the extracted m-bit current data with the m-bit previous data and determines whether the DCC is applied to or not based on the comparison result. For example, if the difference between the extracted m-bit current data and the m-bit previous data is equal to '1', the pre-processing unit **620** determines not to apply the DCC to the current data.

[0061] The DCC modifier **630** outputs the current data without modification when the output of the pre-processing unit **620** indicates no application of the DCC. Otherwise, the DCC modifier **630** synthesizes the lower bits of current data and the outputs of the lookup table **610** to generate a DCC modified data.

[0062] **FIG. 8** is a block diagram of an exemplary pre-processing unit shown in **FIG. 6**.

[0063] As shown in **FIG. 8, a** pre-processing unit **620** includes an upper bit selector **621**, a larger value selector **622**, a smaller value selector **623**, a subtracter **624**, and a DCC control signal generator **625**.

[0064] The upper bit selector **621** selects upper five bits from the eight bits of a current data. The upper five bits of the current data and a previous data are input into both the larger value selector **622** and the smaller value selector **623**. The larger value selector **622** selects the larger one of the two input values, and the smaller value selector **623** selects the smaller one of the two input values. The subtracter **624** calculates the difference between the outputs of the larger value selector **622** and the smaller value selector **623**. The DCC control signal generator **625** generates a DCC disable signal having a value determined by the output of the subtracter **624**. The DCC disable signal becomes 'high' to disable the DCC modifier **630** when the output of the subtracter **624** is '1.'

[0065] This embodiment improves the disadvantage due to the amplification of the difference between the current data and the previous data by the DCC.

[0066] Generally, the DCC do not modify the current data having the same upper bits as the previous data as shown in **FIG. 7**. However, the DCC modifies the current data even when the difference between the upper bits of the current data and the upper bits of the previous data is one. In particular, there can be a case that although the difference between the current data and the previous data is one, the difference between the upper m bits of the current data and the upper m bits of the previous data is also one. Since the DCC modifies the current data such that the difference between the current data and the previous data is amplified, the modified current data may become much larger than the original current data and the previous data. In addition, the ACC may change the current data even for a still image. That is, the current data having the same value as the previous data may become to have a larger value than its original value due to the ACC and the larger value may have larger upper bits than the original value. This may result in a poor image such as a still image with stripes.

[0067] Referring to **FIG. 7**, an example for N=8 and m=5 that a current data is '24=00011000' and a previous data is '23=00010111' is illustrated. In **FIG. 7**, the column headers represent previous data while the row headers represent current data. The numbers in parentheses represents upper five bits of the data.

[0068] Even though the difference between the current data and the previous data is only one, the upper five bits of the current data and the previous data are '00011=3' and '00010=2', respectively, which are also different. From **FIG. 7**, the obtained DCC compensation data is '32=00100000'. The modified data is the combination of the upper five bits of '32=00100000' and the lower three bits of the current data, i.e., '32=00100000', which is very large compared with its original value '24=00011000'. However, since the difference between the upper five bits of the current data and the previous data is one, the DCC modifier **630** outputs the original current data as it is.

[0069] Accordingly, the screen defect due to the DCC and/or the ACC can be removed.

[0070] **FIG. 9** is a block diagram of an exemplary data converter according to another embodiment of the present invention.

[0071] As shown in **FIG. 9, a** data converter includes a lookup table **710**, a preprocessing unit **720**, and a DCC modifier **730**.

[0072] The lookup table **710** receives four bits of the current data and the previous data, which has smaller bit number compared with an example shown in **FIG. 6**. The lookup table **710** supplies a reference data and a coefficient unlike that shown in **FIG. 6**, which provides a DCC compensation data. A DCC compensation data is obtained by the operation of the DCC modifier **730** based on the reference data and the coefficient and combined with the lower bits of the current data to form a modified current data.

[0073] The pre-processing unit **720** according to this embodiment, like that shown in **FIG. 6**, compares the predetermined upper bits of the current data and of the previous data and determines the application of the DCC based on the difference between the two values.

[0074] **FIG. 10** is a block diagram of an exemplary pre-processing unit shown in **FIG. 9** according to another embodiment of the present invention.

[0075] Referring to **FIG. 10, a** pre-processing unit includes a larger value selector **821**, a smaller value selector **822**, a subtracter **823**, and a DCC control signal generator **824**.

[0076] The larger value selector **821** and the smaller value selector **822** receive all bits of a current data and of a previous data. It is noted that this embodiment requires a frame memory storing all bits of the previous data. The subtracter **823** calculates the difference between the current data and the previous data as a whole. The DCC control signal generator **824** generates a DCC disable signal having a value determined by the output of the subtracter **624**. The DCC disable signal becomes 'high' to disable the DCC modifier **630** when the output of the subtracter **624** is equal to less than a predetermined value. Since the predetermined value can be set within the lower bits of the data, the DCC is performed on the wider range of the input data, thereby obtaining excellent picture quality while increasing the amount of calculation compared with the previous embodiments.

[0077] Although preferred embodiments of the present invention have been described in detail hereinabove, it should be clearly understood that many variations and/or modifications of the basic inventive concepts herein taught which may appear to those skilled in the present art will still fall within the spirit and scope of the present invention, as defined in the appended claims.

What is claimed is:

1. A liquid crystal display comprising:

a liquid crystal panel assembly including a plurality of pixels connected to a plurality of gate lines and a plurality of data lines;

a signal controller for processing image data, the signal controller including a dynamic capacitance capture ("DCC") block for modifying image data assigned to the pixels by selectively performing DCC on the image data based on the difference between the image data of a current frame ("current data") and the image data of a previous frame ("previous data");

a gate driver for sequentially applying a gate-on voltage to the gate lines of the liquid crystal panel assembly; and

a data driver selecting data voltages among a plurality of gray voltages in response to the modified image data from the signal controller and applies the data voltages to the data lines of the liquid crystal panel assembly.

2. The liquid crystal display of claim 1, wherein the DCC block performs the DCC when the difference between the current data and the previous data is larger than a predetermined value, and does not perform the DCC when the difference between the current data and the previous data is equal to or smaller than the predetermined value.

3. The liquid crystal display of claim 1, wherein the image data comprises upper bits and lower bits and the DCC block performs the DCC based on the upper bits of the current data and of the previous data.

4. The liquid crystal display of claim 3, wherein the DCC block selectively performs the DCC based on the difference between the upper bits of the current data and of the previous data.

5. The liquid crystal display of claim 4, wherein the DCC block performs the DCC when the difference between the upper bits of the current data and of the previous data is not one.

6. The liquid crystal display of claim 3, wherein the DCC block comprises:

a frame memory storing the image data of one frame;

a lookup table generating an output based on predetermined bits of the current data and the predetermined bits of the previous data from the frame memory;

a pre-processing unit comparing the current data and the previous data and determining application of the DCC; and

a DCC modifier selectively generating the modified image data based on the outputs of the lookup table and the lower bits of the current data in response to output of the pre-processing unit.

7. The liquid crystal display of claim 6, wherein the predetermined bits of the image data are substantially equal to the upper bits of the image data, the output of the lookup table includes a DCC compensation data, and the DCC modifier synthesizes the DCC compensation data and the lower bits of the current data to generate the modified image data.

8. The liquid crystal display of claim 6, wherein the predetermined bits of the image data are selected from the upper bits of the image data, the output of the lookup table includes a reference data and a coefficient for the current data, and the DCC modifier obtains a DCC compensation data based on the reference data and the coefficient and synthesizes the DCC compensation data and the lower bits of the current data to generate the modified image data.

9. The liquid crystal display of claim 6, wherein the frame memory stores the upper bits of the image data, and the pre-processing unit comprises:

an upper bit selector selecting the upper bits of the current data;

a larger value selector selecting larger one of the upper bits of the previous data from the frame memory and the upper bits of the current data from the upper bit selector;

a smaller value selector selecting smaller one of the upper bits of the previous data from the frame memory and the upper bits of the current data from the upper bit selector;

a subtracter subtracting the output of the smaller value selector from the output of the larger value selector; and

a DCC control signal generator generating a DCC disable signal having a value depending on the output of the subtracter to be provided for the DCC modifier.

10. The liquid crystal display of claim 9, wherein the DCC disable signal has a first value if the, output of the subtracter is one and has a second value if not, and the DCC modifier generates and outputs the modified image data when the DCC disable signal has the first value and outputs the image data as it is when the DCC disable signal has the second value.

11. The liquid crystal display of claim 6, wherein the pre-processing unit comprises:

a larger value selector selecting larger one of the previous data from the frame memory and the current data;

a smaller value selector selecting smaller one of the previous data from the frame memory and the current data;

a subtracter subtracting the output of the smaller value selector from the output of the larger value selector; and

a DCC control signal generator generating a DCC disable signal having a value depending on the output of the subtracter to be provided for the DCC modifier.

12. The liquid crystal display of claim 11, wherein the DCC disable signal has a first value if the output of the subtracter is one and has a second value if not, and the DCC modifier generates and outputs the modified image data when the DCC disable signal has the first value and outputs the image data as it is when the DCC disable signal has the second value.

13. The liquid crystal display of claim 1, wherein the signal controller further comprises an accurate color capture ("ACC") block for converting the image data to have an intermediate value between first and second value and representing the intermediate gray by frequency of the first and the second values in a predetermined number of frames.

14. The liquid crystal display of claim 13, wherein the ACC block comprises:

a bit number enlarger converting the image data to have an increased bit number; and

a bit number reducer reducing the bit number of the converted image data from the bit number enlarger by taking a predetermined upper bits of the converted image data and transforming remaining lower bits of the converted data into frequency of a first data with a first value of the taken upper bits and a second data with the first value plus one during the predetermined number of frames.

15. A method of driving a liquid crystal display including a plurality of pixels sequentially displaying images based on image data frame by frame, the method comprising:

generating a dynamic capacitance capture ("DCC") value based on an image data of a current frame ("current data") and an image data of a previous data ("previous data");

calculating difference between the current data and the previous data;

selectively modifying the current data based on the DCC value depending on the calculated difference between the current data and the previous data; and

applying analog voltages to the pixels in response to the modified current data.

16. The method of claim 15, wherein the DCC value generation comprises:

storing first predetermined bits of the previous data;

selecting second predetermined bits of the current data, the second predetermined bits having a bit number equal to or smaller than the first predetermined bits; and

generating the DCC value based on the second predetermined bits of the current data and of the previous data.

17. The method of claim 16, wherein the calculation of the difference comprises:

selecting larger one of the first predetermined bits of the previous data and the first predetermined bits of the current data;

selecting smaller one of the first predetermined bits of the previous data and the first predetermined bits of the current data; and

subtracting the smaller one from the larger one.

18. The method of claim 17, wherein the first predetermined bits are substantially equal to the second predetermined bits.

19. The method of claim 18, wherein the modification is performed when the calculated difference between the current data and the previous data is one and the modification is not performed otherwise.

20. The method of claim 17, wherein the first predetermined bits include all bits.

* * * * *

专利名称(译)	液晶显示器		
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[标]申请(专利权)人(译)	李承WOO		
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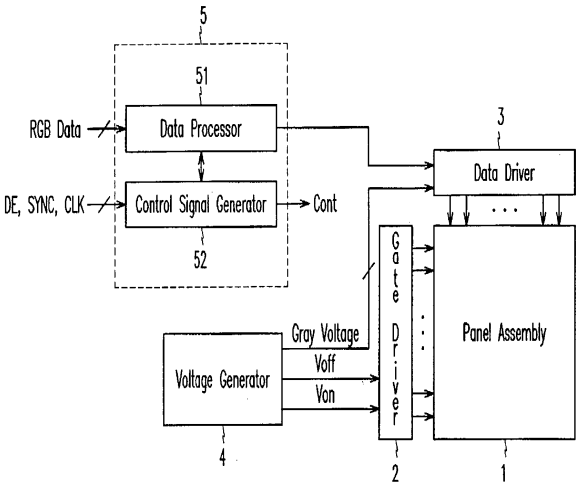
提供一种液晶显示器，包括：液晶面板组件，包括连接到多条栅极线和多条数据线的多个像素;用于处理图像数据的信号控制器，该信号控制器包括动态电容捕获（“DCC”）块，用于通过基于当前帧的图像数据之间的差异选择性地对图像数据执行DCC来修改分配给像素的图像数据（“当前数据”）和前一帧的图像数据（“先前数据”）;栅极驱动器，用于顺序地将栅极导通电压施加到液晶面板组件的栅极线;数据驱动器响应于来自信号控制器的修改的图像数据，选择多个灰度电压中的数据电压，并将数据电压施加到液晶面板组件的数据线。