



(12) **EUROPEAN PATENT APPLICATION**

(43) Date of publication:
16.01.2008 Bulletin 2008/03

(51) Int Cl.:
G09G 3/36^(2006.01)

(21) Application number: **06116985.0**

(22) Date of filing: **11.07.2006**

(84) Designated Contracting States:
AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IS IT LI LT LU LV MC NL PL PT RO SE SI SK TR
Designated Extension States:
AL BA HR MK YU

- **Chang, Ching-Chao**
326 Tao-Yuan Hsien (TW)
- **Shih, Po-Sheng**
Tao-Yuan Hsien 326 (TW)

(71) Applicant: **Hannstar Display Corporation**
Yang-Mei
T'ao yuan Hsien 326 (TW)

(74) Representative: **Viering, Jentschura & Partner**
Postfach 22 14 43
80504 München (DE)

(72) Inventors:
• **Tseng, Sheng-Pin**
326 Tao-Yuan Hsien (TW)

Remarks:
Amended claims in accordance with Rule 137(2) EPC.

(54) **Liquid crystal display and over driving method thereof**

(57) The present invention provides an over driving circuit of a liquid crystal display. The circuit comprises a buffer, a memory coupling with the buffer and a modifier coupling with the buffer, the memory and a signal line. This signal line is used to transfer a row number signal

to the modifier. The modifier may generate a corrected gray level value to a pixel unit based on a gray level value of present frame from the buffer, a gray level value of previous frame from the memory and the row number signal.

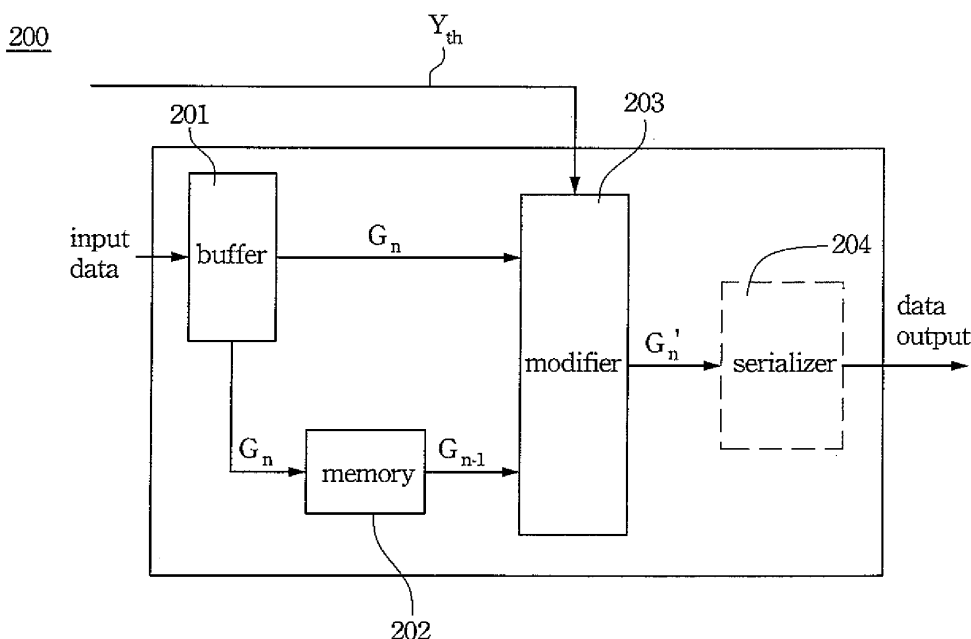


Fig. 2A

Description**Field of the Invention**

5 [0001] The present invention relates to an over driving method, and more particularly to an over driving technique to improve the response time of a liquid crystal display.

Background of the Invention

10 [0002] Liquid crystal display has been used in various electronic devices. Because liquid crystal molecules do not generate light by themselves, a back light module is required for providing light on a liquid crystal display.

[0003] Typically, there are two types of backlight module in liquid crystal display. One is always-lighting type backlight module. The other one is flash type backlight module. The flash type backlight module, for example, is applied to liquid crystal display driven by a color sequential method.

15 [0004] According to the color sequential method, three primary colors are sequentially switched in the persistence of vision time to compose a color. That is the primary colors are sequentially displayed in three time segments. Therefore, a complete color image is displayed as a rapidly changing sequence of primary monochrome images. Since every pixel unit in the display contributes to every primary image, a color sequential imaging display must address pixel unit first to select which pixel unit to display.

20 [0005] When addressing the pixel units in a liquid crystal panel, the scan lines are scanned from the top to the bottom. Then, the backlight module is turned on to display a specific gray-level image on the panel. Since the top scan line is scanned first and the bottom scan line is scanned last. Therefore, a time difference exists in these scan lines. Such time difference causes different response time for liquid crystal molecule to rotate. That is the liquid crystal molecule located in the top scan lines has more response time to rotate. The liquid crystal molecule located in the bottom scan lines has less response time to rotate. Therefore, an over driving technique is disclosed to compensate the response time difference. Accordingly, a specific voltage is corresponded to a specific rotation angle of liquid crystal molecule. A response time is required for liquid crystal molecule to rotate to the specific angle. When a higher voltage is applied to liquid crystal molecule, liquid crystal molecule has a higher rotation velocity. The over driving technique uses an over driving voltage that is higher than the target voltage to accelerate the rotation of liquid crystal molecule to reduce the required response time. When the liquid crystal molecule rotates to the angle corresponding to the target voltage, the overdriving voltage is then reduced to the target voltage.

25 [0006] Typically, a look up table as shown in Figure 1 is used for determining the over driving voltage. According to Figure 1, two parameters are used to search the over driving voltage. The first parameter is the gray-level value G_n of the present frame. The second parameter is the gray-level value G_{n-1} of the previous frame. The G_n' is the output gray-level value. For example, the gray-level value G_n is 2 and the gray-level value G_{n-1} is 253. After searching the look up table, the output gray-level value G_n' can be obtained from the table as 0.

30 [0007] Figure 1 B is a typical schematic diagram of an over driving circuit. The over driving circuit 100 comprises a buffer 101, a memory 102 and a modifier 103. When the over driving circuit 100 receives an image gray level value, such as the gray level value G_n , of a frame time of a pixel unit, the gray level value G_n is sent to the memory 102 through the buffer 101. Moreover, the gray level value G_n is also sent to the modifier 103. The modifier 103 may search the look up table according to the gray level value G_n and the gray level value G_{n-1} of previous frame stored in the memory 102 to determine a corrected gray-level value G_n' . Then, the corrected gray-level value G_n' is output from a serializer 104.

35 [0008] Then, the corrected gray-level value G_n' is sent to a corresponding device, such as a driver IC. The driver IC translates the gray-level value G_n' into corresponding voltage which controls the rotation angle of liquid crystal molecule. Then, the backlight module is turned on to generate light on the liquid crystal molecule. Liquid crystal molecule with specific rotation angle allows the liquid crystal panel to display image with a specific gray level.

40 [0009] The scan lines are scanned from the top to the bottom. Therefore, time difference exists in these scan lines. However, the typical over driving circuit and method only uses two parameters, the gray-level value of the present frame and the gray-level value of the previous frame, to search the corrected gray level value. Such circuit and method does not really consider the time difference among the scan lines.

Summary of the Invention

45 [0010] The main purpose of the present invention is to provide an over driving method for a liquid crystal display to resolve the insufficient response time problem.

50 [0011] Accordingly, the over driving method comprises the following steps of providing a modifier including at least one gray-level look up table; inputting a first gray-level value, a second gray-level value and a row number signal to the modifier, wherein the row number signal is corresponding to at least one gray-level look up table; obtaining a corrected

value from at least one gray-level look up table according to the first gray-level value and the second gray-level value; and determining an over driving voltage based on the corrected value.

[0012] According to the over driving method of the present invention, the corrected value is obtained by searching the at least one gray-level look up table or calculation based on the at least one gray-level look up table,

[0013] According to the over driving method of the present invention, the modifier further comprises a first reference gray-level value look up table and a second reference gray-level value look up table.

[0014] According to the over driving method of the present invention, the gray-level look up table is obtained by linear interpolating or nonlinear interpolating the first reference gray-level value look up table and the second reference gray-level value look up table.

[0015] According to the over driving method of the present invention, the first reference gray-level value look up table includes a first reference corrected gray-level value obtained by searching the first reference gray-level value look up table or calculation based on the first reference gray-level value look up table.

[0016] According to the over driving method of the present invention, the second reference gray-level value look up table includes a second reference corrected gray-level value obtained by searching the second reference gray-level value look up table or calculation based on the second reference gray-level value look up table.

[0017] According to the over driving method of the present invention, the first gray-level value is the present gray-level value and the second gray-level value is the previous gray-level value.

[0018] According to the over driving method of the present invention, the second gray-level value is a fixed value composed of a plurality of bits between all bits equal to 0 and all bits equal to 1.

[0019] According to the purpose, the over driving method further comprises the steps of inputting the over driving voltage to a switch device; utilizing the switch device to control the rotation angle of the liquid crystal molecule; turning on a backlight module to generate light on the liquid crystal molecule; and generating a curve of brightness versus time through the operation of the liquid crystal molecule.

[0020] According to the over driving method, the integrated values of the brightness versus time in a sub-frame according to the curve are all identical in the liquid crystal display.

[0021] According to another purpose of the present invention, an over driving circuit of a liquid crystal display is provided. The circuit comprises a buffer, a memory coupling with the buffer and a modifier coupling with the buffer, the memory and a signal line. This signal line is used to transfer a row number signal to the modifier.

[0022] According to the over driving circuit of the present invention, the buffer is used to output a first gray-level value.

[0023] According to the over driving circuit of the present invention, the first gray-level is transferred to the memory and the modifier.

[0024] According to the over driving circuit of the present invention, the memory is used to output a second gray-level value.

[0025] According to the over driving circuit of the present invention, the second gray-level is transferred to the modifier.

[0026] According to the over driving circuit of the present invention, a row number signal is transferred to the modifier.

[0027] According to the over driving circuit of the present invention, a corrected gray-level value is sent out from the modifier.

[0028] According to the over driving circuit of the present invention, the circuit further comprises a serializer to receive the corrected gray-level value.

[0029] According to the over driving circuit of the present invention, the modifier further comprises a gray-level look up table related to the row number signal.

[0030] Therefore, the corrected gray-level value output from the over driving circuit and operation method of the present invention is not only based on the gray-level values of the present and previous frame of a pixel unit but also based on the row number of this pixel unit. Such circuit and operation method may compensate the response time difference of the liquid crystal molecules due to different scan lines.

[0031] Accordingly, the over driving circuit and operation method of the present invention is used in a liquid crystal display with a scan type backlight module or a flash type backlight module, such as a liquid crystal display driven by a color sequential method.

Brief Description of the Drawings

[0032] The foregoing aspects and many of the attendant advantages of this invention are more readily appreciated and better understood by referencing the following detailed description, when taken in conjunction with the accompanying drawings, wherein:

Figure 1 A is a typical gray-level look up table;

Figure 1 B is a typical over-driving circuit;

Figure 2A is an over-driving circuit according to a preferred embodiment of the present invention;

Figure 2B is a schematic diagram of using the over-driving circuit of the present invention to search a corrected gray-level value;

Figure 3A is a partial gray-level look up table LUT (640) based on the 640th scan line;

Figure 3B is a partial gray-level look up table LUT (672) based on the 672nd scan line;

Figure 3C is a schematic diagram of using a linear interpolation method to obtain a corresponding corrected gray-level value;

Figure 4 is a schematic comparing diagram of using the over driving circuit of the present invention to correct the scan voltage of the scan line;

Figure 5 is a schematic time sequence diagram used in a color sequential method according to the first embodiment of the present invention;

Figure 6 is a schematic time sequence diagram used in a color sequential method according to the second embodiment of the present invention;

Figure 7 is a schematic time sequence diagram used in a color sequential method, wherein a reset time is arranged between two sub-frames;

Figure 8 is a simplified gray-level look up table;

Figure 9 is a schematic time sequence diagram used in a color sequential method according to the third embodiment of the present invention; and

Figure 10 is a schematic time sequence diagram used in a color sequential method according to the fourth embodiment of the present invention.

Detailed Description of the Preferred Embodiment

[0033] Figure 2A is a schematic diagram of an over driving circuit according to an embodiment of the present invention. The over driving circuit 200 comprises a buffer 201, a memory 202 and a modifier 203. When the over driving circuit 200 receives an image gray level value, such as the first gray level value G_n , of a frame time of a pixel unit, such as the first pixel unit, the first gray level value G_n is temporary stored in the buffer 201. After the previous image gray level value, such as the second gray level value G_{n-1} , of previous frame time of the first pixel unit stored in the memory 202 is transferred to the modifier 203, the first gray level value G_n is sent from the buffer 201 to the memory 202. On the other hand, the first gray level value G_n is also sent to the modifier 203. The modifier 203 may search the look up table based on the first gray level value G_n and the second gray level value G_{n-1} sent from the memory 202 to obtain a corrected gray-level value G_n' . It is noticed that the over driving circuit of the present invention further comprises an interface, such as a serializer 204, for outputting the corrected gray-level value G_n' .

[0034] According to the corrected gray-level value G_n' , an over driving voltage is determined. This over driving voltage is sent to corresponding devices in a liquid crystal display. In an embodiment, the switch devices are thin film transistors. These switch devices may control the rotation of liquid crystal molecule. Then, the backlight module is turned on to generate light. The generated light is illuminated on the rotated liquid crystal molecule. Because of different rotation angles of the liquid crystal molecule, a specific gray level (brightness) is presented on the liquid crystal display. Therefore, a curve of brightness versus time is generated.

[0035] Comparing with the typical over driving circuit, the main difference is that the modifier 203 in the present invention is also controlled by a row number signal Y^{th} . This row number signal Y^{th} is used to provide the modifier 203 the row number of this first pixel unit. Then, the modifier 203 may search the corresponding gray-level look up table based on this row number. In other words, the modifier 203 comprises a plurality of gray-level look up tables corresponding to different rows. For example, the modifier 203 includes 768 gray-level look up tables corresponding to 768 rows respectively for a liquid crystal display with 1024X768 resolution. While searching the corrected gray-level value based on the row number signal Y^{th} , a gray-level look up table corresponding to Y^{th} row is searched first. Then, a corrected gray-level value can be obtained and output according to the image gray-level value of the previous and present frame of the first pixel unit.

[0036] Figure 2B is a schematic diagram of using the over-driving circuit of the present invention to search a corrected gray-level value. According to the present invention, three parameters are used to search the corrected gray-level value. The first parameter is the gray-level value of the present frame, the first gray-level value G_n . The second parameter is the gray-level value of the previous frame, the second gray-level value G_{n-1} . The third parameter is the row number signal Y^{th} . For example, in an embodiment, a corrected gray-level value of a pixel unit located in the 512th row is searched. The first gray-level value G_n of this pixel unit is 128. The second gray-level value G_{n-1} of this pixel unit is 96. The row number signal Y^{th} is 512. Therefore, the corrected gray-level value is 140 based on the three parameters.

[0037] Accordingly, a plurality of gray-level look up tables are consisted in the modifier 203 of the present invention. Moreover, the modifier 203 is controlled by the row number signal Y^{th} . Therefore, while searching the corrected gray-level value, a gray-level look up table corresponding to the row of the first pixel unit located is searched first. Then, a corrected gray-level value is obtained based on the real gray-level values of the present and previous frame of the first

pixel unit. In other words, the corrected gray-level value searching are not only based on the real gray-level values of the present and previous frame of the first pixel unit but also based on the row where the first pixel unit is located. Therefore, the searched corrected gray-level value may match better to the environment conditions.

[0038] In another embodiments, a possible problem is that too many gray-level look up tables stored in the modifier 203 leads to lengthy searching time. In order to reduce modifier 203 loading, a linear interpolation method or a nonlinear interpolation method is used in the present invention to reduce the required number of the gray-level look up tables. The linear interpolation method is described in the following embodiment.

[0039] In an embodiment, one gray-level look up table contains corrected gray-level values for 32 scan lines. In each gray-level look up table, both the first gray-level value G_n and the second gray-level value G_{n-1} are changed by 16 gray-level. Therefore, in an example, the pixel unit is located in the 650th scan line. The second gray-level value G_{n-1} of the previous frame of the pixel unit is 94. The first gray-level value G_n of the present frame of the pixel unit is 165. The following will describe how to obtain a corrected gray-level value by the linear interpolation method based on the foregoing conditions. Figure 3A is a partial gray-level look up table LUT (640) of the 640th scan line. Figure 3B is a partial gray-level look up table LUT (672) of the 672nd scan line. Figure 3C is a schematic diagram of using the linear interpolation method to obtain a corresponding corrected gray-level value. According to the present invention, three parameters are used to search the corrected gray-level value. The first parameter is the gray-level value of the present frame, the first gray-level value G_n . The second parameter is the gray-level value of the previous frame, the second gray-level value G_{n-1} . The third parameter is the row number signal Y^{th} .

[0040] First, the linear interpolation method is illustrated in the figure 3A to obtain the corrected gray-level value when the first gray-level value G_n is 160 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following.

$$\text{Corrected gray-level value} = (192-208) \times (94-80) / (96-80) + 208 = 194$$

[0041] Next, the corrected gray-level value is calculated when the first gray-level value G_n is 176 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following.

$$\text{Corrected gray-level value} = (208-240) \times (94-80) / (96-80) + 240 = 212$$

[0042] Next, the corrected gray-level value is calculated when the first gray-level value G_n is 165 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following.

$$\text{Corrected gray-level value} = (212-194) \times (165-160) / (176-160) + 194 = 199$$

[0043] Then, the linear interpolation method is illustrated in the figure 3B to obtain the corrected gray-level value when the first gray-level value G_n is 160 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following

$$\text{Corrected gray-level value} = (200-216) \times (94-80) / (96-80) + 216 = 202$$

[0044] Next, the corrected gray-level value is calculated when the first gray-level value G_n is 176 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following.

$$\text{Corrected gray-level value} = (210-242) \times (94-80) / (96-80) + 242 = 214$$

[0045] Next, the corrected gray-level value is calculated when the first gray-level value G_n is 165 and the second gray-level value G_{n-1} is 94. The calculation is shown in the following.

$$\text{Corrected gray-level value} = (214 - 202) \times (165 - 160) / (176 - 160) + 202 = 206$$

[0046] Finally, the corrected gray-level value of the 650th scan line can be obtained by using the linear interpolation method to calculate as following.

$$\text{Corrected gray-level value} = (206 - 199) \times (650 - 640) / (672 - 640) + 199 = 201$$

Therefore, the final corrected gray-level output value is 201.

[0047] Figure 4 is a schematic comparison diagram of using the over driving circuit of the present invention to correct the gray-level value of the scan line. The X-axis represents the time and the Y-axis represents the brightness. The curve is brightness versus time. According to the present invention, the corrected gray-level value relates to the gray-level value changed between the previous and present frame of a pixel unit and the row number of the pixel unit. Therefore, the scan lines is scanned from the scan line G_1 to scan line G_x when a liquid crystal panel 400 has scan lines $G_1, \dots, G_{x/2}, \dots, G_x$. In other words, when addressing the row address, the scan line G_1 is addressed first and the scan line G_x is addressed later. Therefore, the time difference existing in these scan lines leads the liquid crystal molecules to have different response time.

[0048] For example, the gray level values of the whole panel 400 transit from level 0 to level 128, the liquid crystal molecule located in the scan line G_1 has response time T_{R1} . The liquid crystal molecule located in the scan line $G_{x/2}$ has response time $T_{Rx/2}$. The liquid crystal molecule located in the scan line G_x has response time T_{Rx} . The response time $T_{R1} > T_{Rx/2} > T_{Rx}$. However, because row number of the scan line is also considered in the present invention, different over driving voltages are applied to the two pixel units located in different scan lines even though the two pixel units have the same gray-level value changed between two sequential frames. From figure 4, different over driving voltages are applied to pixel units located in different scan lines. The pixel units located in the scan line G_1 require the least over driving voltages. The pixel units located in the scan line G_x require the largest over driving voltages. The reason is that the liquid crystal located in the scan line G_x has the least response time T_{Rx} because the scan line G_x is scanned last. Therefore, the largest over driving voltage is required to rotate the liquid crystal molecule to the required position associated with specific gray level. In other words, according to the present invention, the gray-level look up table relates to the row number. Because the corrected gray-level value G_n is changed based on the row number, the rotation of the liquid crystal molecule and turning on the backlight module time can still match each other. Therefore, a uniform gray-level brightness is presented on the liquid crystal display panel.

[0049] Figure 5 is a schematic time sequence diagram used in a color sequential method according to the first embodiment of the present invention. In this embodiment, the liquid crystal panel is supposed to represent the same gray-level value. The frame time T is separated to three sub-frames T_1 , T_2 and T_3 . The three sub-frames T_1 , T_2 and T_3 are used to sequentially show three primary colors in the persistence of vision time. Any color can be created by mixing the three primary colors. There is not any reset time between two frames.

[0050] In this embodiment, each sub frame, such as the sub frame T_1 , is divided into three time segments T_A , T_R and T_B . The time segment T_A is the addressing time. Because the color sequential method is used in this embodiment, an addressing process is required to apply voltage to corresponding address before each primary color is shown. The time segment T_R is the response time for the liquid crystal molecule to rotate to a specific angle. The time segment T_B is the time for the backlight module to be turned on.

[0051] When the liquid crystal molecule is rotated to a specific angle, the backlight module is turned on to show a primary color. In an embodiment, when the whole liquid crystal panel displays an image with the same gray-level value, the response time of the liquid crystal molecule located in the top scan line is longer than the response time of the liquid crystal molecule located in the bottom scan line because the scan lines are sequentially scanned from the top to the bottom. Therefore, a larger over driving voltage is sent to the bottom scan line to accelerate the rotation velocity of the liquid crystal molecule located therein to compensate the difference of the response time. As shown in the sub frame T_3 , the slope of the brightness versus time curve of the bottom scan line is larger than the slope of the brightness versus time curve of the middle and top scan line. Therefore, the rotation velocity of the liquid crystal molecule located in the bottom scan line is larger than the rotation velocity of the liquid crystal molecule located in the middle and top scan line. In the time segment T_B , all scan lines have the same integrated values of the brightness versus time curve. Therefore, a uniform gray-level brightness is represented on the liquid crystal panel in the time segment T_B .

[0052] Figure 6 is a schematic time sequence diagram used in a color sequential method according to the second embodiment of the present invention. In this embodiment, the liquid crystal panel is supposed to display an image with

the same gray-level value. The frame time T is separated to three sub-frames T_1 , T_2 and T_3 . The three sub-frames T_1 , T_2 and T_3 are used to sequentially show three primary colors in the persistence of vision time. A color can be created by mixing the three primary colors. The main difference between the first embodiment and the second embodiment is that a reset time T_s exists between two frames. For example, for a 8 bits case, the reset time T_s is used to reset the display of the liquid crystal panel to a specific gray level value, such as 0 gray level value (black color) or 255 gray level value (white color), before next frame time.

[0053] Similarly, in this embodiment, each sub frame, such as the sub frame T_1 , is divided into three time segments T_A , T_R and T_B . The time segment T_A is the addressing time. The time segment T_R is the response time for the liquid crystal molecule to rotate to a specific position. The time segment T_B is the time for the backlight module to be turned on. Moreover, a larger over driving voltage is sent to the bottom scan line to accelerate the rotation velocity of the liquid crystal molecule located therein to compensate the difference of the response time. In the time segment T_B , all scan lines have the same integrated values of the brightness versus time curve. Therefore, a uniform gray-level brightness is represented in the liquid crystal panel in the time segment T_B .

[0054] On the other hand, the reset time T_s may be arranged between two sub-frames as shown in Figure 7. A reset time T_s exists between two sub-frames T_1 and T_2 . The main purpose of the reset time T_s is to reset the display of the liquid crystal panel to a specific gray level value, such as 0 gray level value (black color) or 255 gray level value (white color), before the sub-frames T_2 . Similarly, in this embodiment, each sub frame, such as the sub frame T_1 , is divided into three time segments T_A , T_R and T_B . The time segment T_A is the addressing time. The time segment T_R is the response time for the liquid crystal molecule to rotate to a specific position. The time segment T_B is the time for the backlight module to be turned on.

[0055] In this embodiment, because a reset time T_s exists between two sub-frames, the pixel unit is reset to a specific gray level value, such as 0 gray level value (black color) or 255 gray level value (white color) after each sub frame. When searching the gray level look up table, the gray level value of the previous frame in the look up table is a fixed value. Therefore, the gray-level look up table may be simplified to a table with two parameters, row number signal (Y^{th}) and the present gray-level value (G_n) as shown in Figure 8. For example, a pixel unit is located in the first scan line in a liquid crystal panel. The present gray-level value (G_n) of this pixel unit is 128. The corrected gray-level value is 140. On the other hand, when a pixel unit is located in the middle scan line, such as the 384th scan line, in a liquid crystal panel, the corrected gray-level value is 160. When a pixel unit is located in the bottom scan line, such as the 768th scan line, in a liquid crystal panel, the corrected gray-level value is 200.

[0056] Figure 9 is a schematic time sequence diagram used in a color sequential method according to the third embodiment of the present invention. In this embodiment, a reset time exists between two sub-frames. The whole panel is supposed to represent the same gray-level value. The frame time T is separated to three sub-frames T_1 , T_2 and T_3 . The three sub-frames T_1 , T_2 and T_3 are used to sequentially show three primary colors in the persistence of vision time. A color is created by mixing the three primary colors.

[0057] Similarly, in this embodiment, each sub frame, such as the sub frame T_1 , is divided into five time segments T_A , T_R , T_B , T_S and T_r . The time segment T_A is the addressing time. Because the color sequential method is used in this embodiment, an addressing process is required to apply voltage to corresponding address before each primary color is shown. The time segment T_R is the response time for the liquid crystal molecule to rotate to a specific position. The time segment T_B is the time for the backlight module to be turned on. When the liquid crystal molecule is rotated to a specific angle, the backlight module is turned on to show a specific primary color. The time segments T_s is the reset time for resetting the display to a specific gray level value. In this embodiment, the display is reset to 0 gray level value (white color). The time segment T_r is the response time for the liquid crystal molecule to rotate to a specific position.

[0058] Similarly, in this embodiment, because a reset time T_s exists between two sub-frames, the pixel unit is reset to a specific gray level value after each sub frame. When searching the gray level look up table, the gray level value of the previous frame in the look up table is a fixed value. Therefore, the gray-level look up table may be simplified to a table with two parameters, row number signal (Y^{th}) and the present gray-level value (G_n) as shown in the Figure 8. Moreover, a larger over driving voltage is sent to the bottom scan line to accelerate the rotation velocity of the liquid crystal molecule located therein to compensate the difference of the response time. In the time segment T_B , all scan lines have the same integrated values of the brightness versus time curve. Therefore, a uniform gray-level brightness is represented in the liquid crystal panel in the time segment T_B .

[0059] Figure 10 is a schematic time sequence diagram used in a color sequential method according to the fourth embodiment of the present invention. Comparing with Figure 9, the main difference is that, in this embodiment, the reset time segments T_s is for resetting the display to a specific gray level value, 255 gray level value (white color).

[0060] Accordingly, the over driving circuit and operation method of the present invention is not only based on the gray-level values of the present and previous frame of a pixel unit but also based on the row number of this pixel unit. Therefore, when the whole panel is supposed to represent the same gray-level value, a larger over driving voltage is sent to the bottom scan line to accelerate the rotation velocity of the liquid crystal molecule located therein to compensate the difference of the response time because scan lines are scanned sequentially from the top to the bottom.

[0061] It has to be noticed that the main purpose why the whole panel displays image with the same gray-levels used as examples in the foregoing embodiments is to simplify the description. The present invention may be applied to display a colorful image.

[0062] As is understood by a person skilled in the art, the foregoing descriptions of the preferred embodiment of the present invention are an illustration of the present invention rather than a limitation thereof. Various modifications and similar arrangements are included within the spirit and scope of the appended claims. The scope of the claims should be accorded to the broadest interpretation so as to encompass all such modifications and similar structures. While a preferred embodiment of the invention has been illustrated and described, it will be appreciated that various changes can be made therein without departing from the spirit and scope of the invention.

Claims

1. An over driving method for a liquid crystal display, comprising:

providing a modifier including one gray-level value look up table;
inputting a first gray-level value, a second gray-level value and a row number signal to the modifier, wherein the row number signal is corresponding to the gray-level value look up table;
obtaining a corrected gray-level value from the gray-level value look up table according to the first gray-level value and the second gray-level value; and
determining an over driving voltage based on the corrected gray-level value.

2. The over driving method of claim 1, wherein the corrected gray-level value is obtained by searching the gray-level value look up table.

3. The over driving method of claim 1, wherein the modifier further comprises a first reference gray-level value look up table and a second reference gray-level value look up table.

4. The over driving method of claim 3, wherein the gray-level look up table is obtained by linear interpolating the first reference gray-level value look up table and the second reference gray-level value look up table.

5. The over driving method of claim 1, wherein the first gray-level value is present gray-level value and the second gray-level value is previous gray-level value.

6. The over driving method of claim 5, wherein the second gray-level value is a fixed value composed of a plurality of bits.

7. The over driving method of claim 6, wherein the fixed value is between all bits equal to 0 and all bits equal to 1.

8. The over driving method of claim 1, further comprising:

inputting the over driving voltage to a switch device;
utilizing the switch device to control the rotation angle of liquid crystal molecule;
turning on a backlight module to generate light on liquid crystal molecule; and
generating a curve of brightness versus time through the operation of liquid crystal molecule.

9. The over driving method of claim 8, wherein integrated values of the brightness and time in a sub-frame of the curve are all identical in the liquid crystal display.

10. An over driving circuit of a liquid crystal display, comprising:

a buffer;
a memory coupling with the buffer; and
a modifier coupling with the buffer, the memory and a signal line, wherein the signal line is used to transfer a row number signal to the modifier.

11. The over driving circuit of claim 10, wherein the circuit further comprises a serializer to receive the corrected gray-level value.

Amended claims in accordance with Rule 137(2) EPC.

1. An over driving method for a liquid crystal display, comprising:

5 providing a modifier (203) including a plurality of gray-level value look up tables (LUT);
inputting a first gray-level value (Gn), a second gray-level value (Gn-1) and a row number signal (Yth) to the
modifier (203);
selecting at least one of the gray-level look up tables (LUT) according to the row number signal (Yth);
10 obtaining a corrected gray-level value (Gn') from the selected gray-level value look up table (LUT(650)) according
to the first gray-level value (Gn) and the second gray-level value (Gn-1); and
determining an over driving voltage based on the corrected gray-level value (Gn');

wherein the first gray-level value (Gn) is a gray-level value of a current pixel in a current frame and the second gray-
level value (Gn-1) is another gray-level value of the current pixel in a previous frame prior to the current frame.

15 **2.** The over driving method of claim 1, wherein the selected gray-level look up table (LUT(650)) is obtained by linear
interpolating a first reference gray-level value look up table (LUT(640)) and a second reference gray-level value
look up table (LUT(672)) of the gray-level look up tables (LUT).

20 **3.** The over driving method of claim 1, wherein the second gray-level value (Gn-1) is a fixed value composed of a
plurality of bits.

4. The over driving method of claim 3, wherein the fixed value is from all bits equal to 0 to all bits equal to 1.

25 **5.** The over driving method of claim 1, further comprising steps of:

providing a switch device; and
inputting the over driving voltage to the switch device.

30 **6.** The over driving method of claim 5, further comprising steps of:

providing a plurality of liquid crystal molecules having a rotation angle; and
utilizing the switch device for controlling the rotation angle.

35 **7.** The over driving method of claim 6, further comprising steps of:

generate a plurality of lights on the liquid crystal molecules; and
generating a curve of brightness versus time through the operation of the liquid crystal molecules.

40 **8.** The over driving method of claim 7, wherein the curve of brightness versus time constituting a plurality of integrated
values in a sub-frame.

9. The over driving method of claim 8, wherein integrated values are all identical based on the corrected gray-level
value (Gn').

45 **10.** An over driving circuit (200) of a liquid crystal display, comprising:

a buffer (201);
a memory (202) coupling with the buffer (201); and
50 a modifier (203) including a plurality of gray-level value look up tables (LUT) coupling with the buffer (201), the
memory (202) and a signal line;

wherein the modifier (203) receives a row number signal (Yth) from the signal line for selecting at least one of the
gray-level value look up table, a first gray-level value (Gn) from the buffer (201), and a second gray-level value (Gn-
1) from the memory (202);

55 wherein the first gray-level value (Gn) is a gray-level value of a current pixel in a current frame and the second gray-
level value (Gn-1) is another gray-level value of the current pixel in a previous frame prior to the current frame,
wherein the selected gray-level value look up table (LUT(650)) generates a corrected grey-level value (Gn') according

to the first gray-level value (G_n) and the second gray-level value (G_{n-1}) and the corrected gray-level value (G_n') determines an over driving voltage.

5 **11.** The over driving circuit of claim 10, further comprises a serializer (204) for receiving the corrected gray-level value (G_n').

10

15

20

25

30

35

40

45

50

55

G_n'		G_n							
		0	1	2	3	...	253	254	255
G_{n-1}	0	0	1	2	3	...	255	255	255
	1	0	1	2	3	...	255	255	255
	2	0	1	2	3	...	255	255	255
	3	0	1	2	3	...	255	255	255
	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
	253	0	0	0	0	...	253	254	255
	254	0	0	0	0	...	253	254	255
	255	0	0	0	0	...	252	253	255

Fig. 1A
(PRIOR ART)

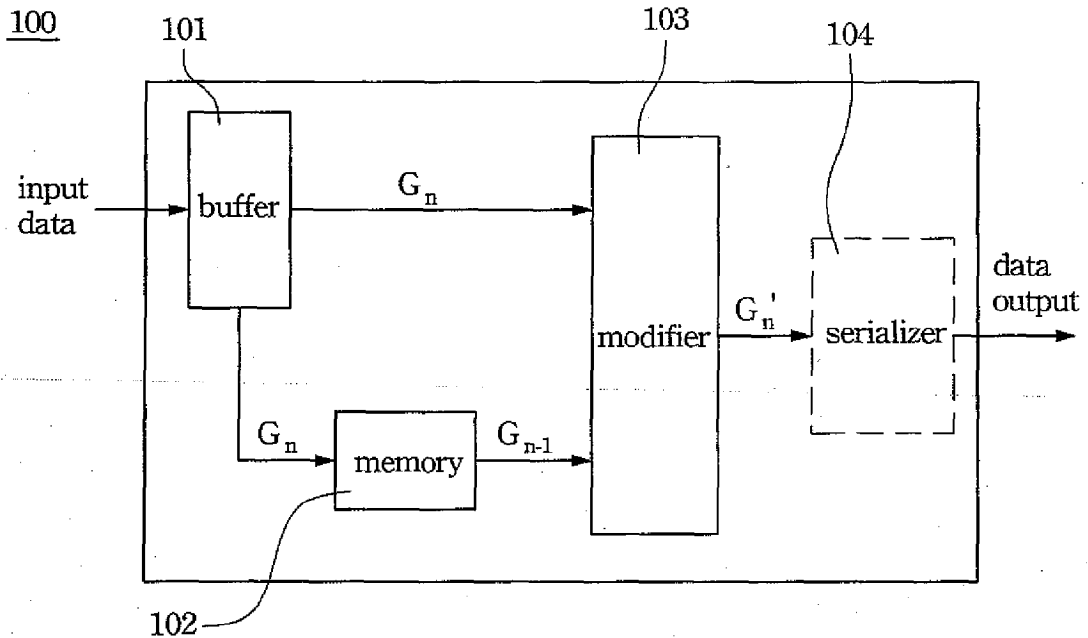


Fig. 1B
(PRIOR ART)

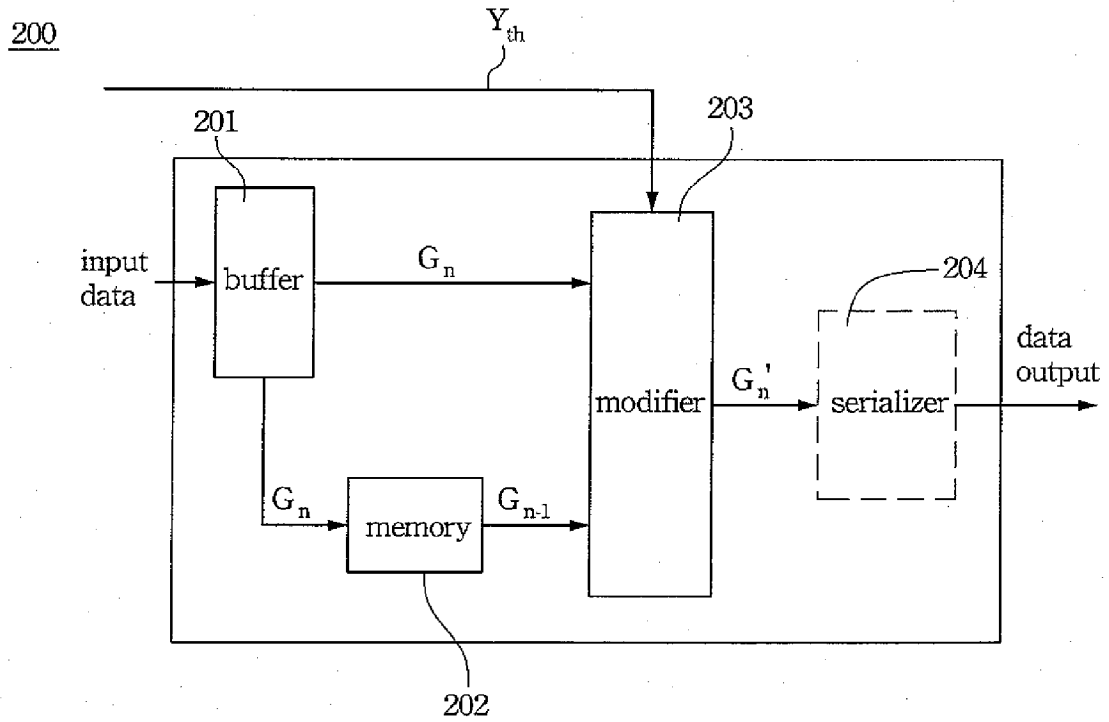


Fig. 2A

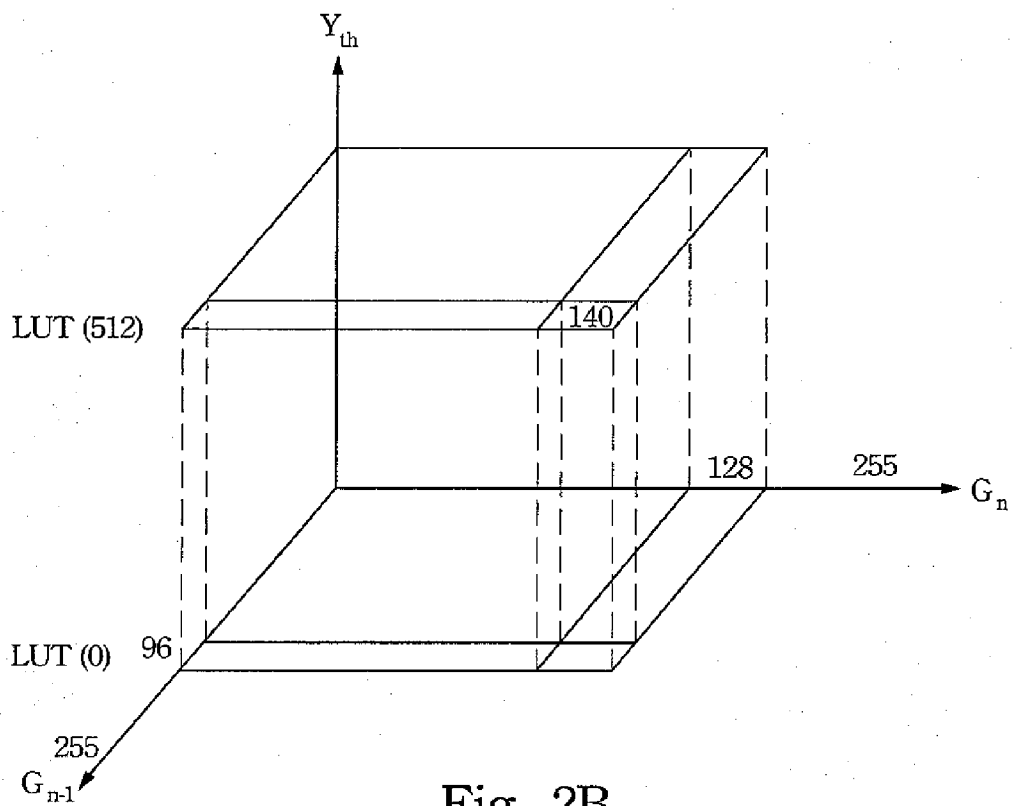


Fig. 2B

LUT (640)			
G_n'		G_{n-1}	
		80	96
G_n	160	208	192
	176	240	208

Fig. 3A

LUT (672)			
G_n'		G_{n-1}	
		80	96
G_n	160	216	200
	176	242	210

Fig. 3B

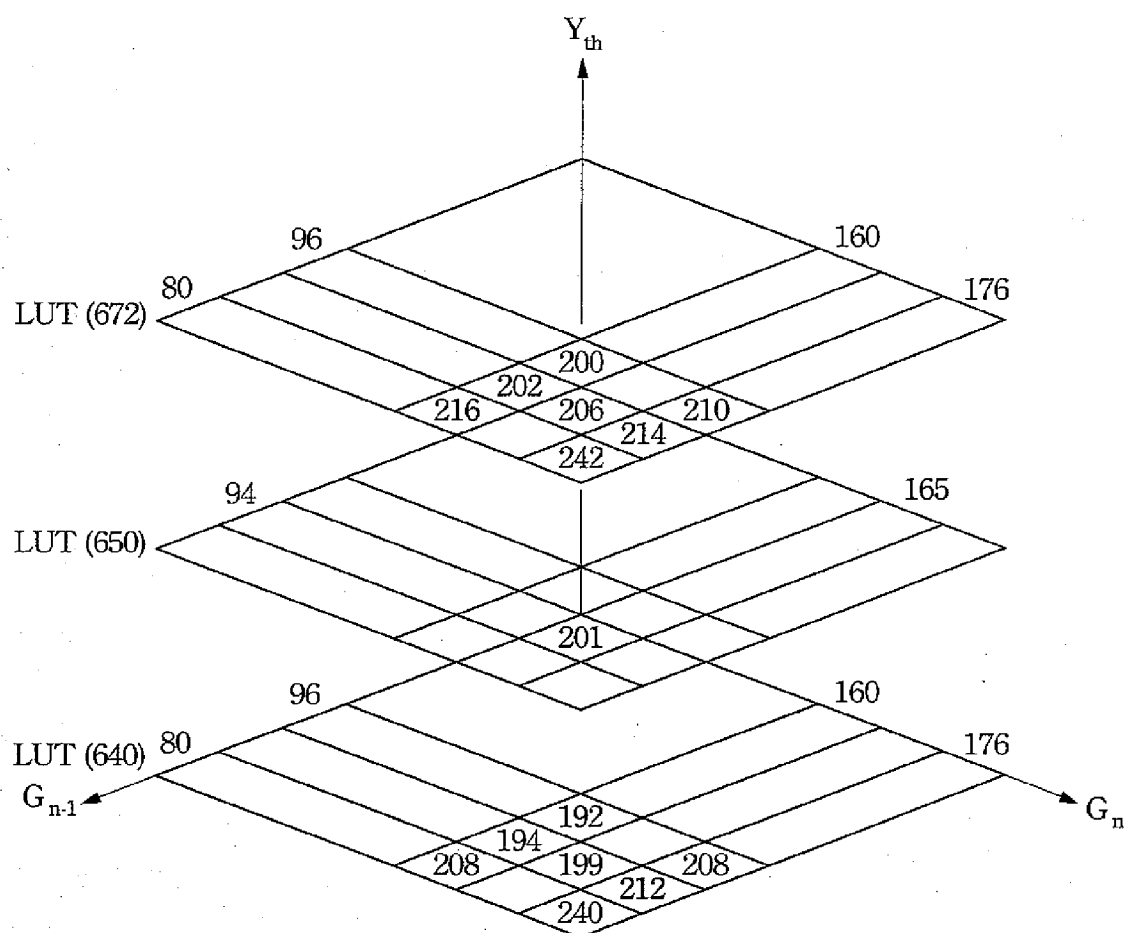


Fig. 3C

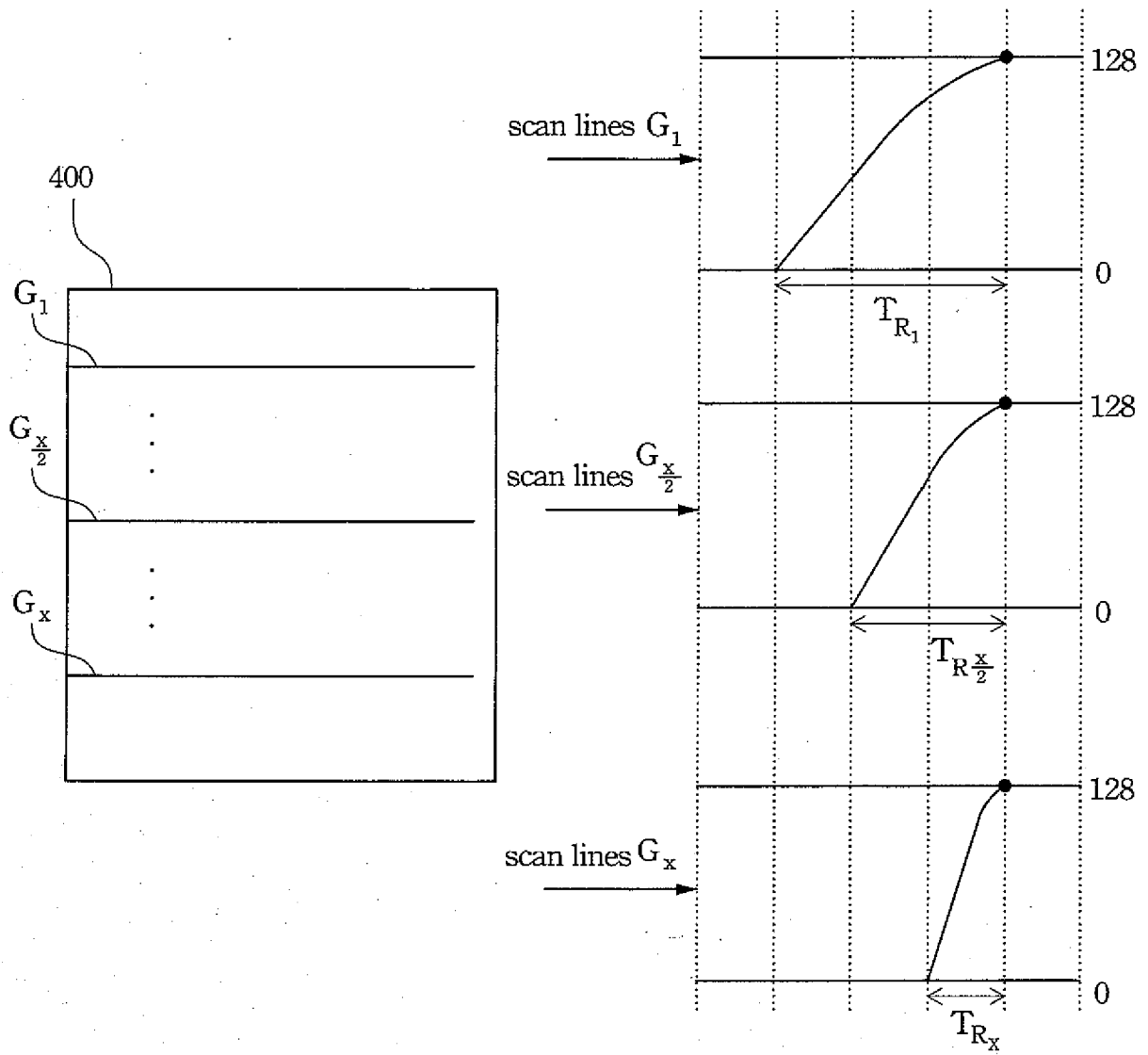


Fig. 4

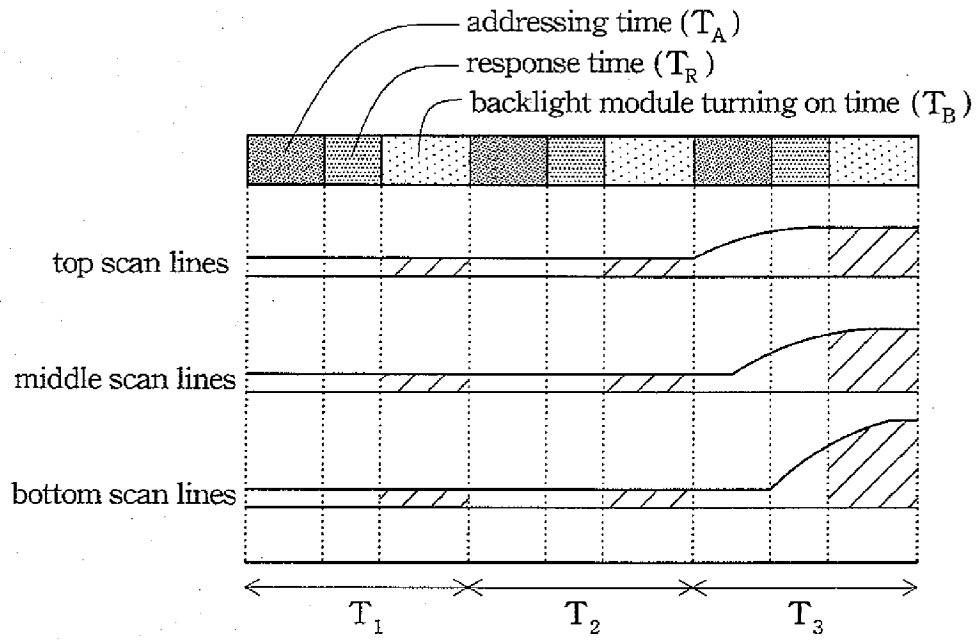


Fig. 5

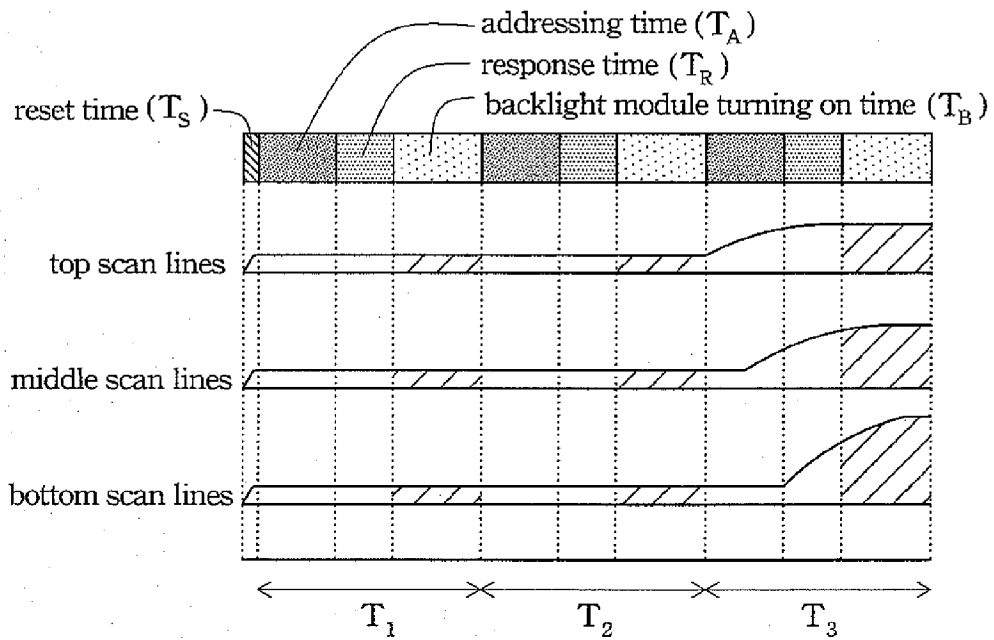


Fig. 6

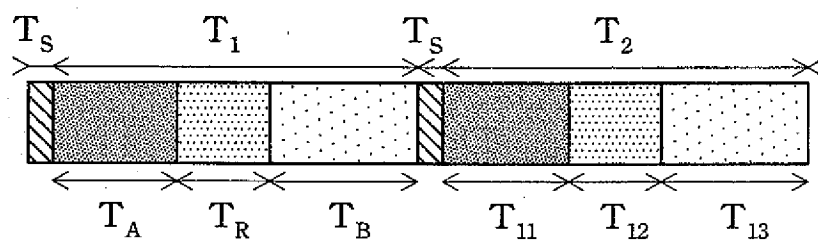


Fig. 7

G'_n		G_n				
		0	...	128	...	255
Y_{th}	1			140		
	$\vdots$					
	384			160		
	$\vdots$					
	768			200		

Fig. 8

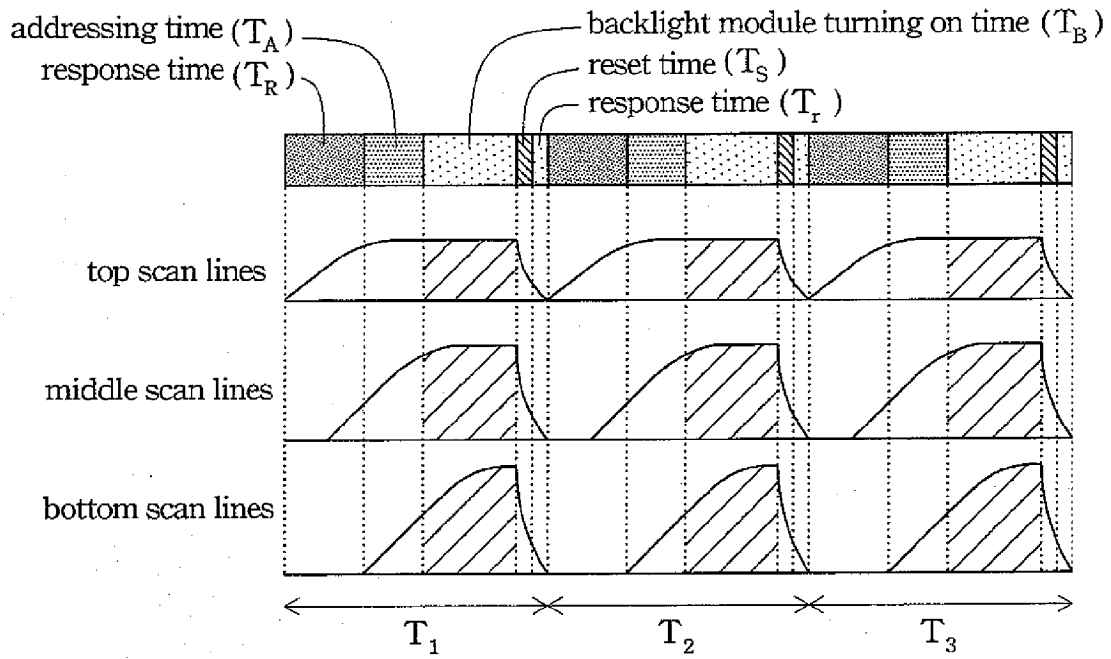


Fig. 9

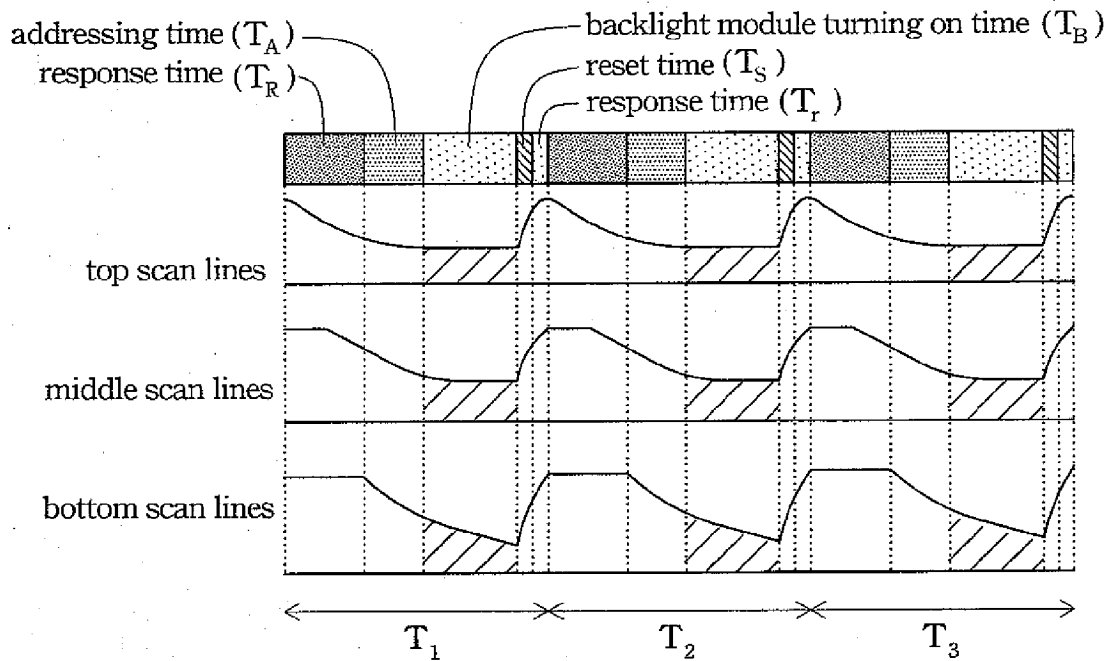


Fig. 10



European Patent
Office

EUROPEAN SEARCH REPORT

Application Number
EP 06 11 6985

DOCUMENTS CONSIDERED TO BE RELEVANT			
Category	Citation of document with indication, where appropriate, of relevant passages	Relevant to claim	CLASSIFICATION OF THE APPLICATION (IPC)
Y	US 2006/103682 A1 (KUNIMORI TAKASHI ET AL) 18 May 2006 (2006-05-18) * figures 13,15 * * paragraph [0042] * * paragraph [0049] * * paragraph [0050] - paragraph [0054] * -----	1-5,8,10,11	INV. G09G3/36
Y	US 2002/149574 A1 (JOHNSON MARK THOMAS ET AL) 17 October 2002 (2002-10-17) * abstract * * paragraph [0003] - paragraph [0008] * * paragraph [0022] - paragraph [0024] * -----	1-5,8,10,11	
Y	EP 1 353 318 A (SAMSUNG ELECTRONICS CO., LTD) 15 October 2003 (2003-10-15) * figure 3 * -----	1,10	
Y	US 2004/125062 A1 (YAMAMOTO TSUNENORI ET AL) 1 July 2004 (2004-07-01) * figures 1,4 * * paragraph [0034] - paragraph [0036] * -----	8	
Y	US 2005/073630 A1 (CHEN CHENG-JUNG ET AL) 7 April 2005 (2005-04-07) * figure 4 * -----	1-3,5,8,10,11	G09G
A	SLUYTERMAN AND E P BOONEKAMP PHILIPS LIGHTING A A S ET AL: "18.2: Architectural Choices in a Scanning Backlight for Large LCD TVs" 2005 SID INTERNATIONAL SYMPOSIUM. BOSTON, MA, MAY 24 - 27, 2005, SID INTERNATIONAL SYMPOSIUM, SAN JOSE, CA : SID, US, 24 May 2005 (2005-05-24), pages 996-999, XP007012221 * paragraph [02.2]; figure 5 * -----	1,10	
The present search report has been drawn up for all claims			
Place of search Munich		Date of completion of the search 31 August 2006	Examiner Giancane, I
CATEGORY OF CITED DOCUMENTS X : particularly relevant if taken alone Y : particularly relevant if combined with another document of the same category A : technological background O : non-written disclosure P : intermediate document		T : theory or principle underlying the invention E : earlier patent document, but published on, or after the filing date D : document cited in the application L : document cited for other reasons & : member of the same patent family, corresponding document	

5
EPO FORM 1503 03.82 (P04C01)

**ANNEX TO THE EUROPEAN SEARCH REPORT
ON EUROPEAN PATENT APPLICATION NO.**

EP 06 11 6985

This annex lists the patent family members relating to the patent documents cited in the above-mentioned European search report.
The members are as contained in the European Patent Office EDP file on
The European Patent Office is in no way liable for these particulars which are merely given for the purpose of information.

31-08-2006

Patent document cited in search report	Publication date	Patent family member(s)	Publication date
US 2006103682 A1	18-05-2006	CN 1703650 A	30-11-2005
		WO 2004034135 A1	22-04-2004
		JP 2004133159 A	30-04-2004
		TW 227007 B	21-01-2005

US 2002149574 A1	17-10-2002	WO 02067238 A2	29-08-2002
		JP 2004525405 T	19-08-2004

EP 1353318 A	15-10-2003	CN 1450802 A	22-10-2003
		KR 2003080704 A	17-10-2003
		US 2003193460 A1	16-10-2003

US 2004125062 A1	01-07-2004	NONE	

US 2005073630 A1	07-04-2005	TW 230369 B	01-04-2005

专利名称(译)	液晶显示器及其过驱动方法		
公开(公告)号	EP1879173A1	公开(公告)日	2008-01-16
申请号	EP2006116985	申请日	2006-07-11
[标]申请(专利权)人(译)	瀚宇彩晶股份有限公司		
申请(专利权)人(译)	瀚宇彩晶股份有限公司		
当前申请(专利权)人(译)	瀚宇彩晶股份有限公司		
[标]发明人	TSENG SHENG PIN CHANG CHING CHAO SHIH PO SHENG		
发明人	TSENG, SHENG-PIN CHANG, CHING-CHAO SHIH, PO-SHENG		
IPC分类号	G09G3/36		
CPC分类号	G09G3/3648 G09G2310/0235 G09G2320/0252 G09G2320/0261 G09G2320/0285 G09G2340/16		
代理机构(译)	庆祝活动, JENTSCHURA & PARTNER		
外部链接	Espacenet		

摘要(译)

本发明提供一种液晶显示器的过驱动电路。该电路包括缓冲器，与缓冲器耦合的存储器以及与缓冲器，存储器和信号线耦合的修改器。该信号线用于将行号信号传送到修改器。修改器可以基于来自缓冲器的当前帧的灰度级值，来自存储器的前一帧的灰度级值和行号信号，生成到像素单元的校正灰度级值。

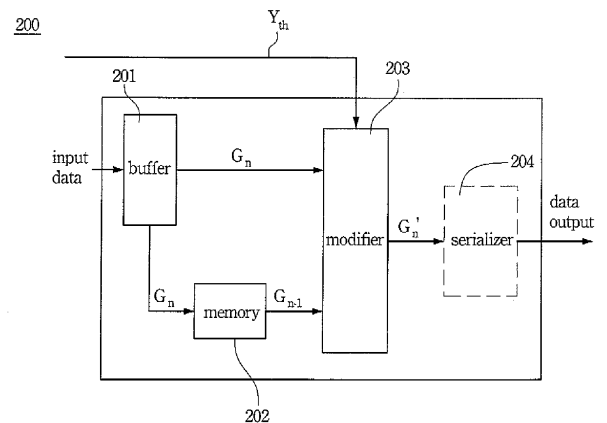


Fig. 2A